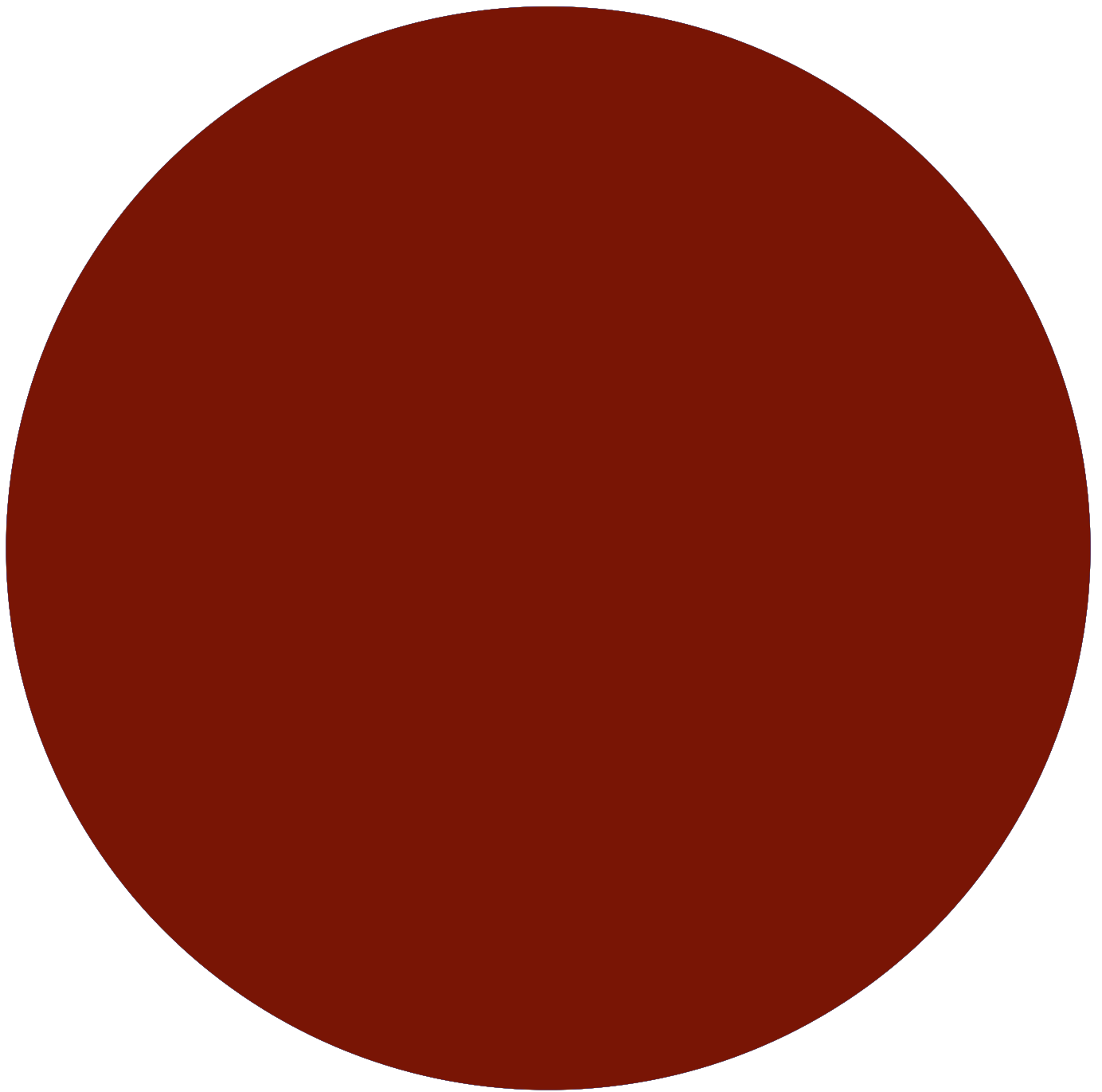
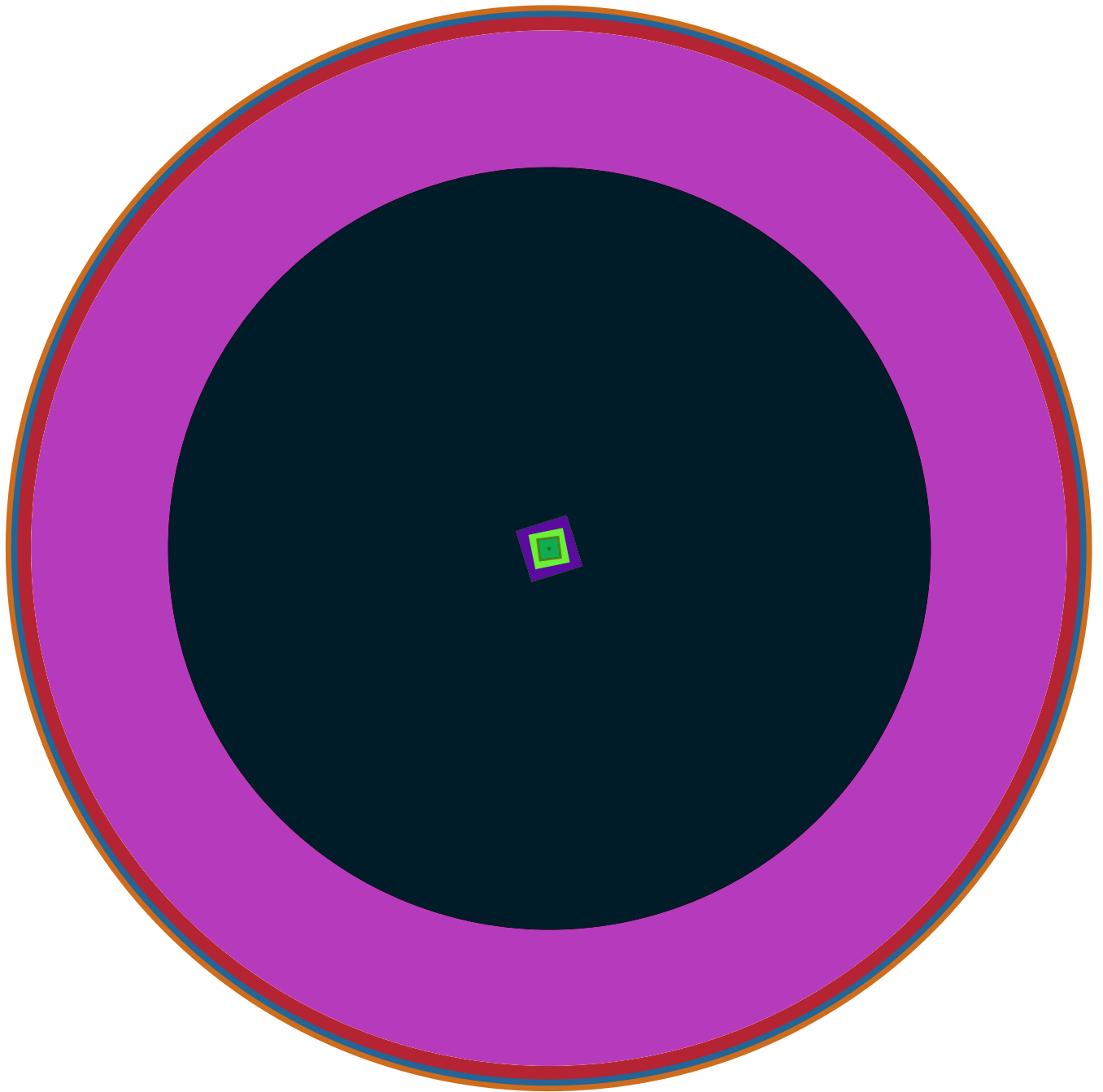


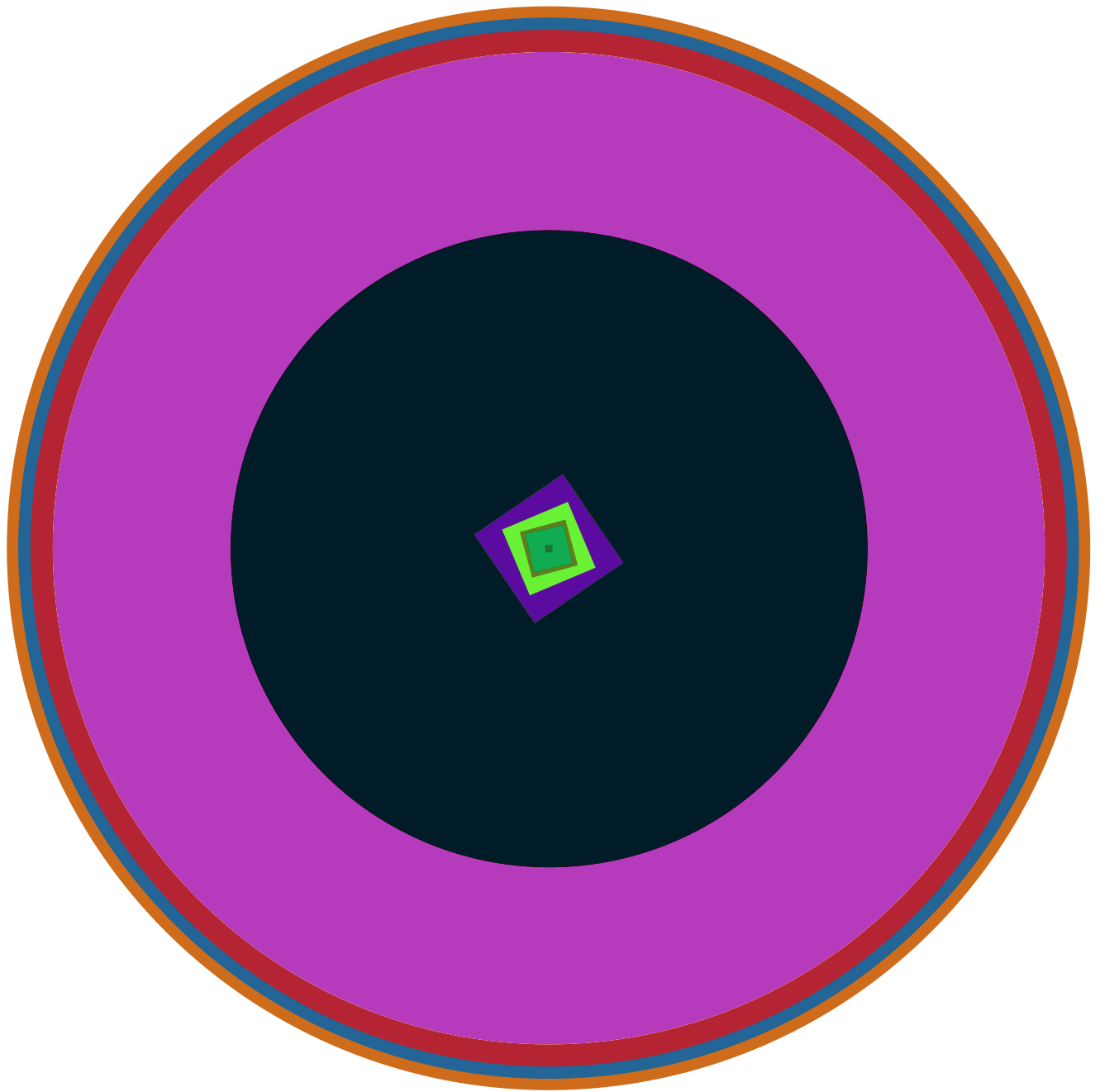


10 animated circles

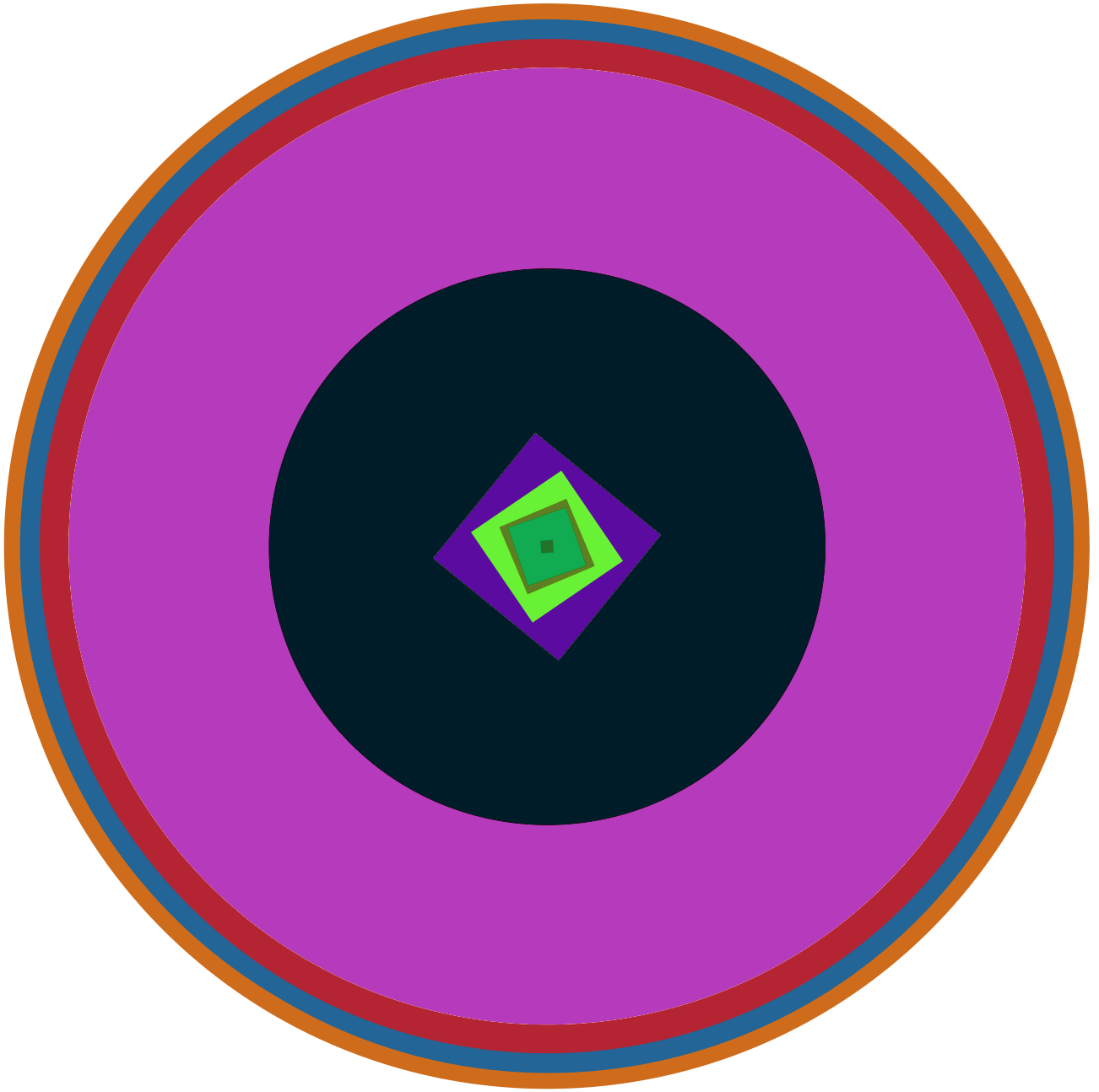
Vasilis van Gemert — 01-06-2023



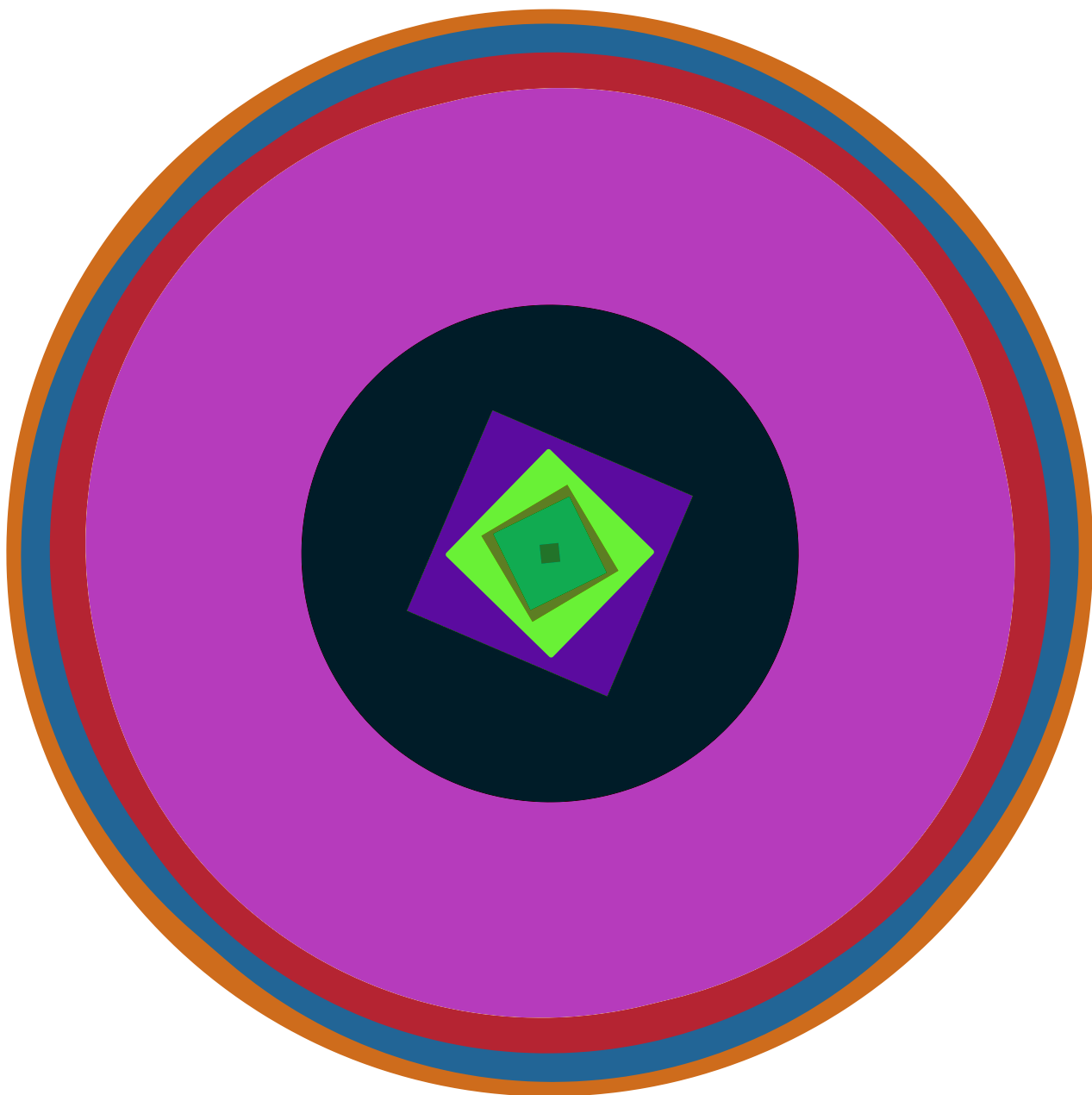
13.37 seconds.



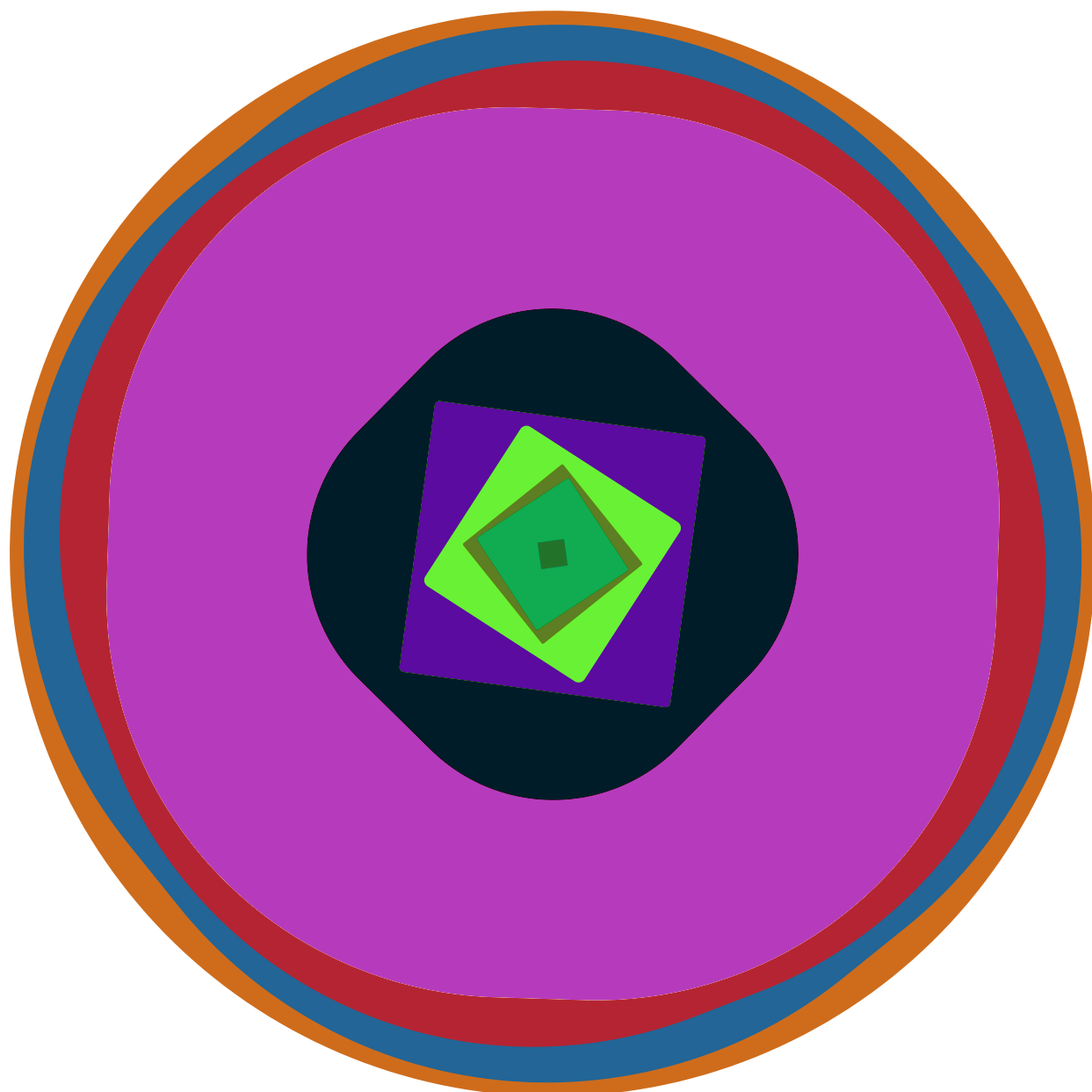
26.74 seconds.



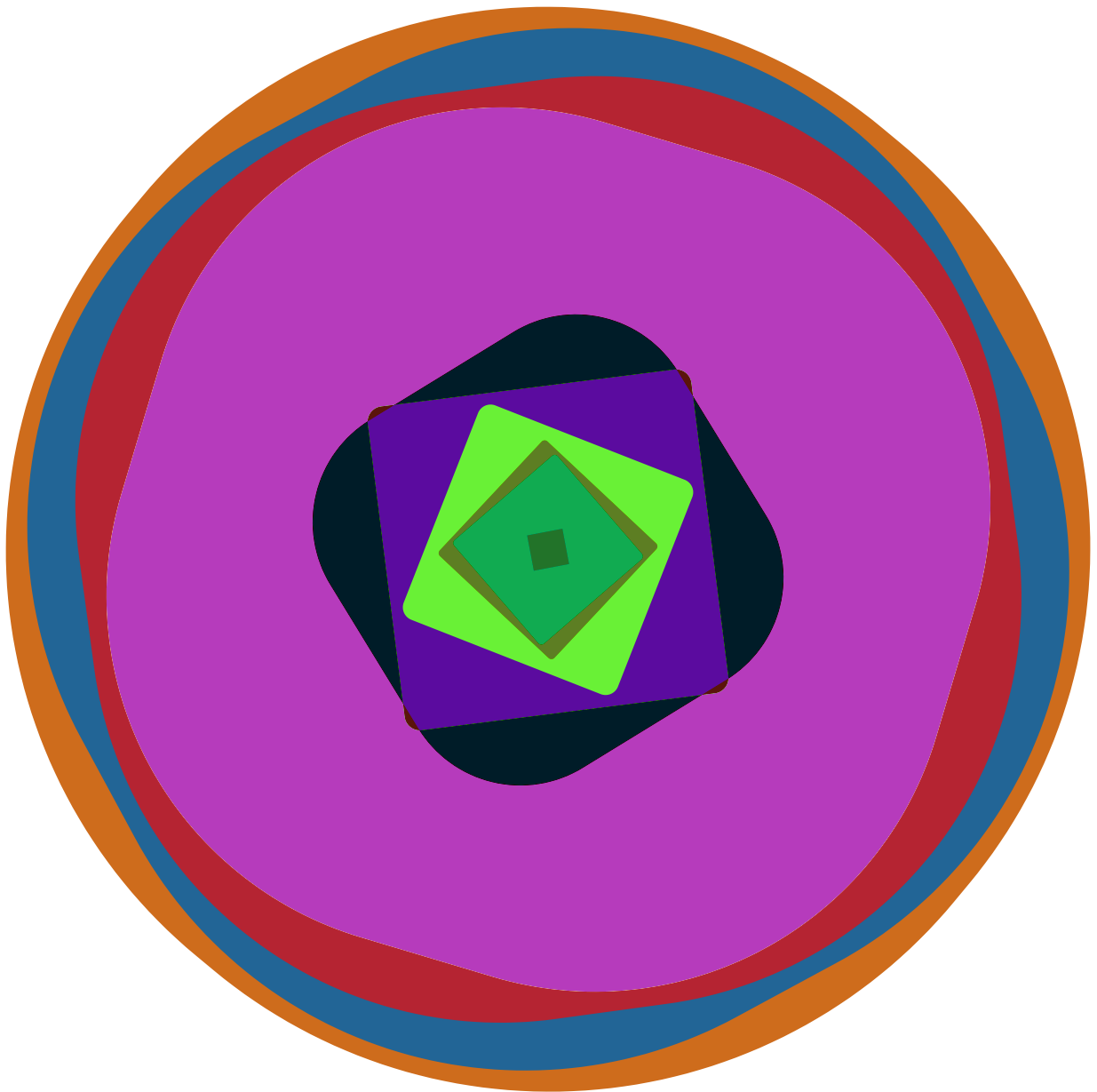
40.11 seconds.



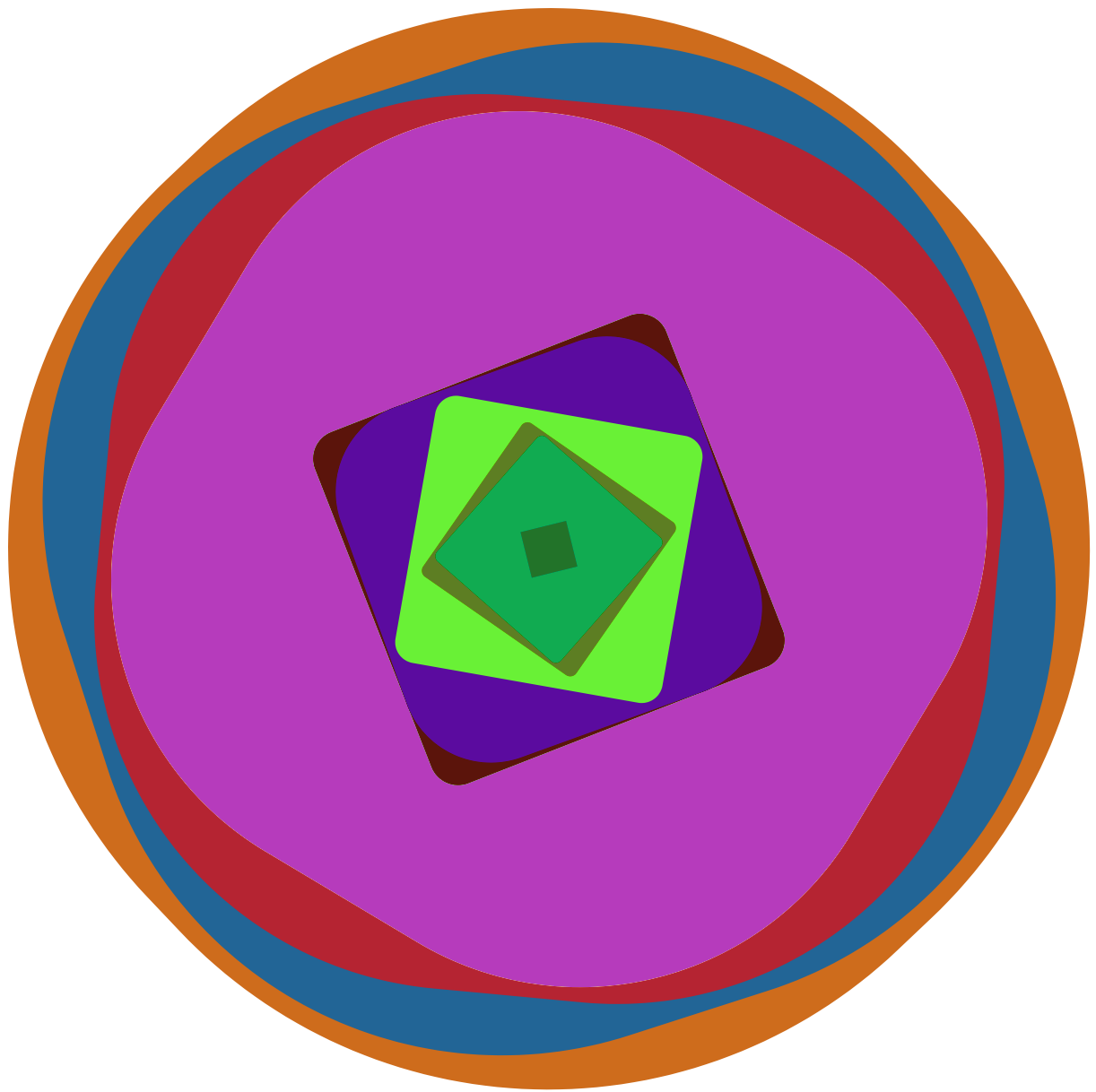
53.48 seconds.



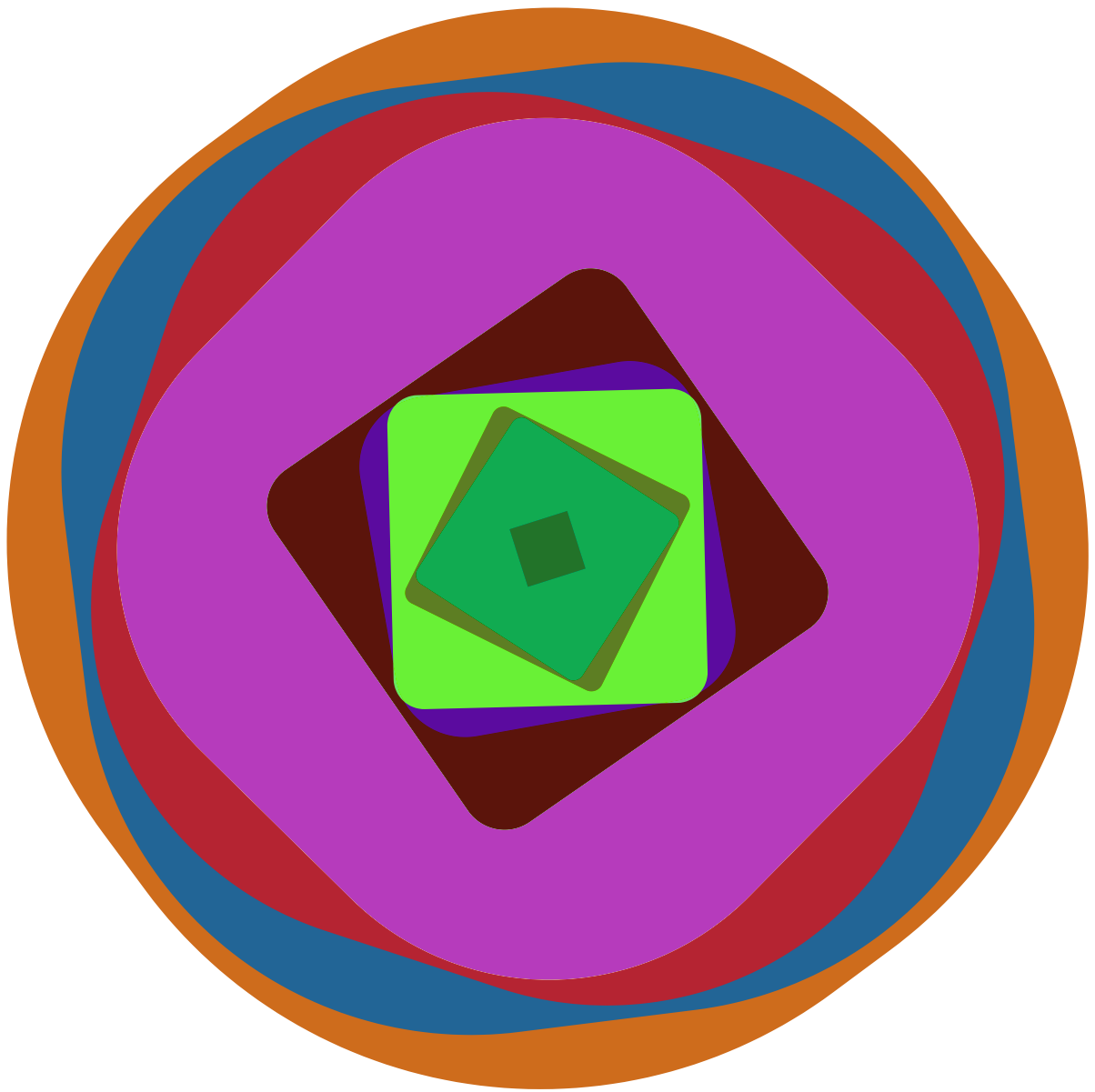
66.85 seconds.



80.22 seconds.



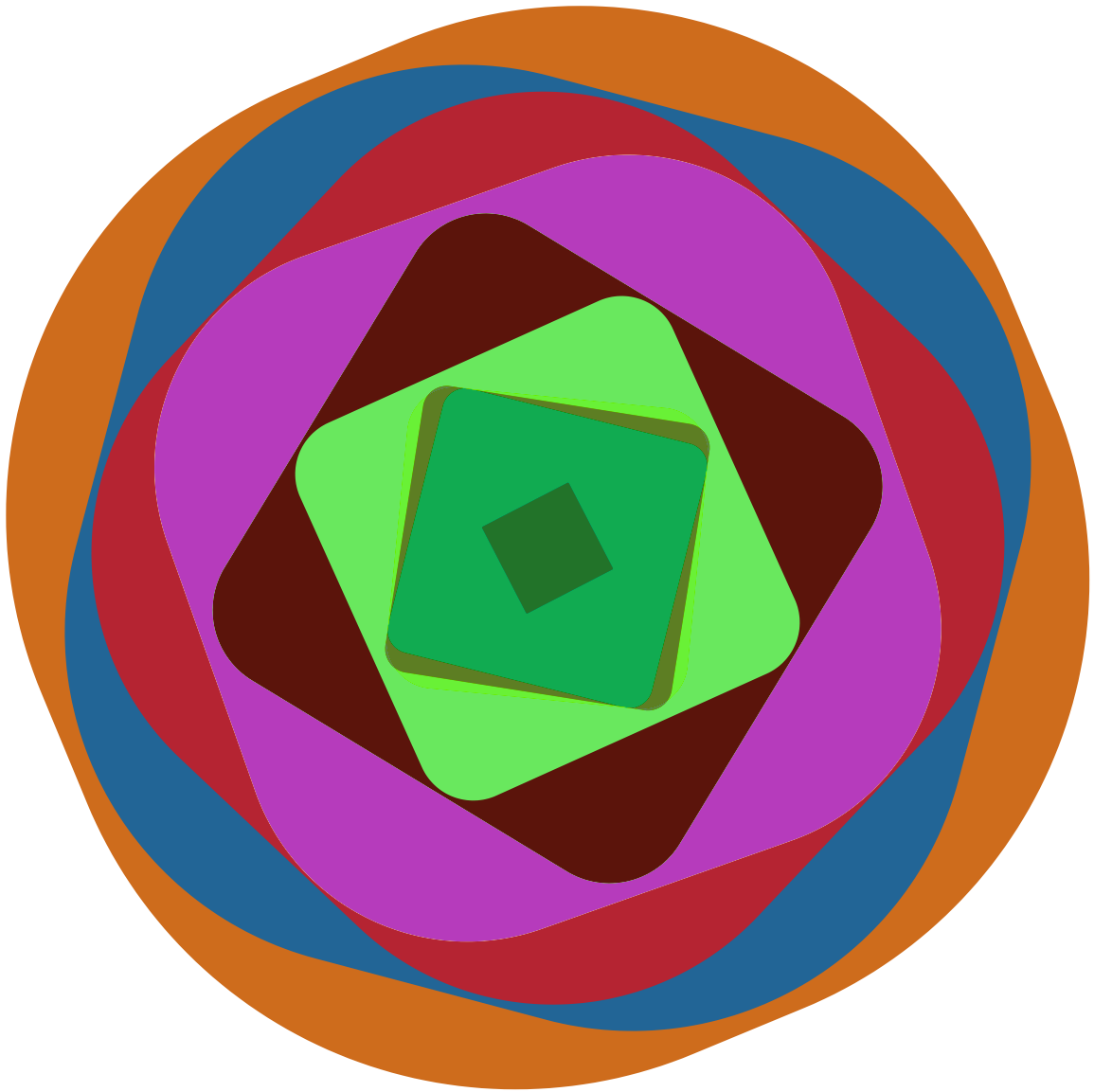
93.59 seconds.



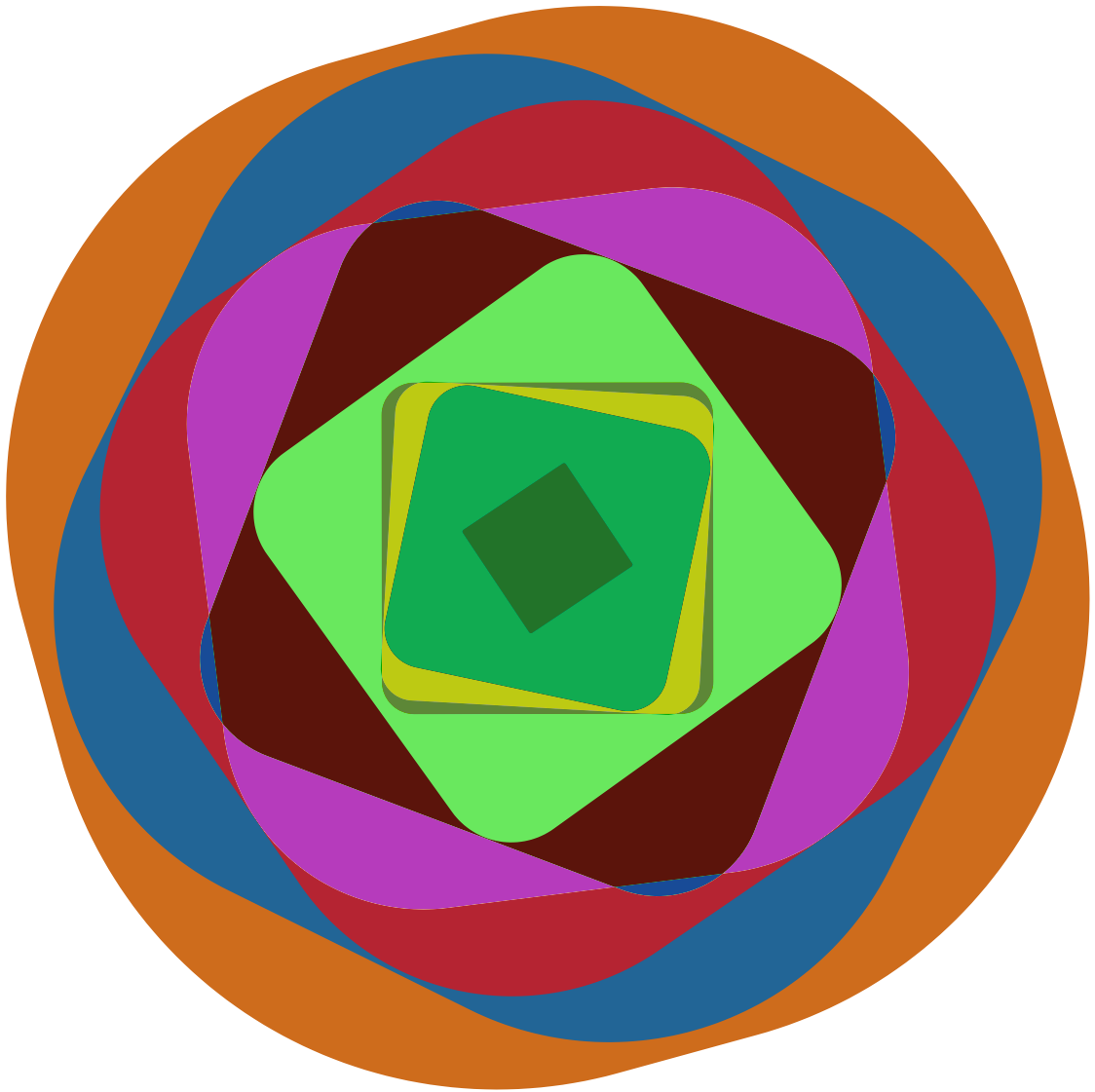
106.96 seconds.



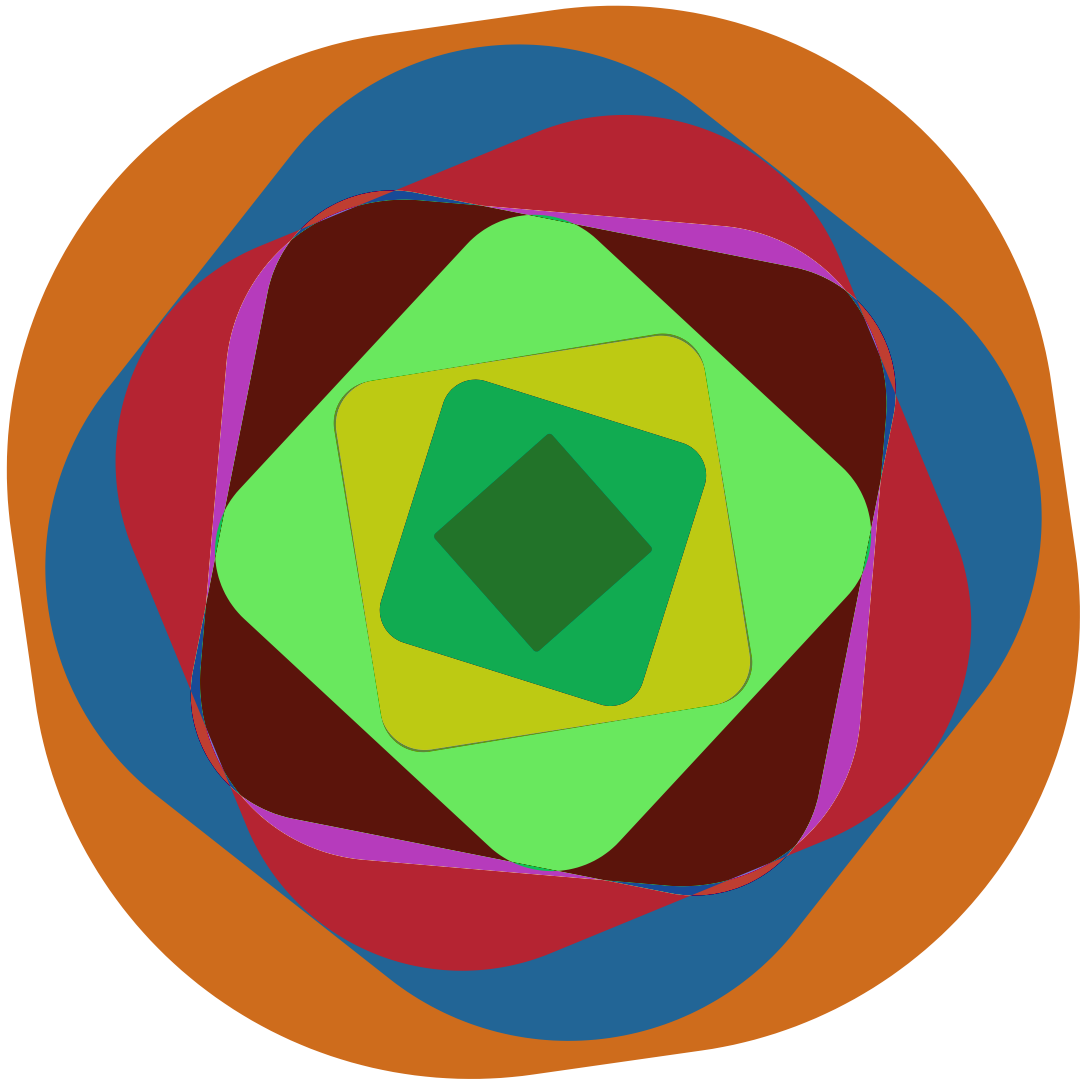
120.33 seconds.



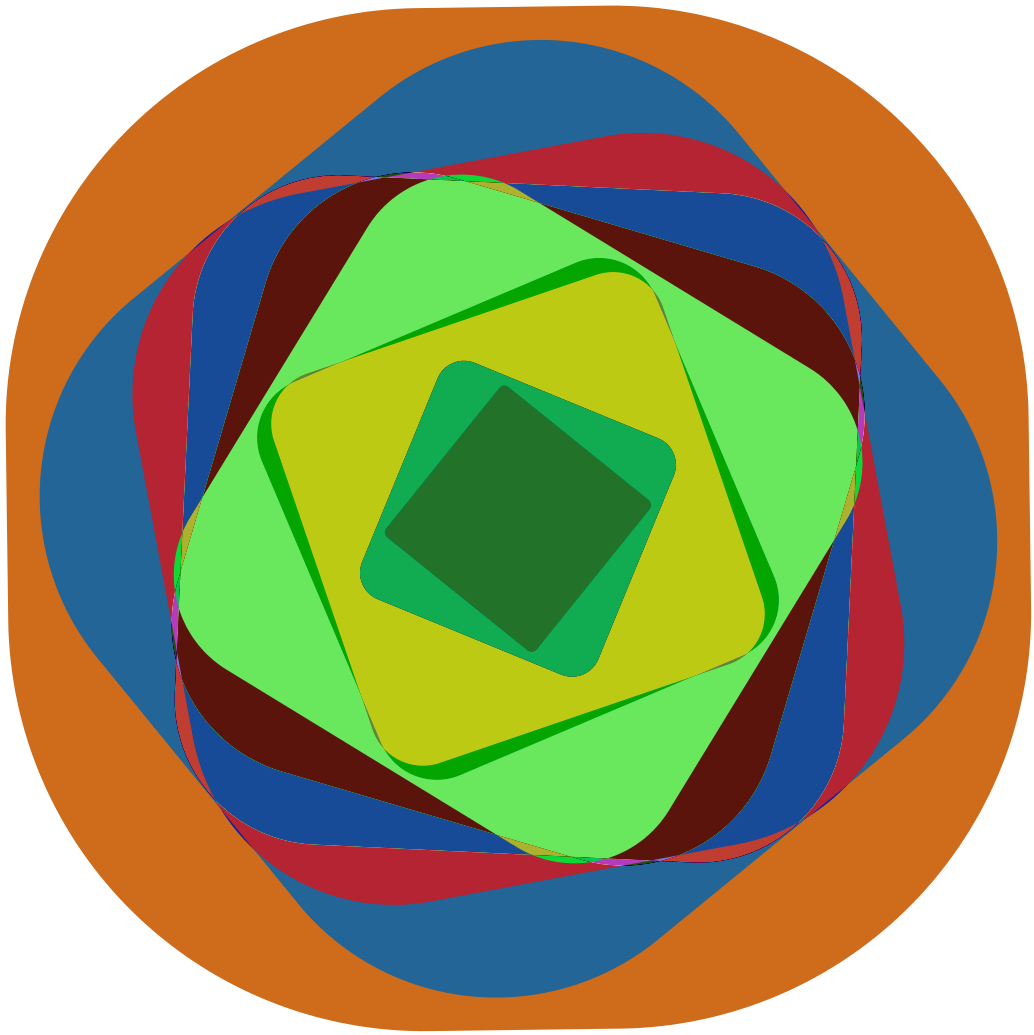
133.7 seconds.



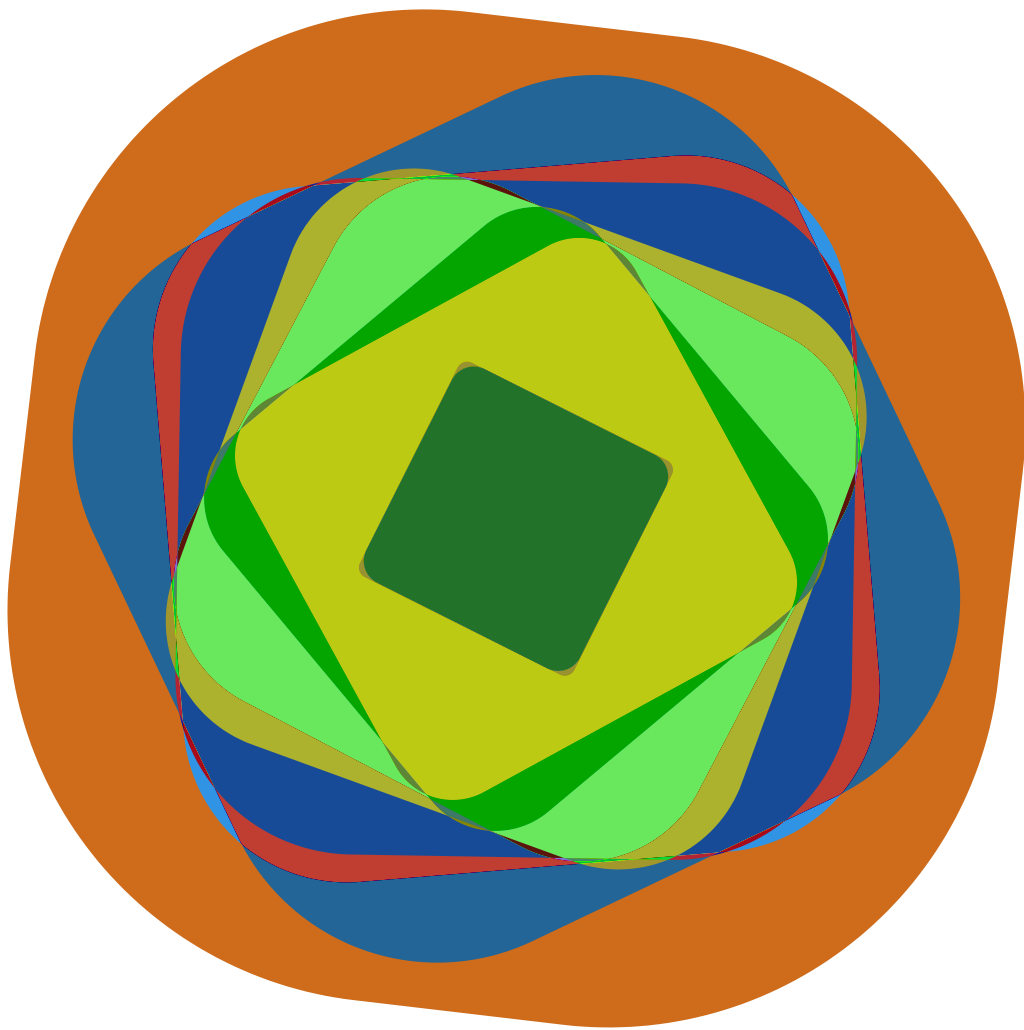
147.07 seconds.



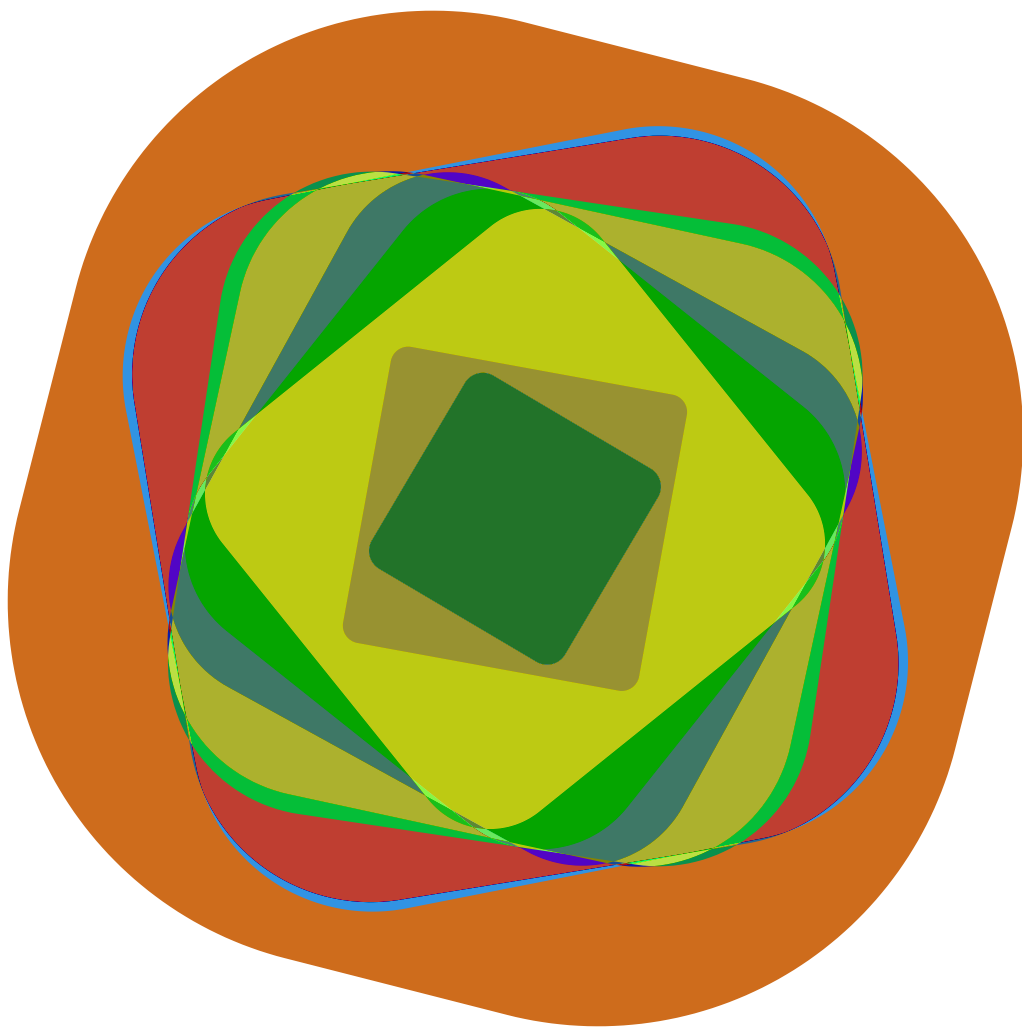
160.44 seconds.



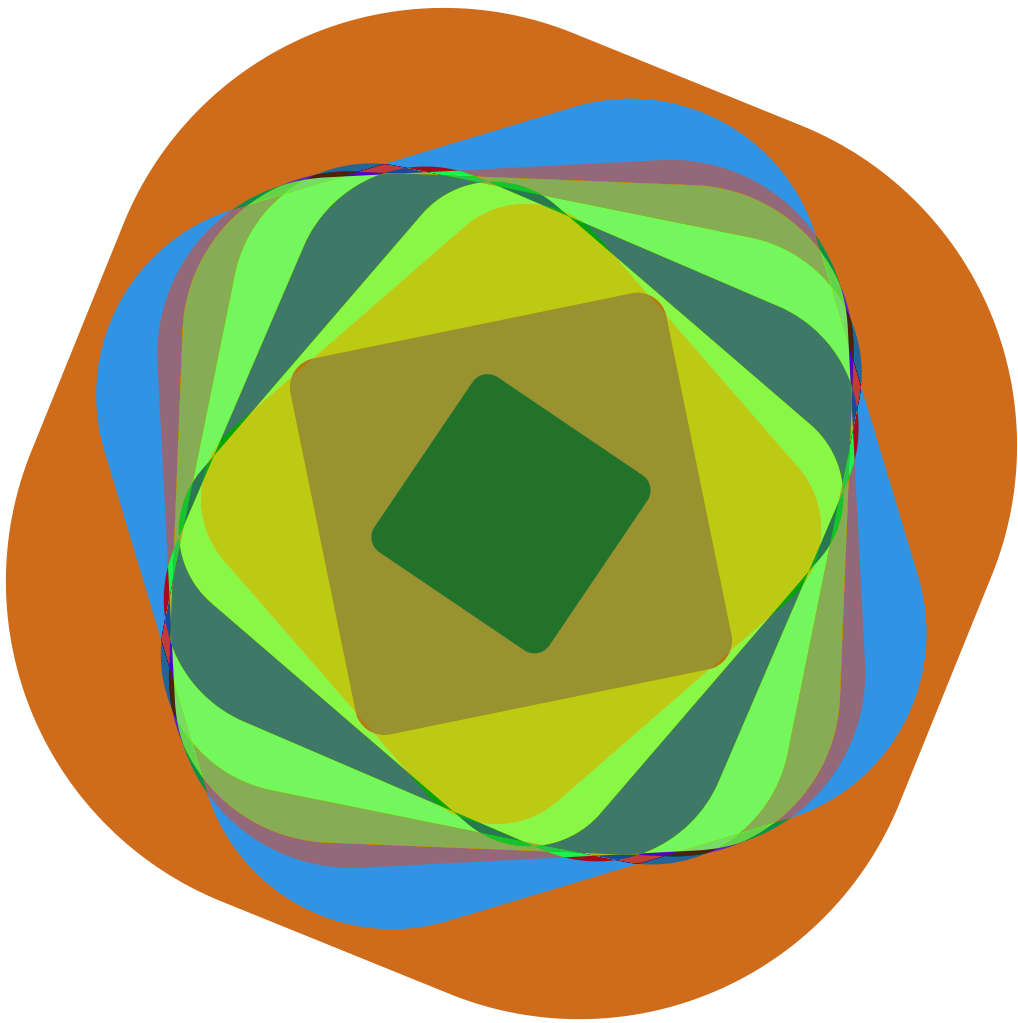
173.81 seconds.



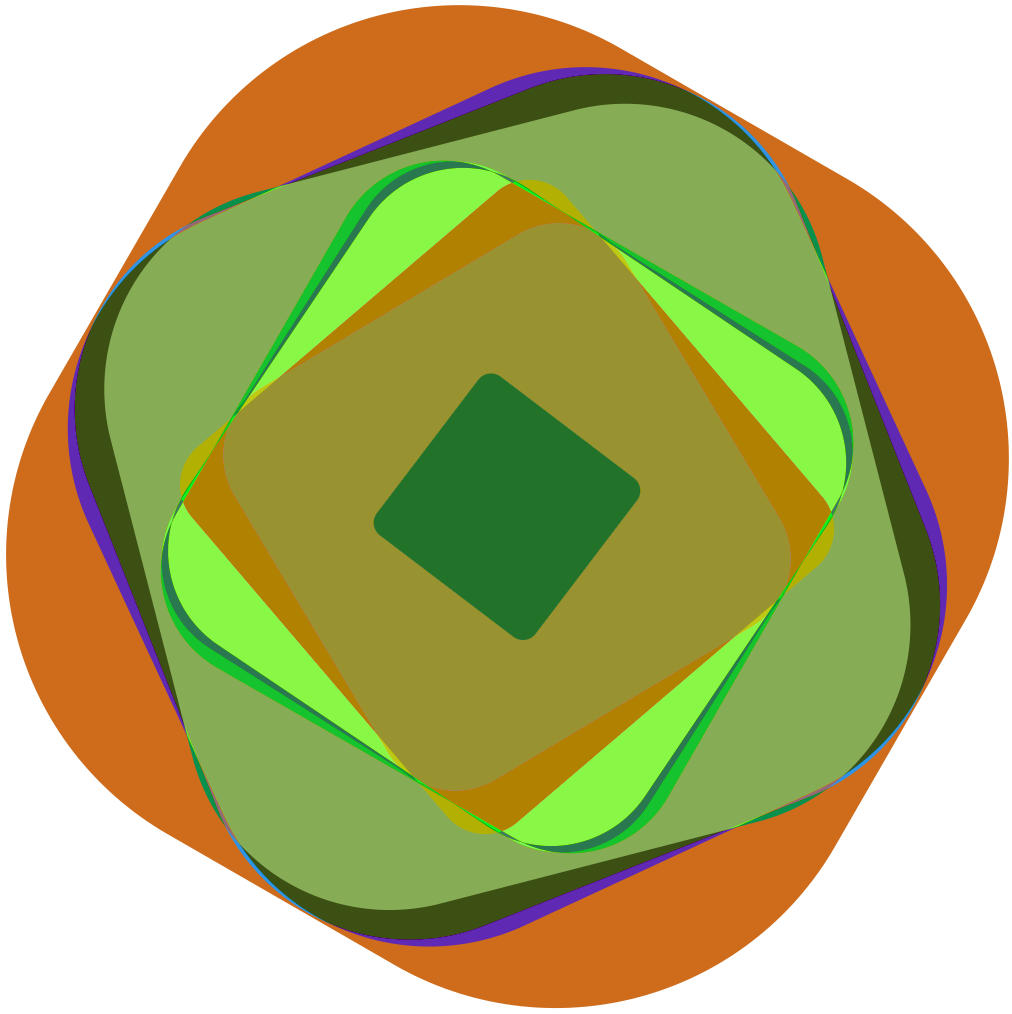
187.18 seconds.



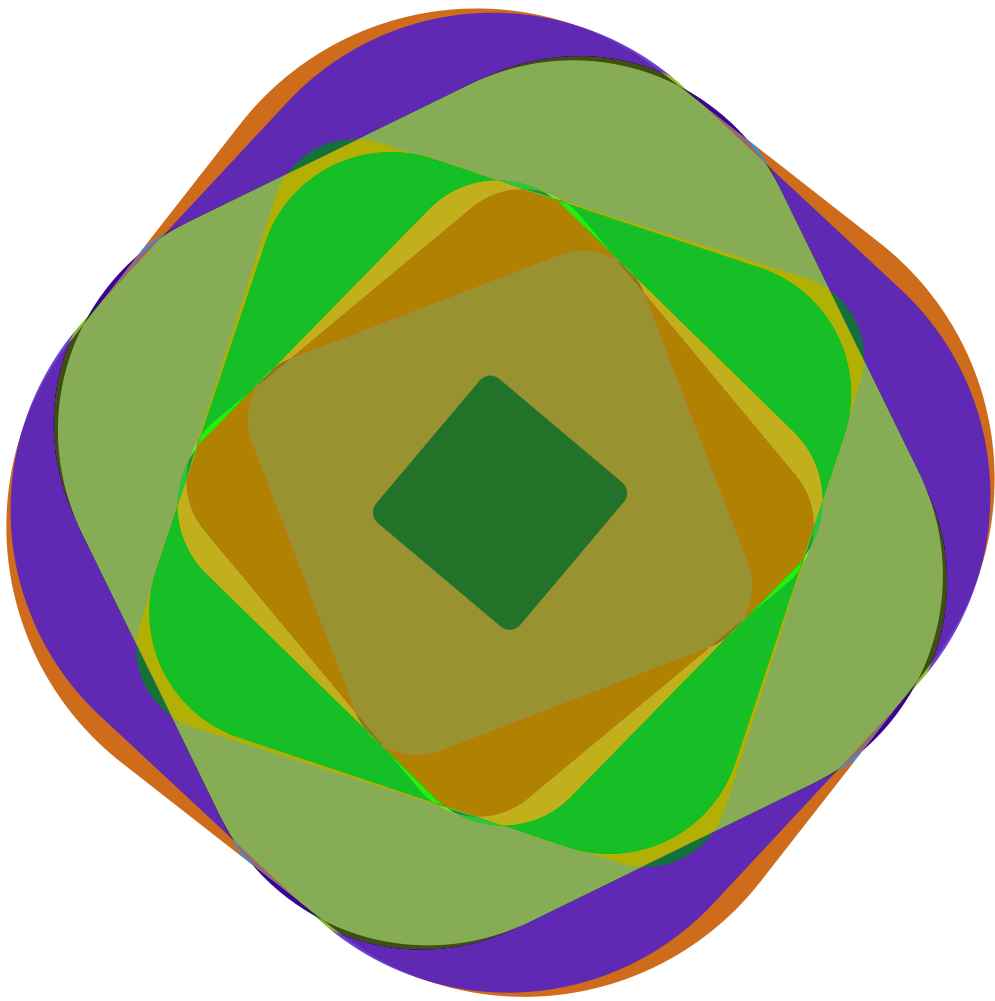
200.55 seconds.



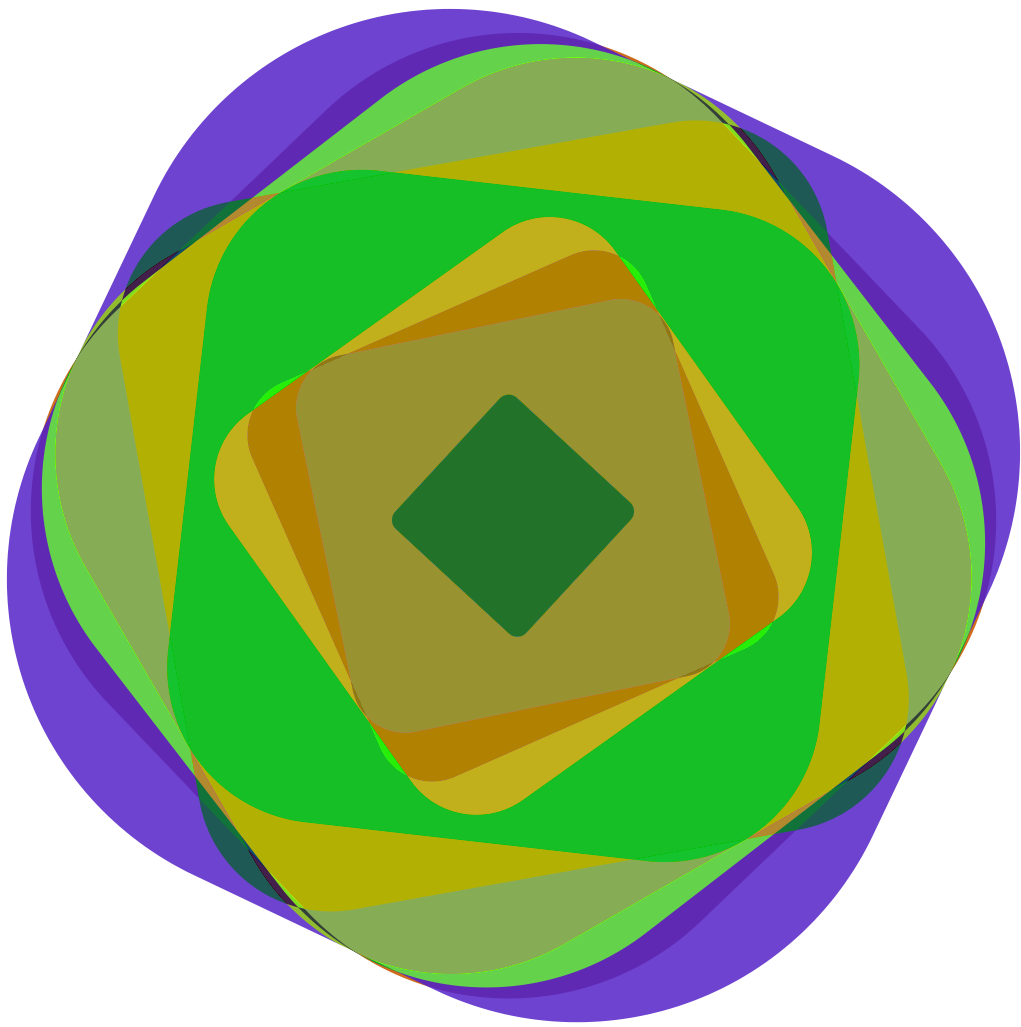
213.92 seconds.



227.29 seconds.



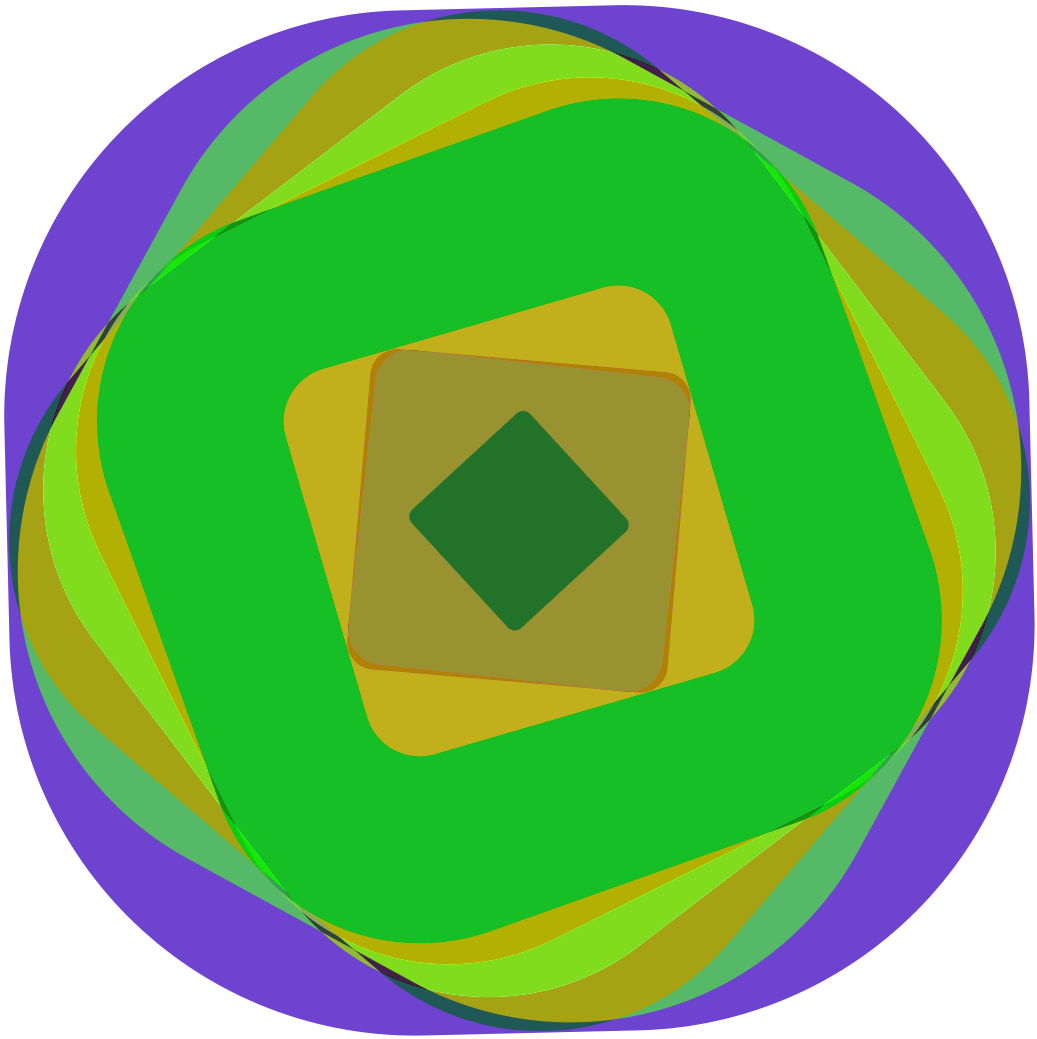
240.66 seconds.



254.03 seconds.



267.4 seconds.



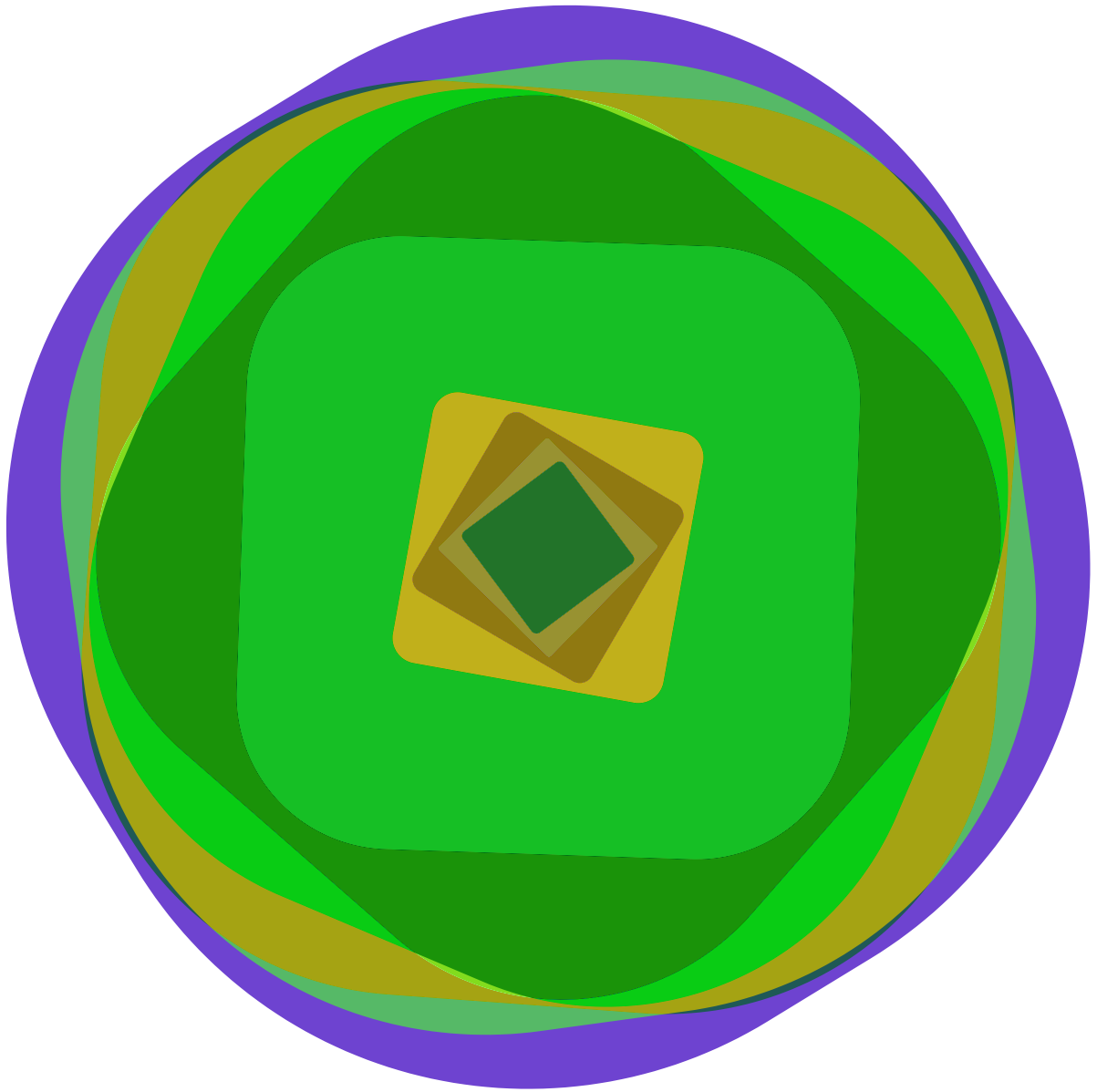
280.77 seconds.



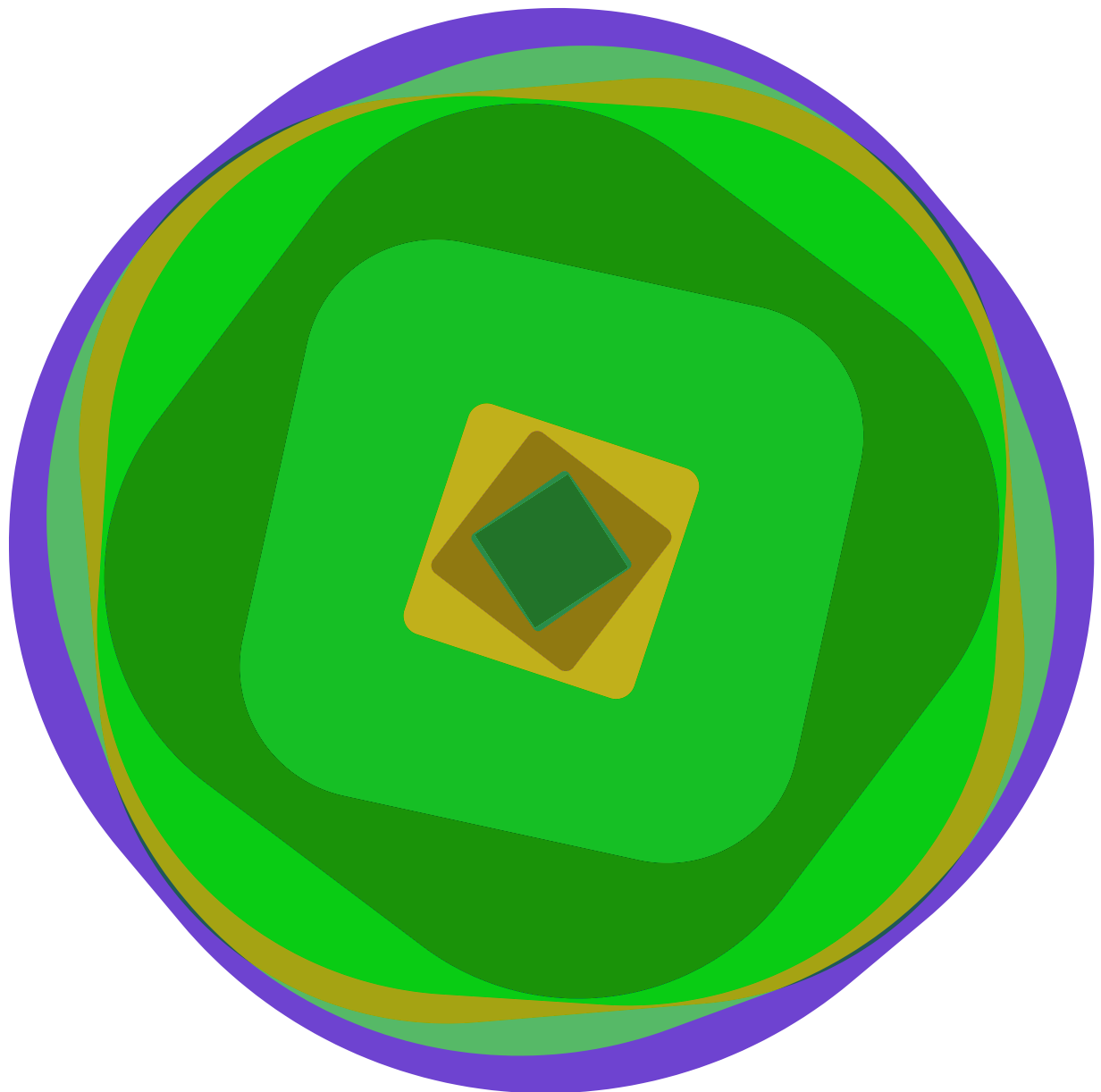
294.14 seconds.



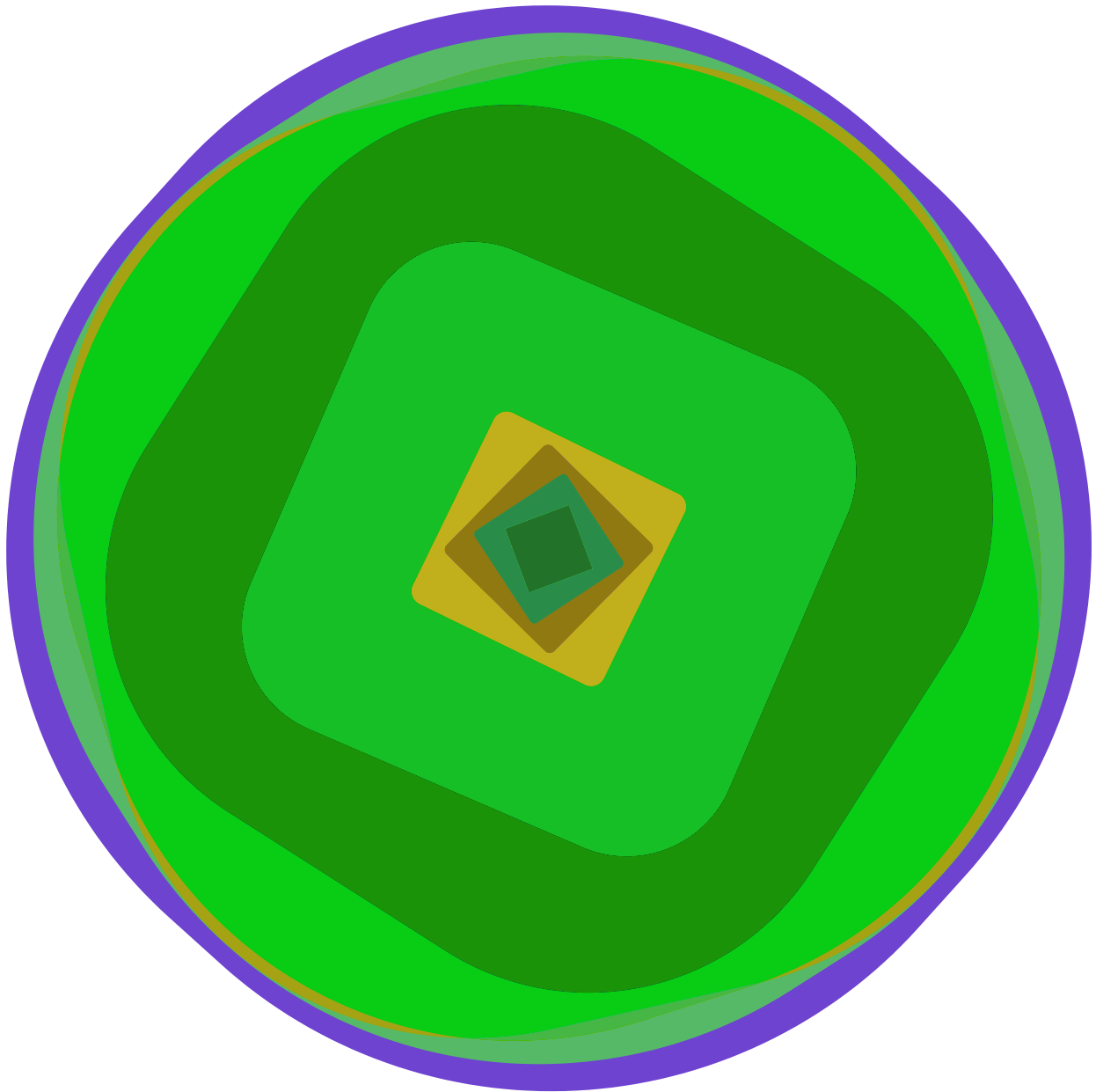
307.51 seconds.



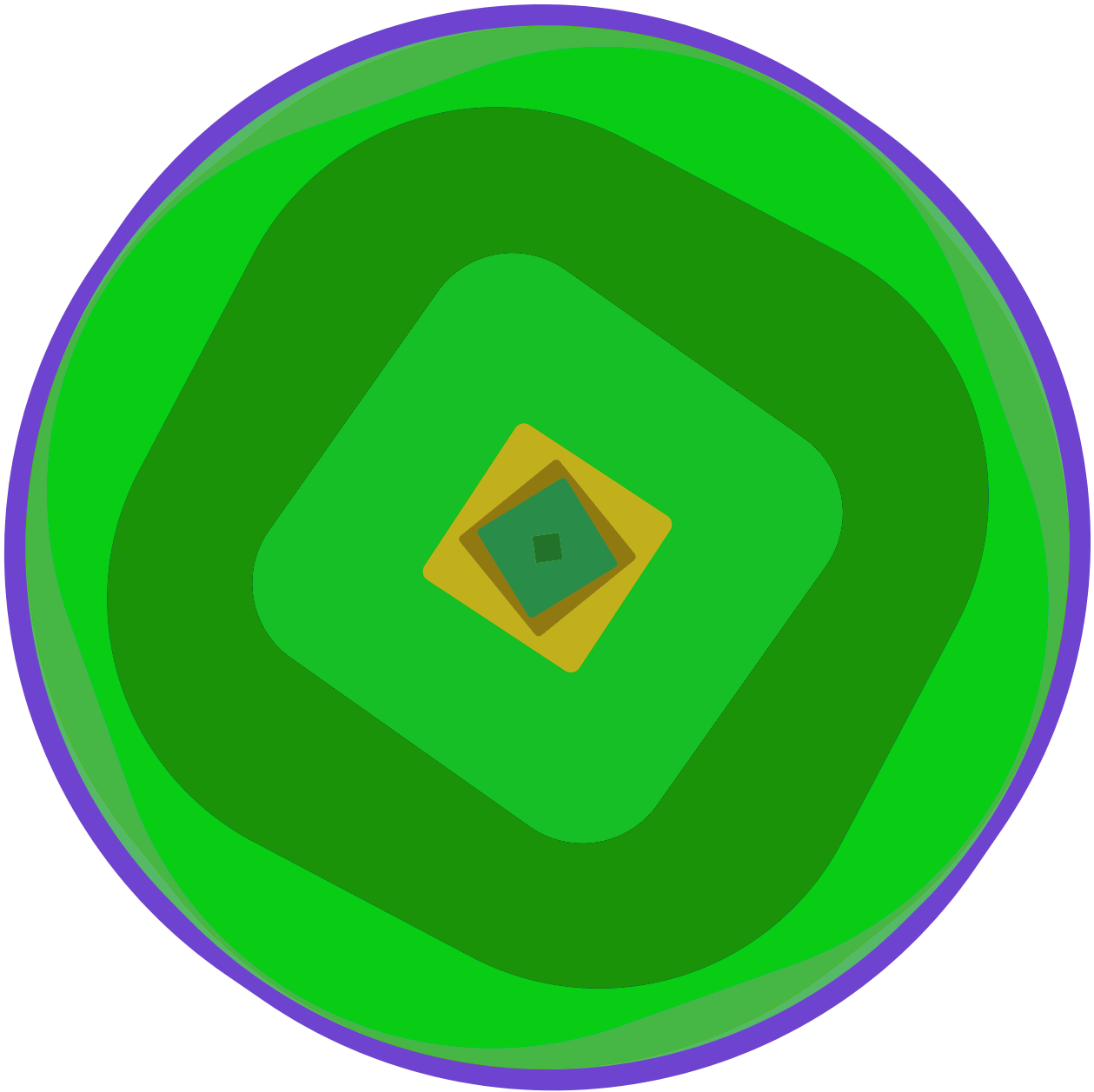
320.88 seconds.



334.25 seconds.



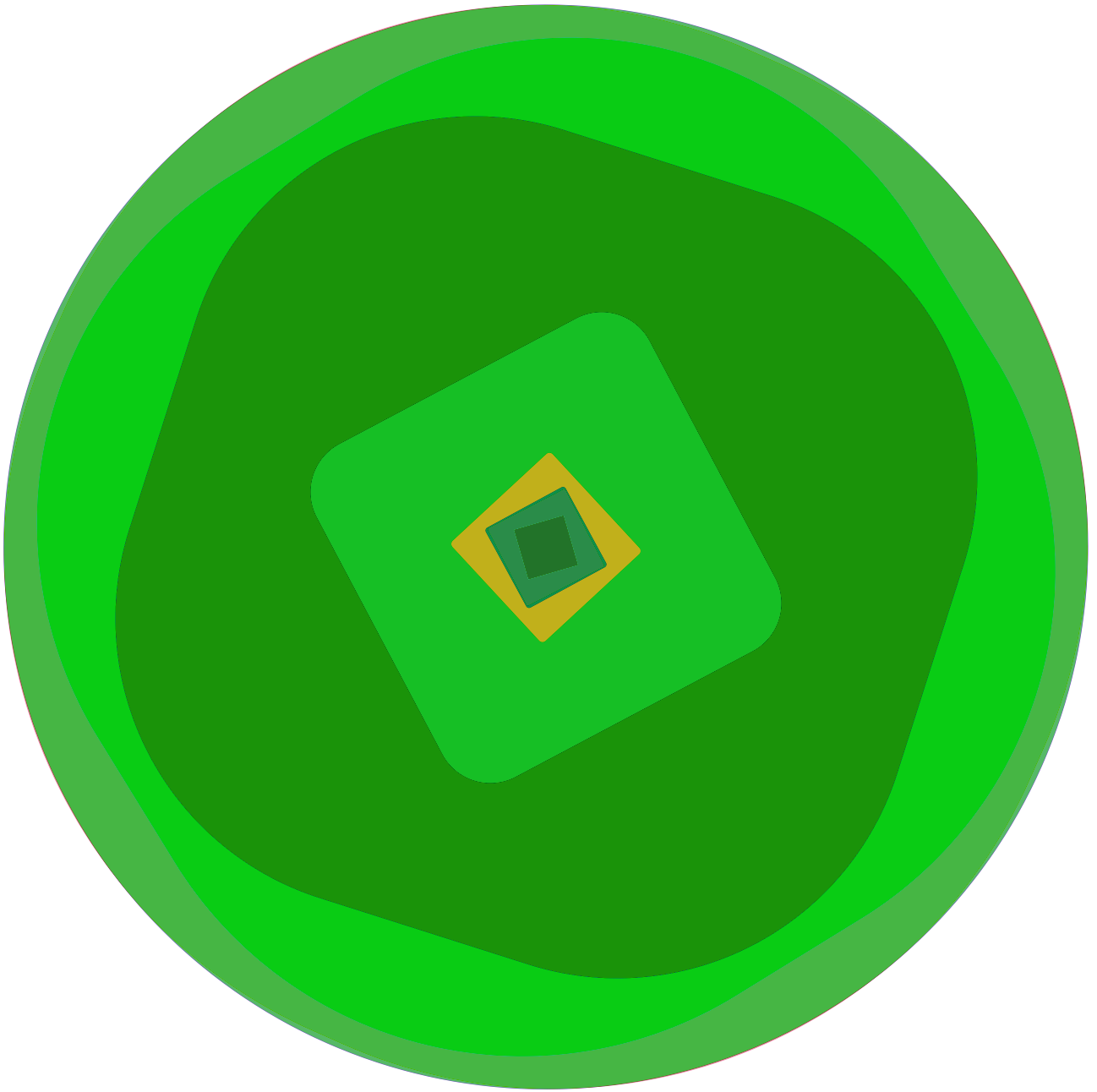
347.62 seconds.



360.99 seconds.



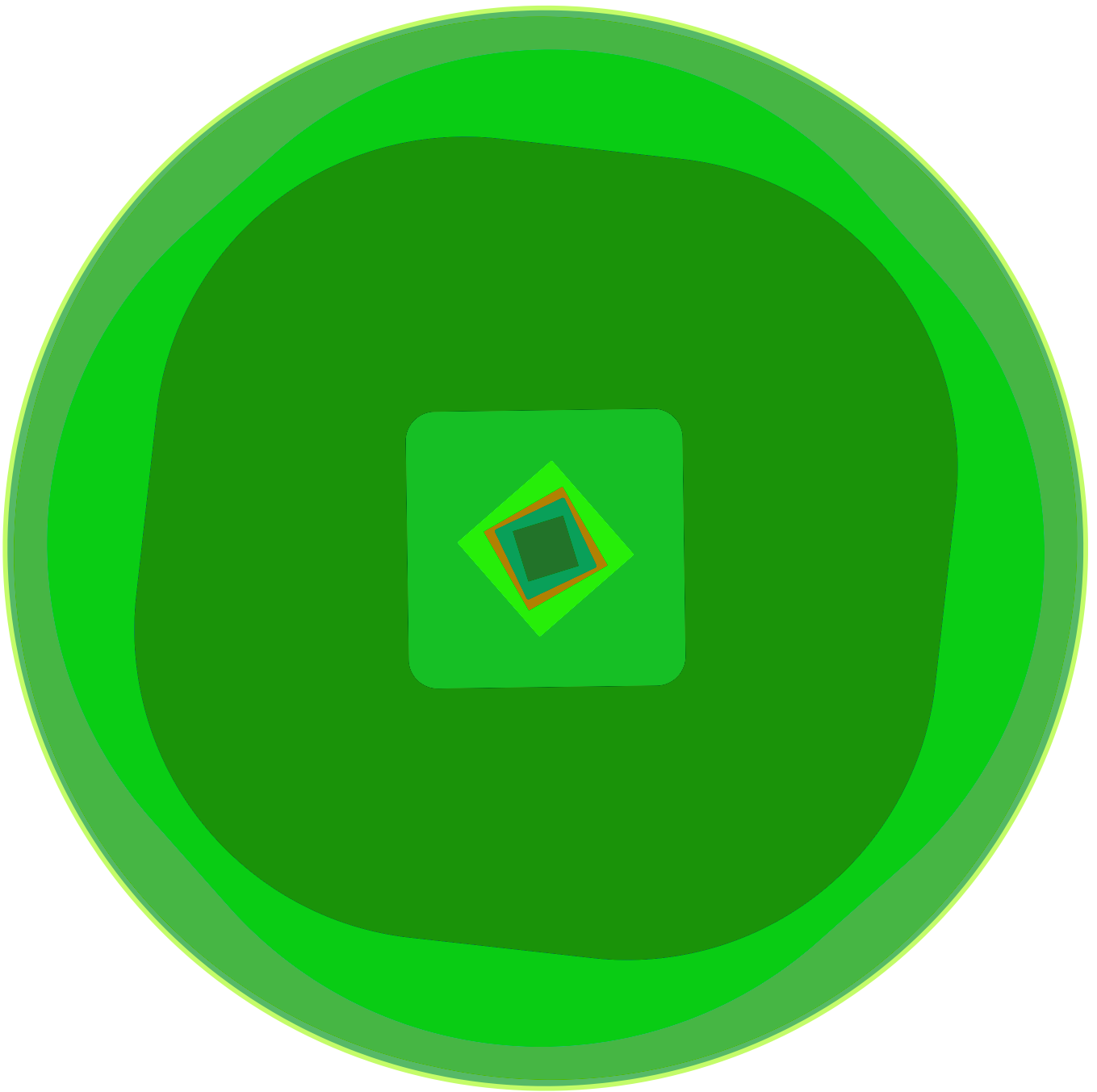
374.36 seconds.



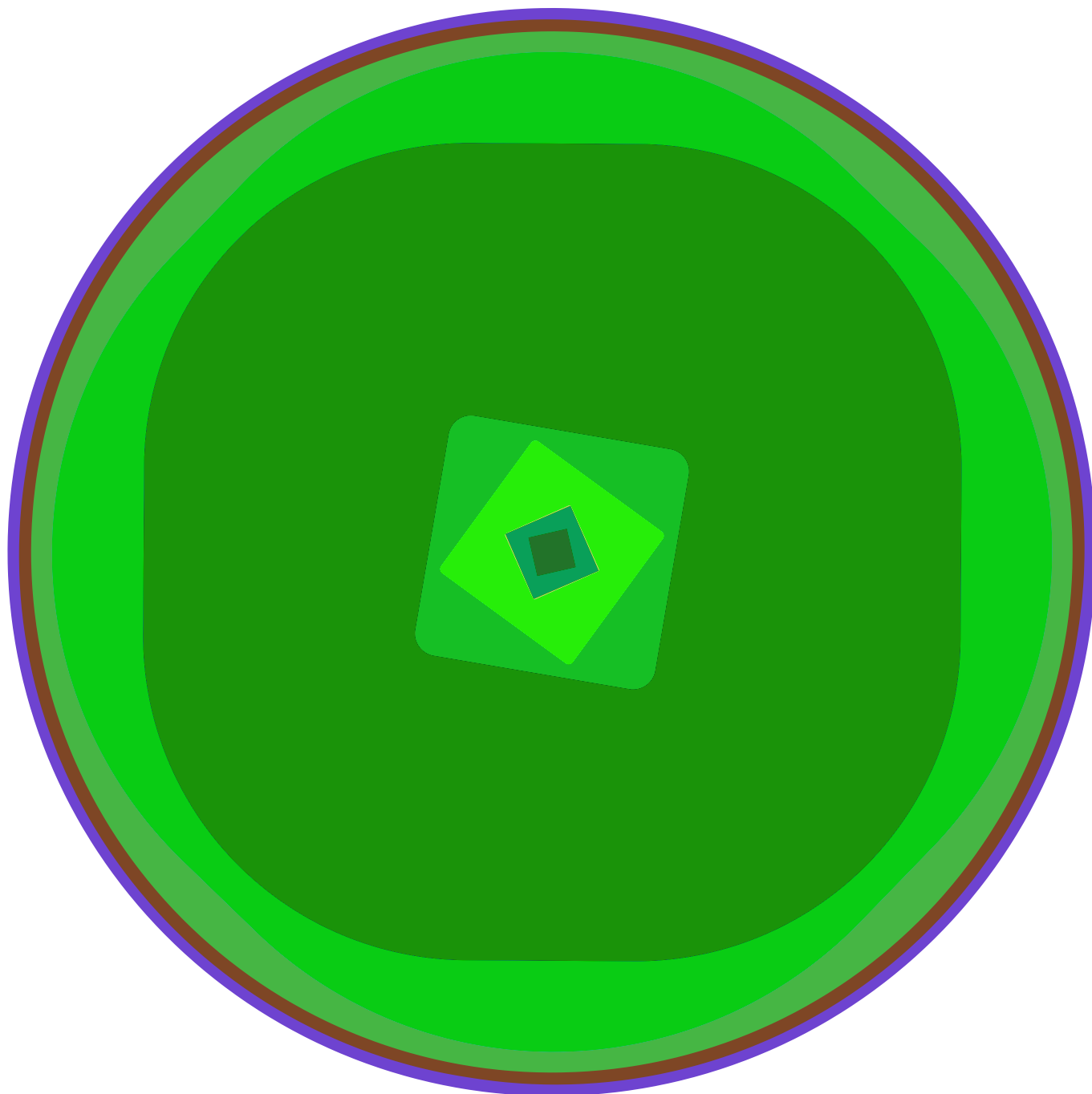
387.73 seconds.



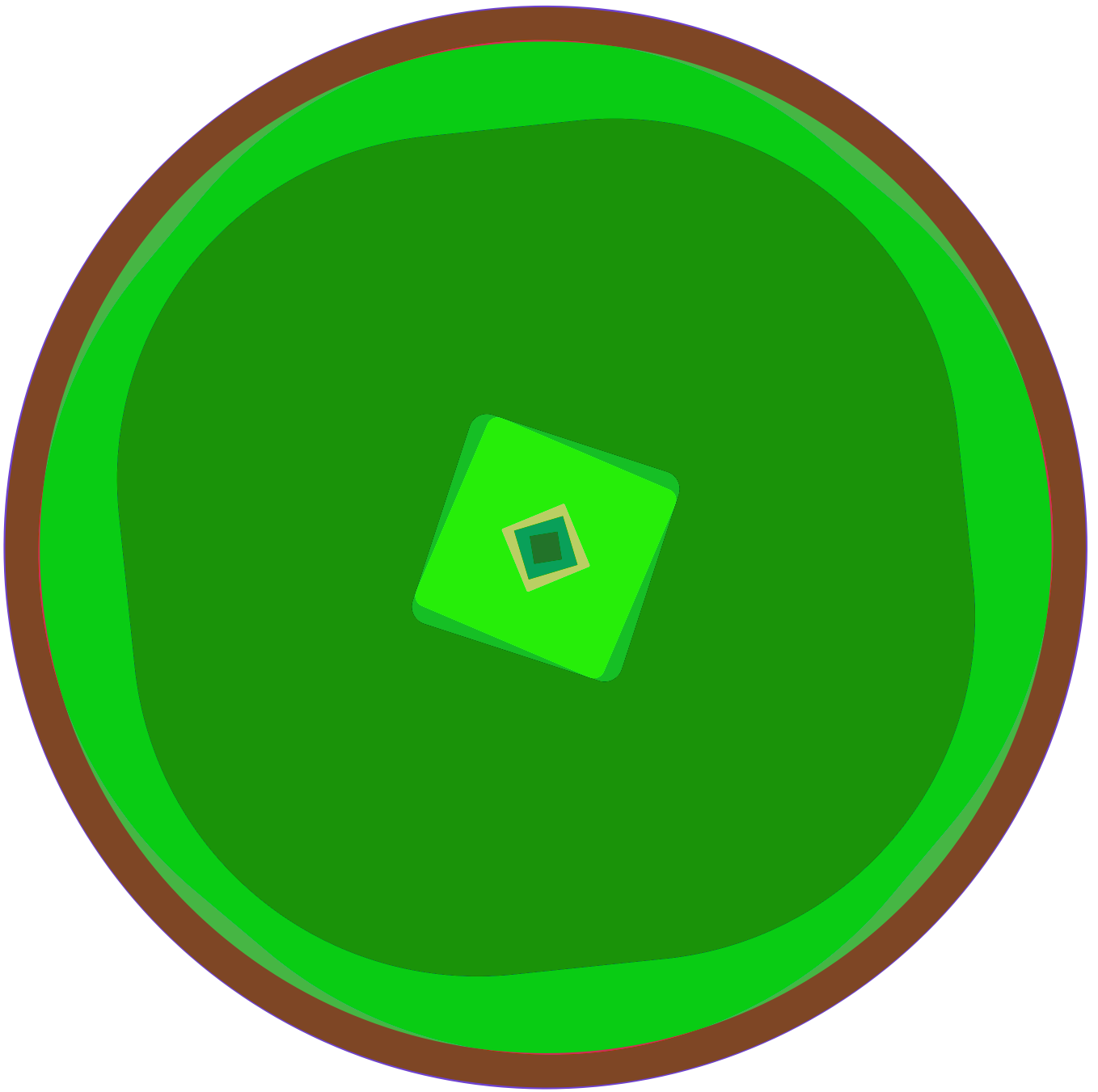
401.1 seconds.



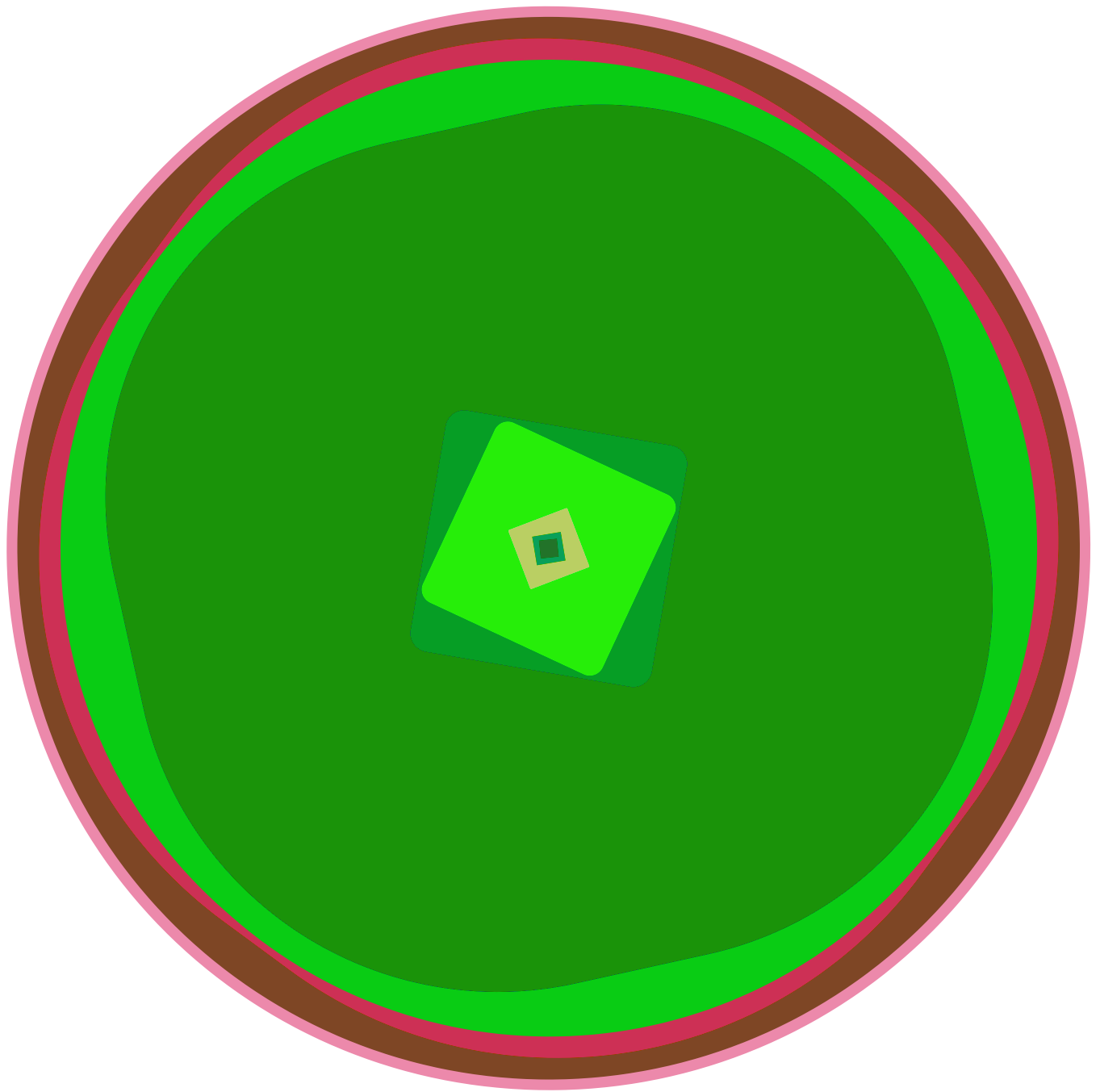
414.47 seconds.



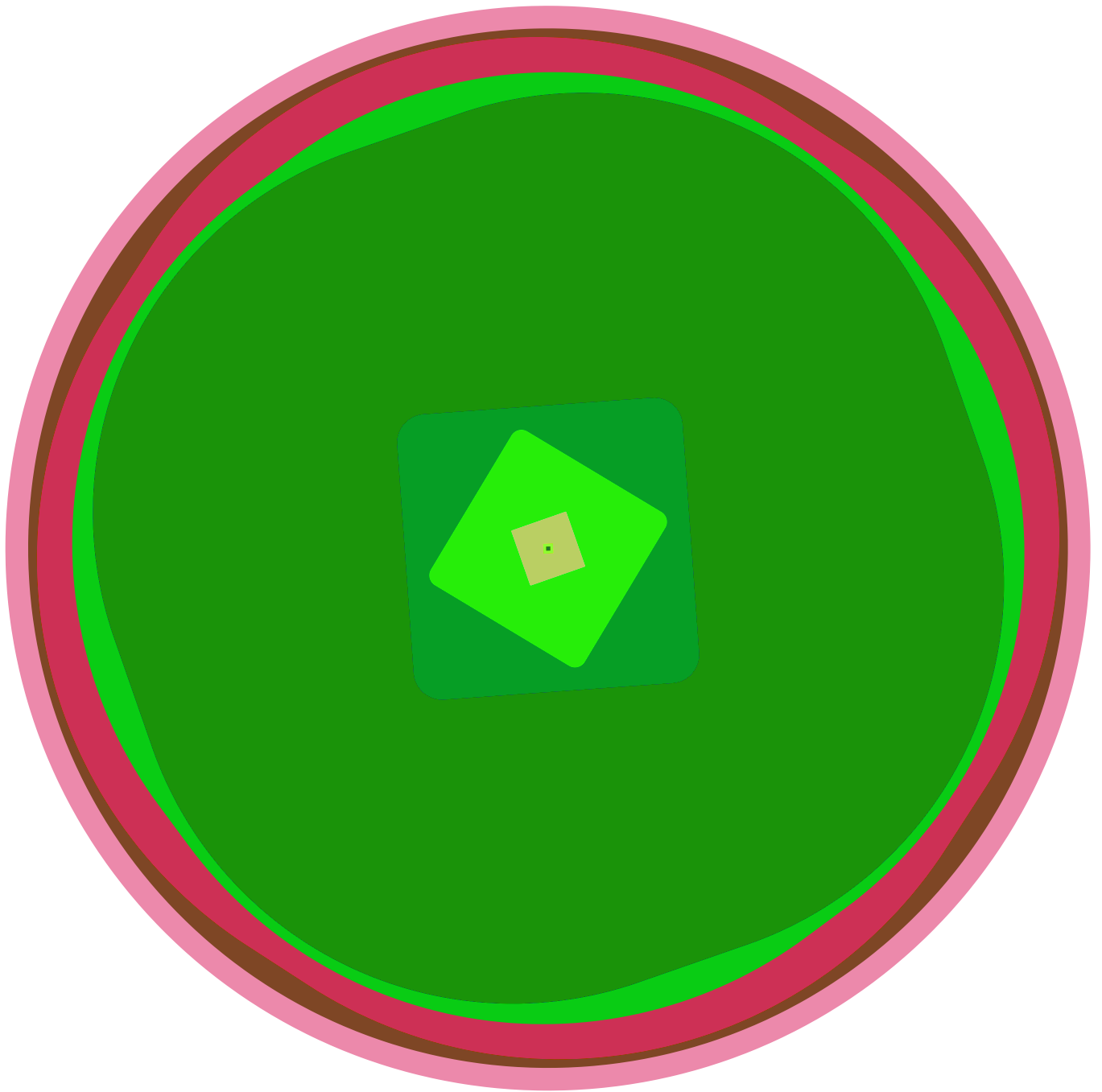
427.84 seconds.



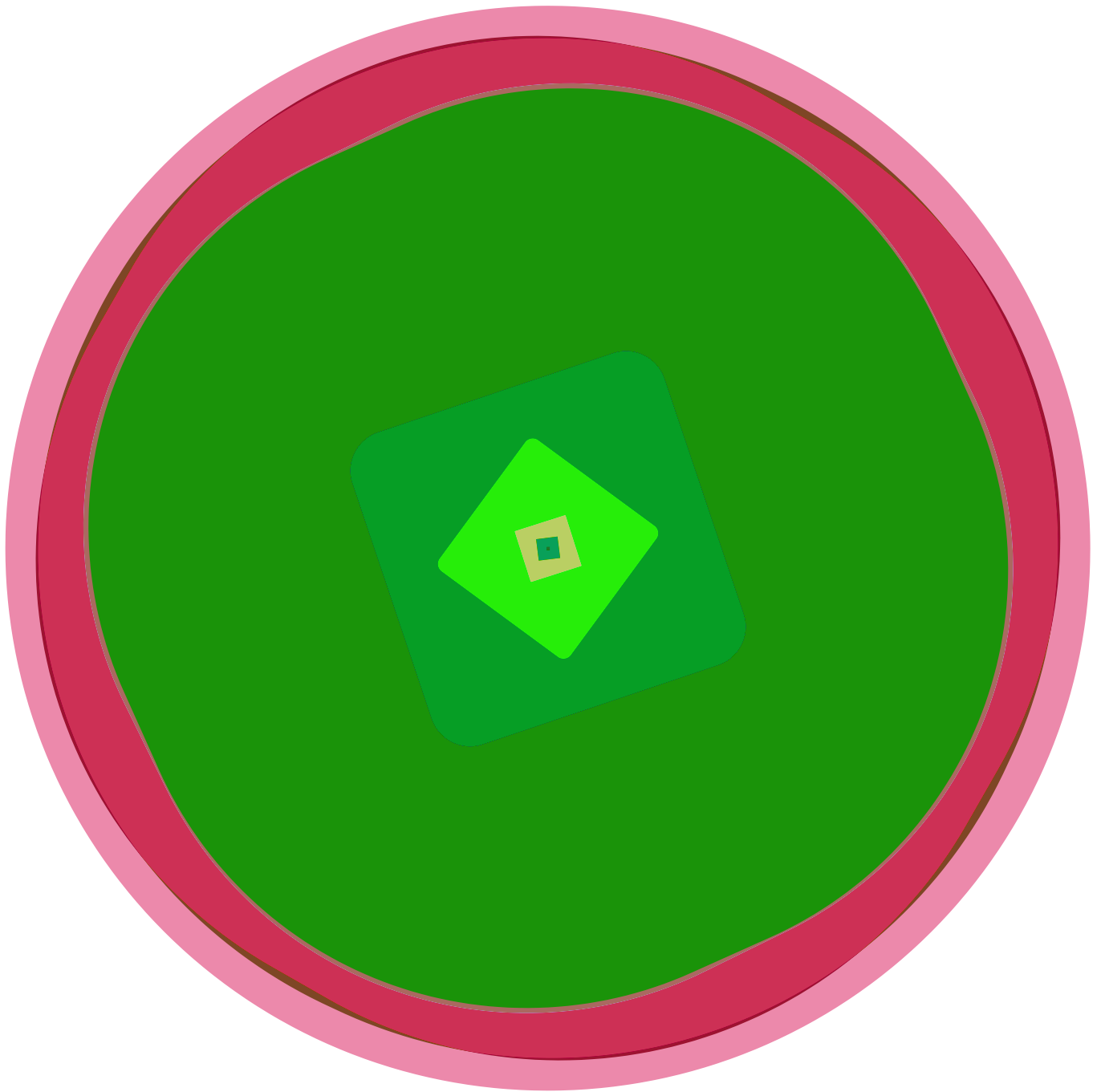
441.21 seconds.



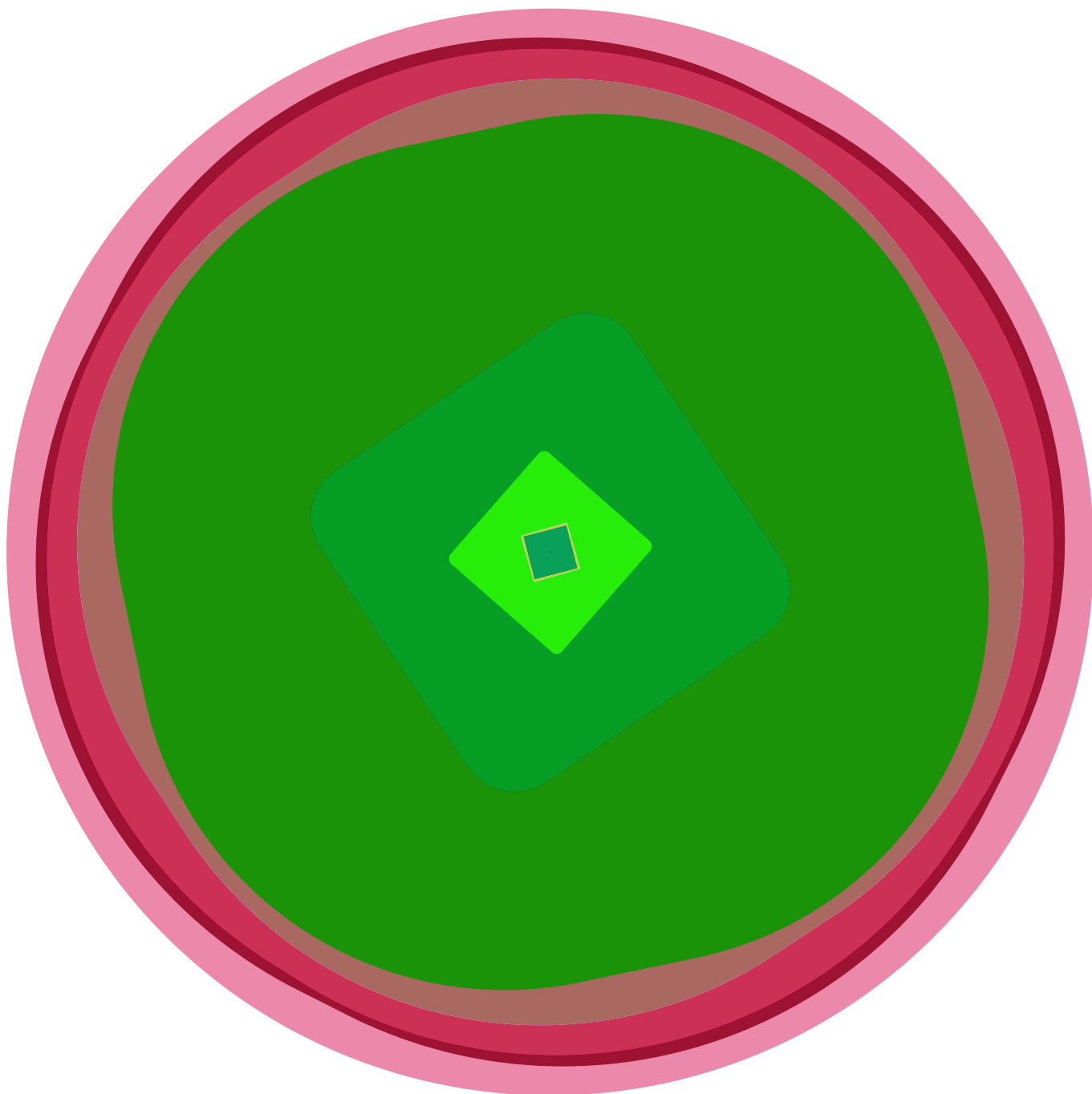
454.58 seconds.



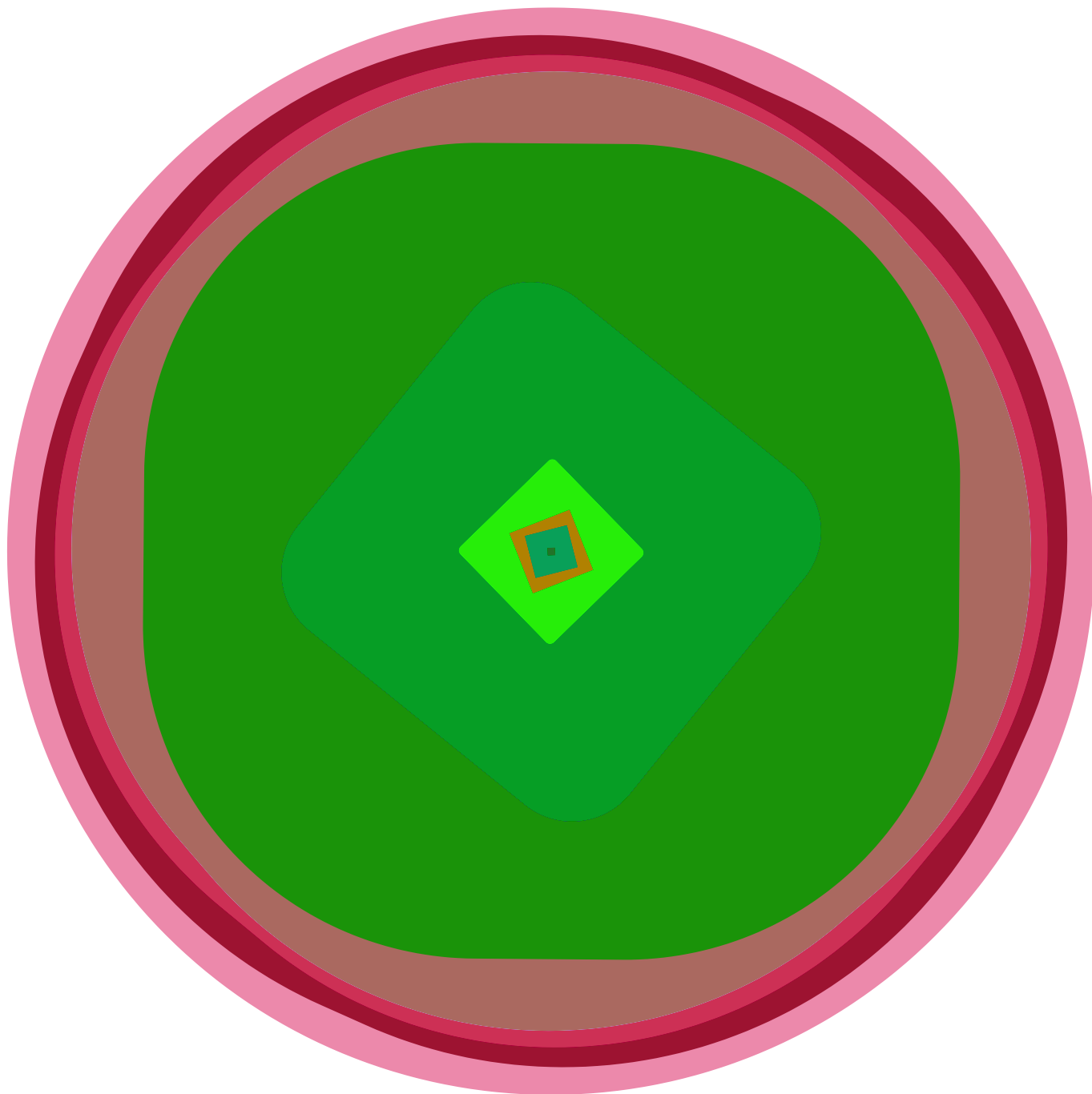
467.95 seconds.



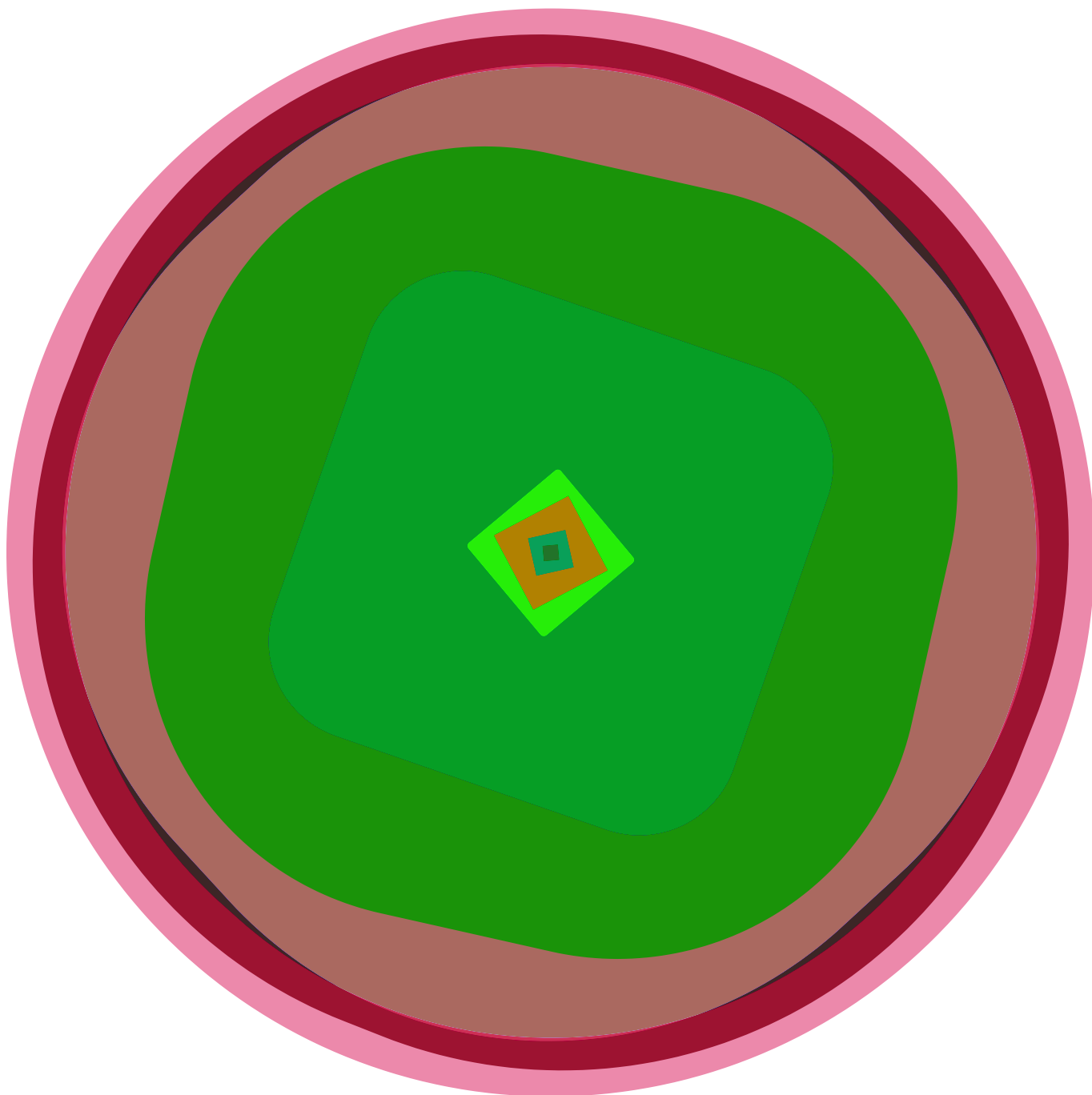
481.32 seconds.



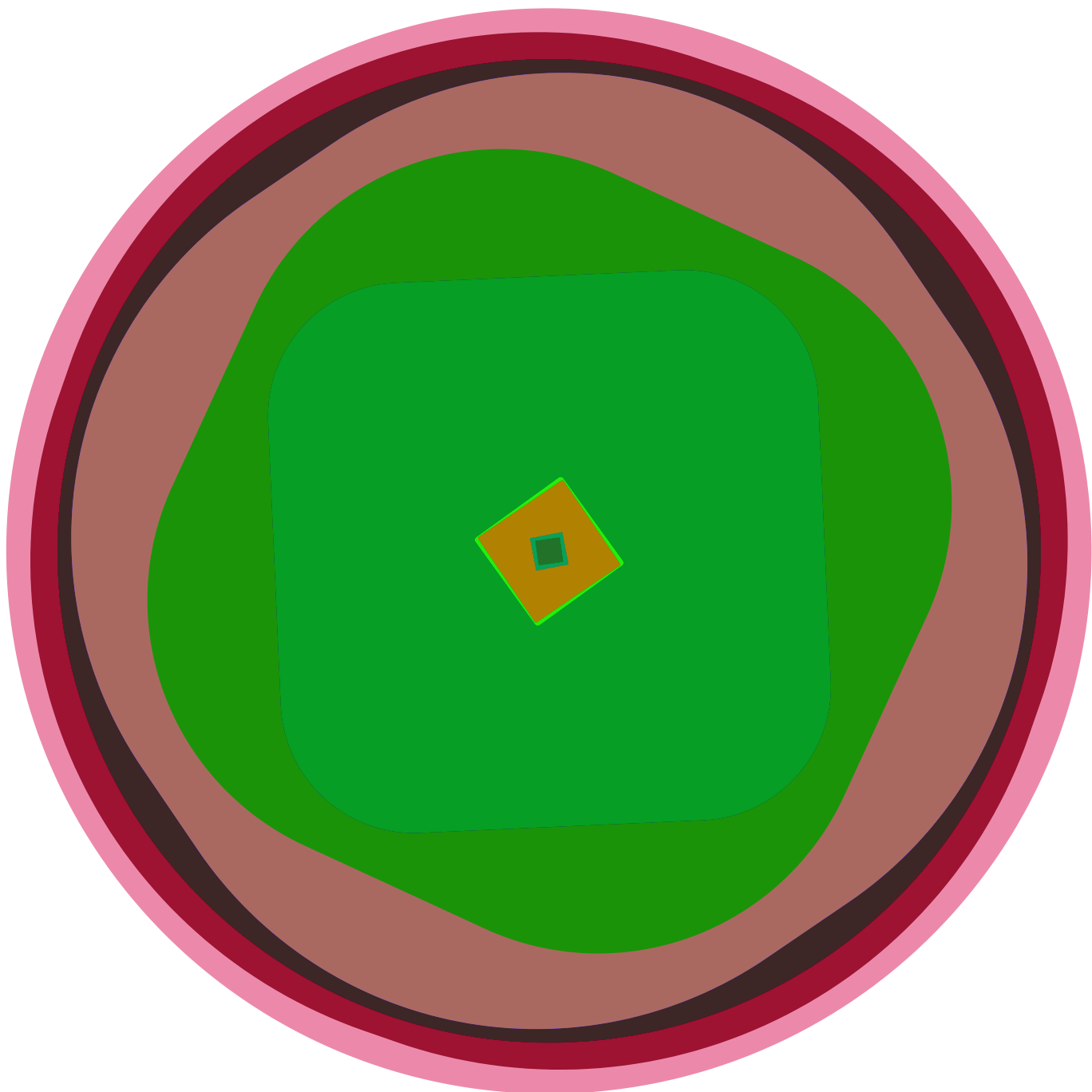
494.69 seconds.



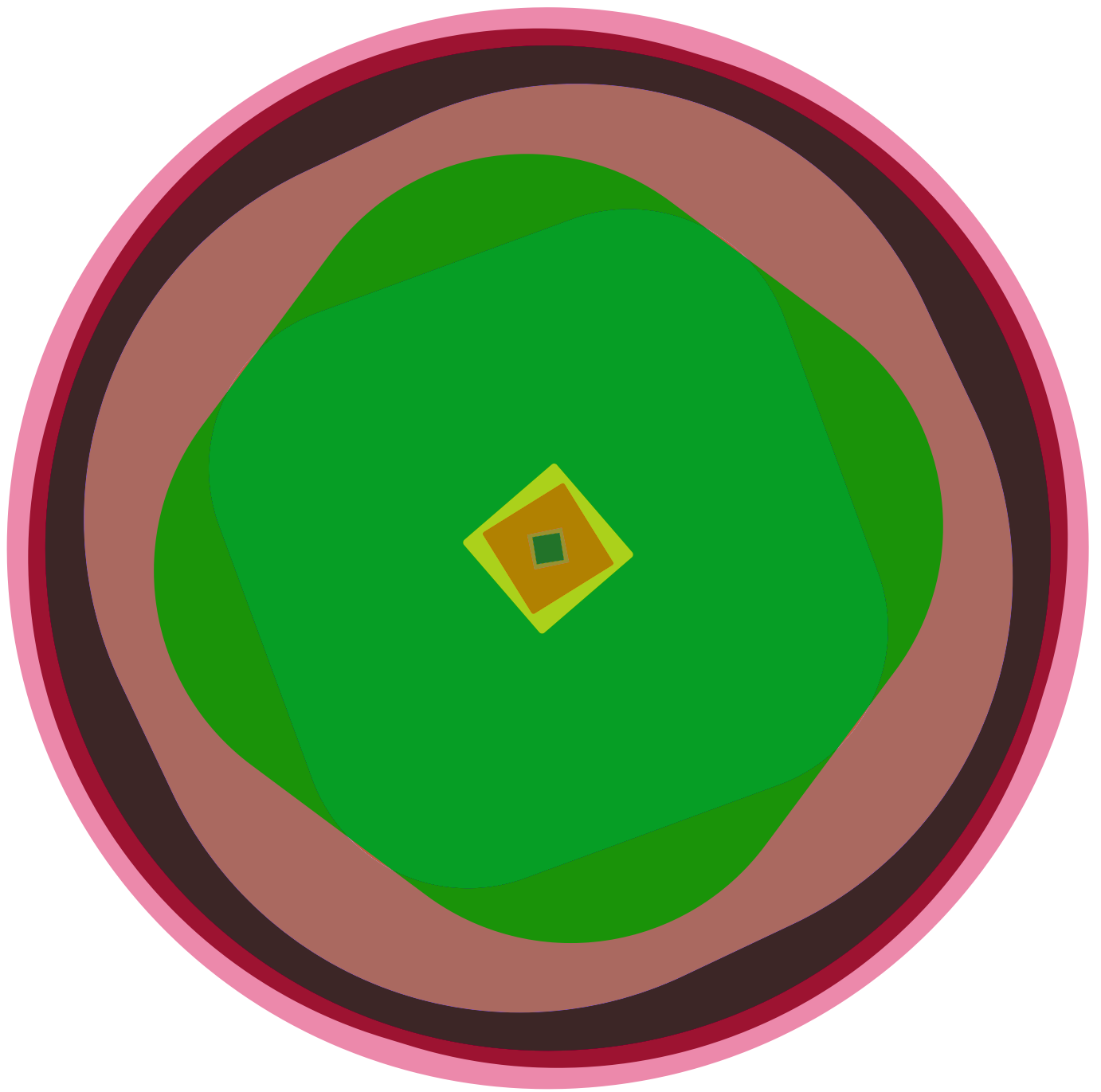
508.06 seconds.



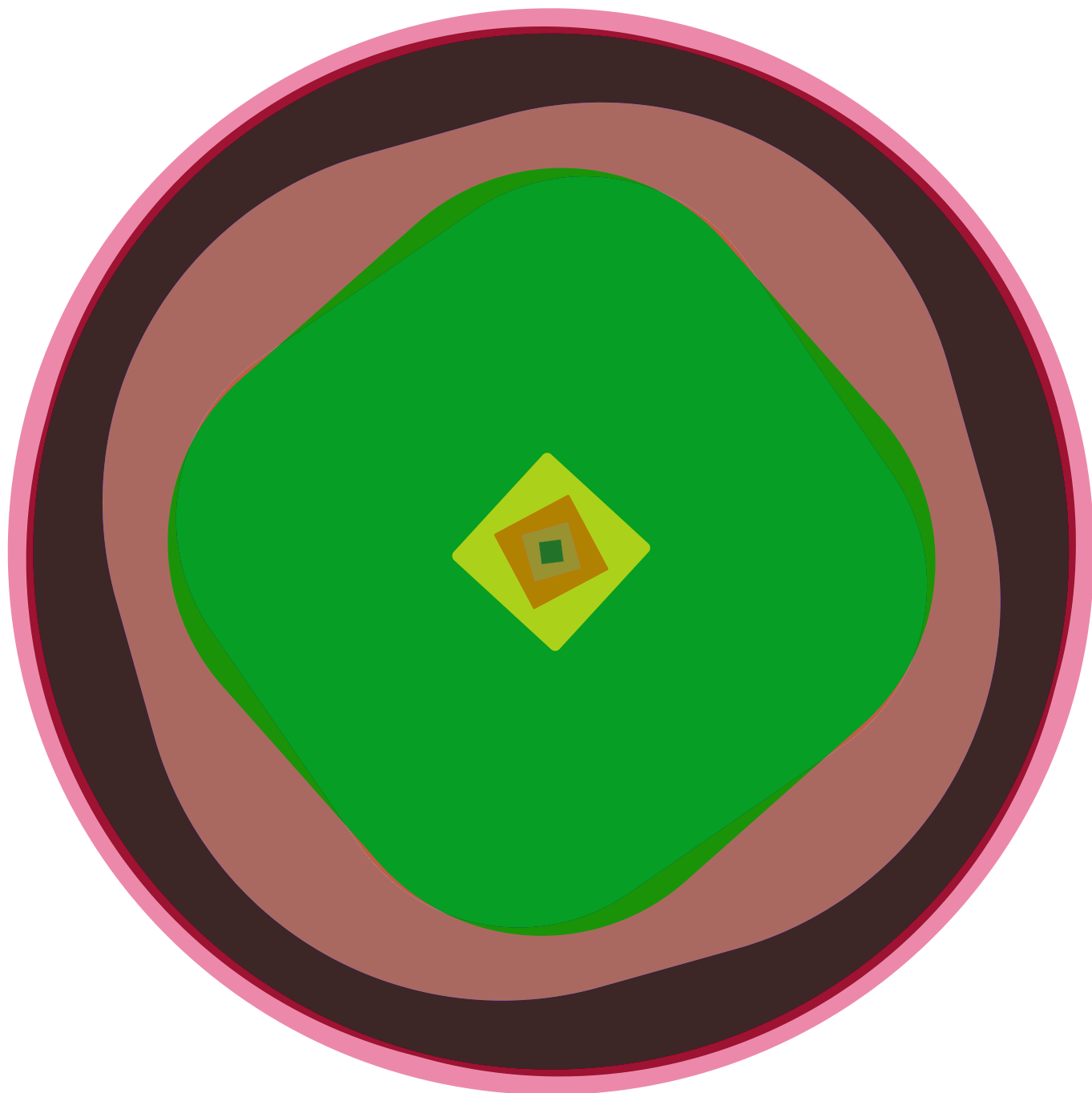
521.43 seconds.



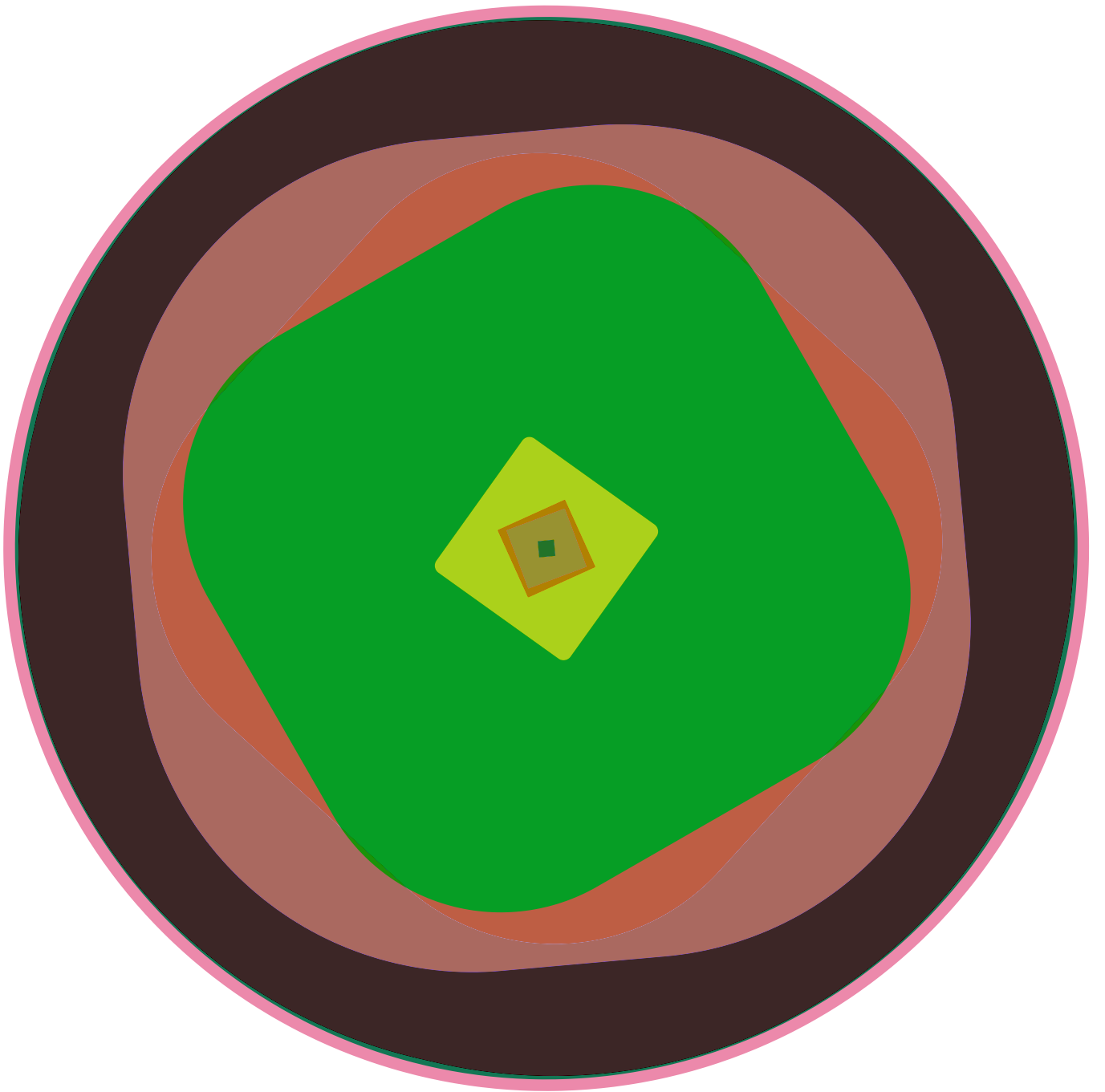
534.8 seconds.



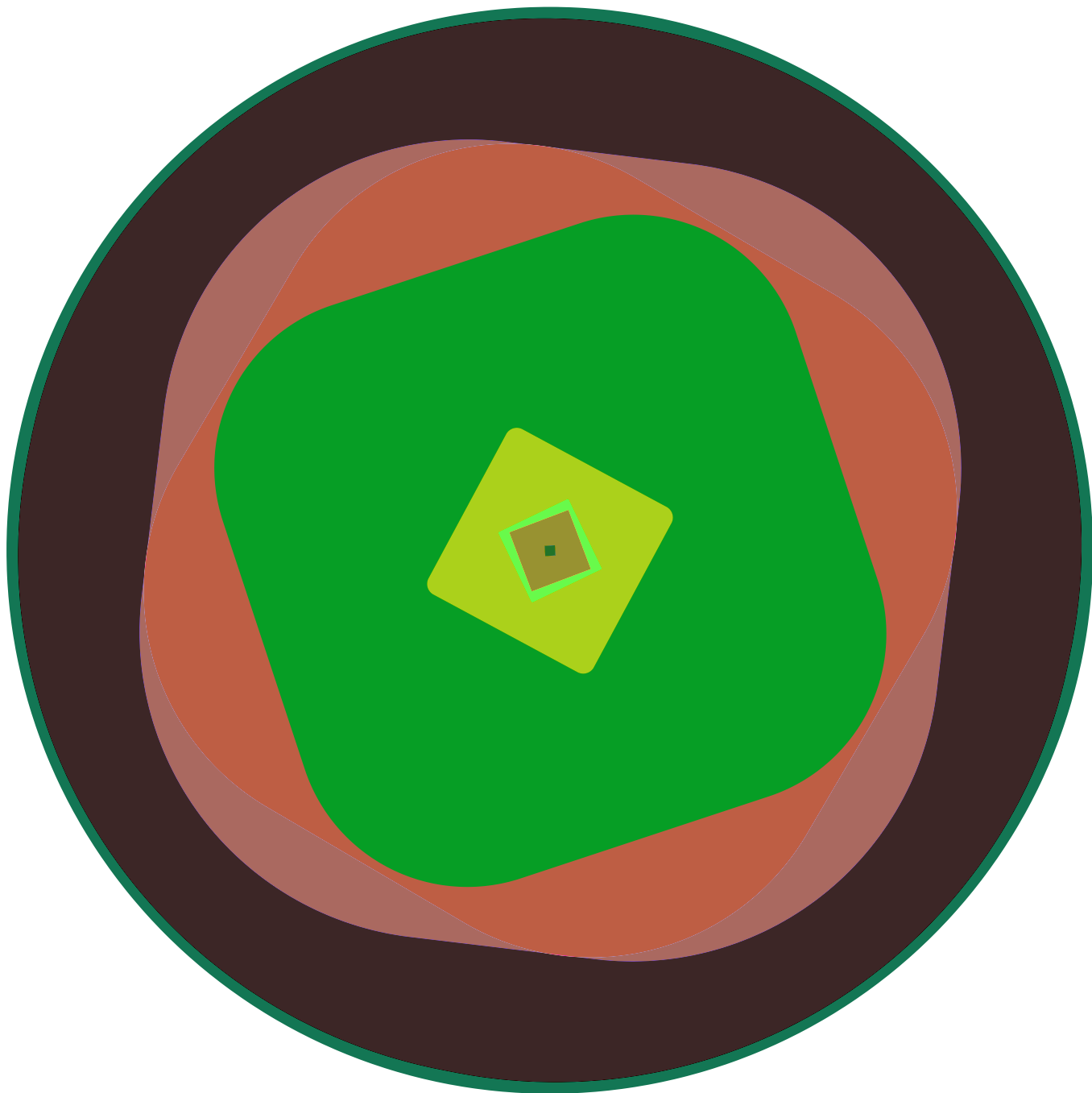
548.17 seconds.



561.54 seconds.



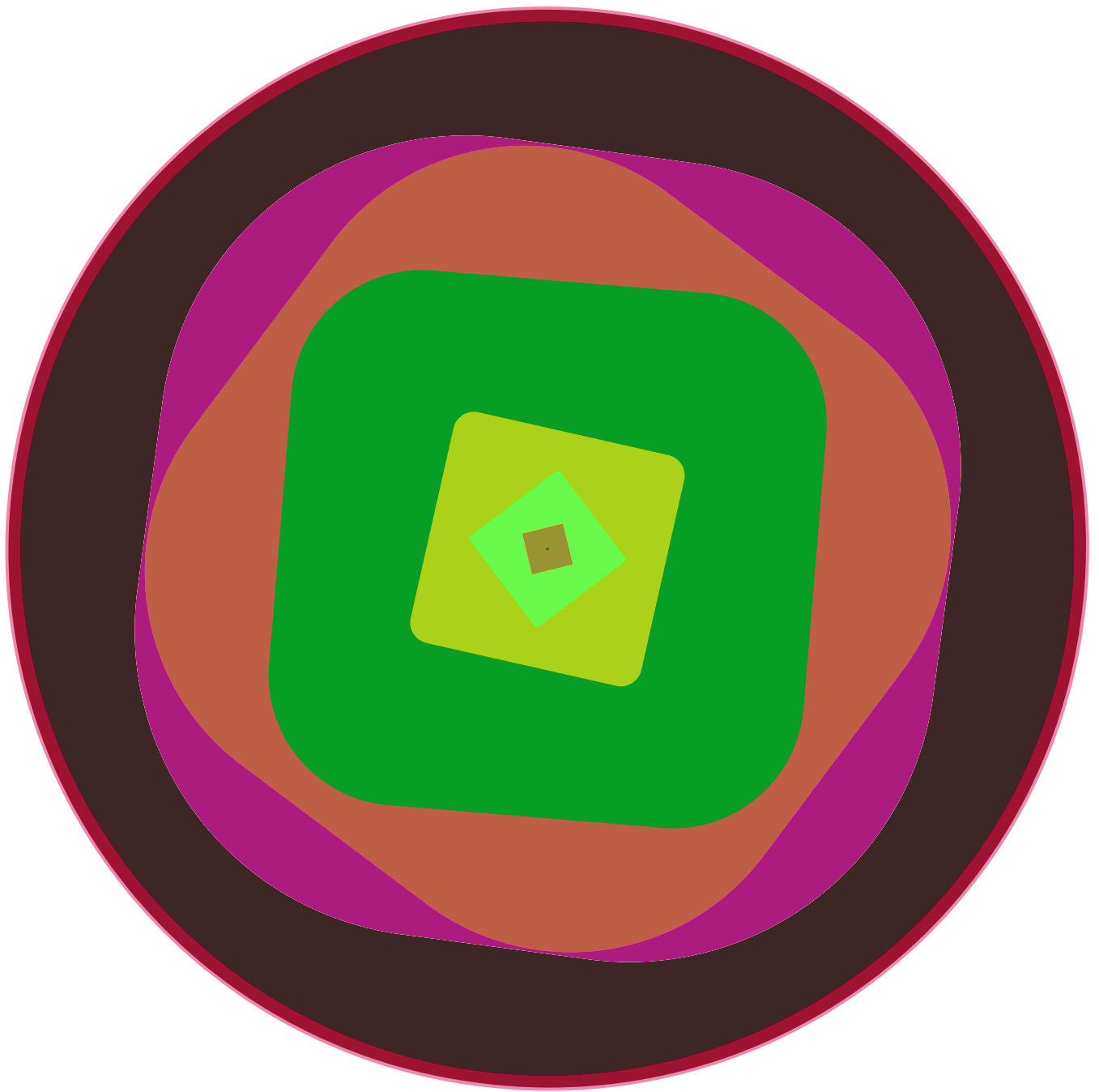
574.91 seconds.



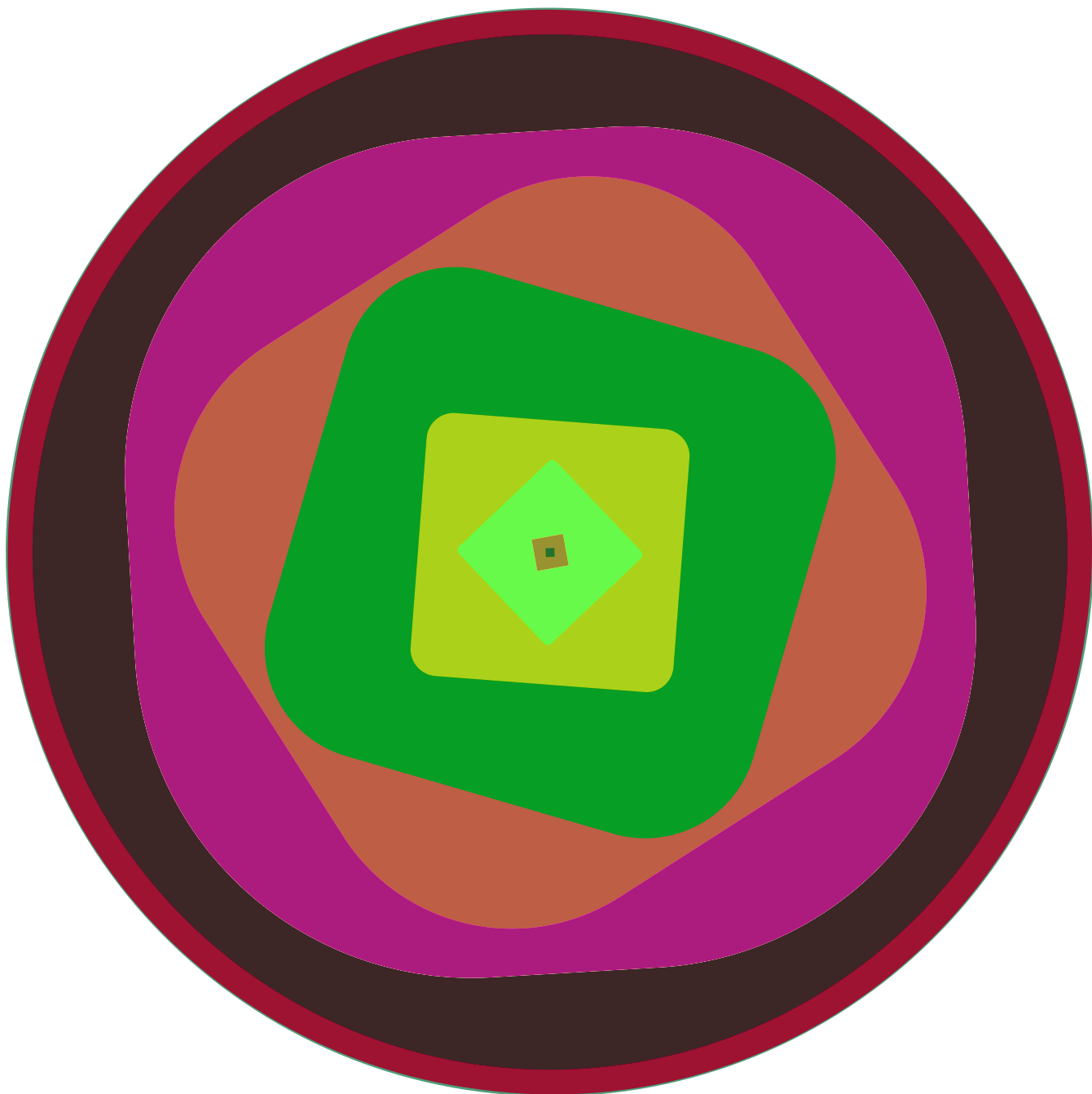
588.28 seconds.



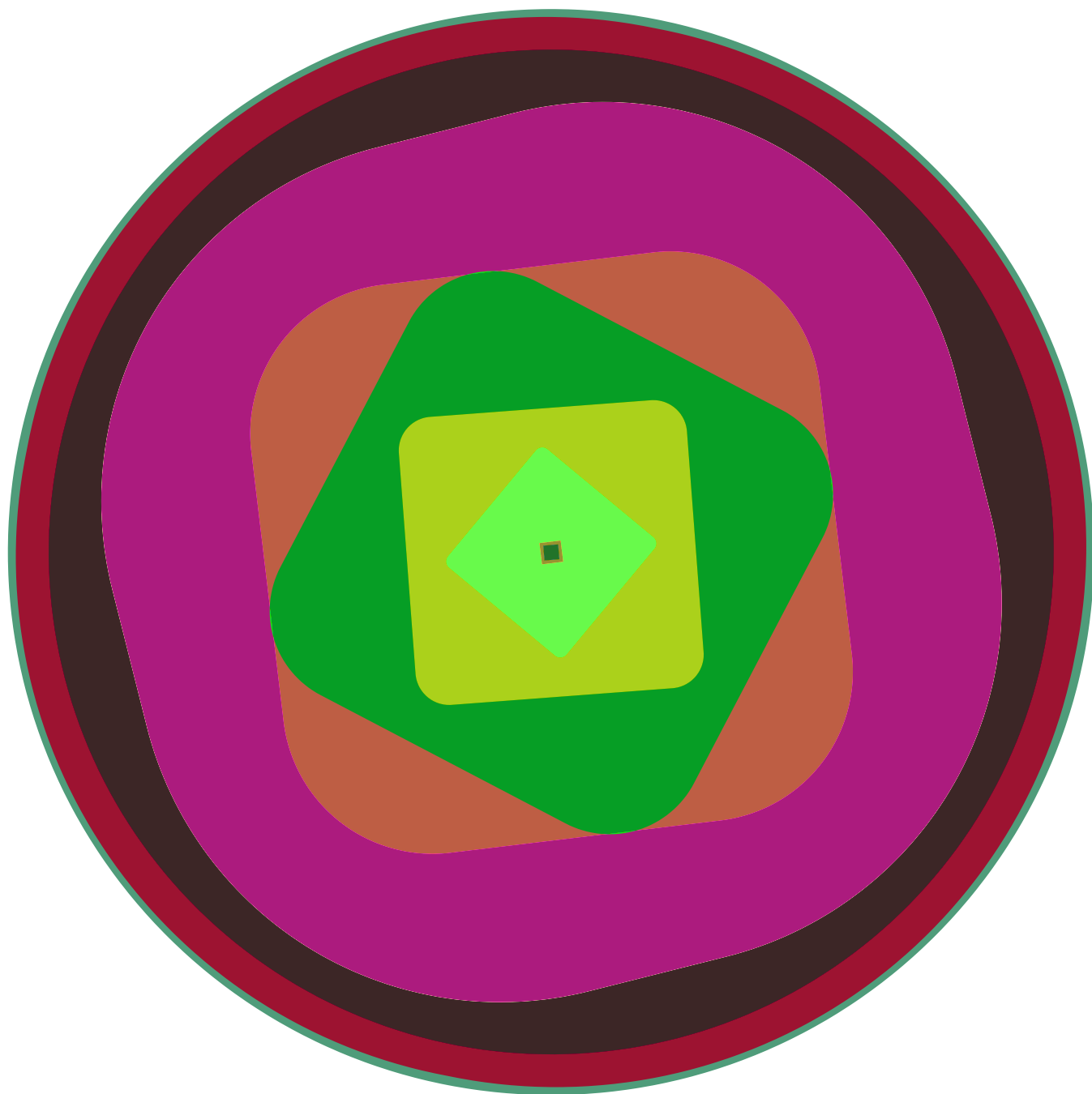
601.65 seconds.



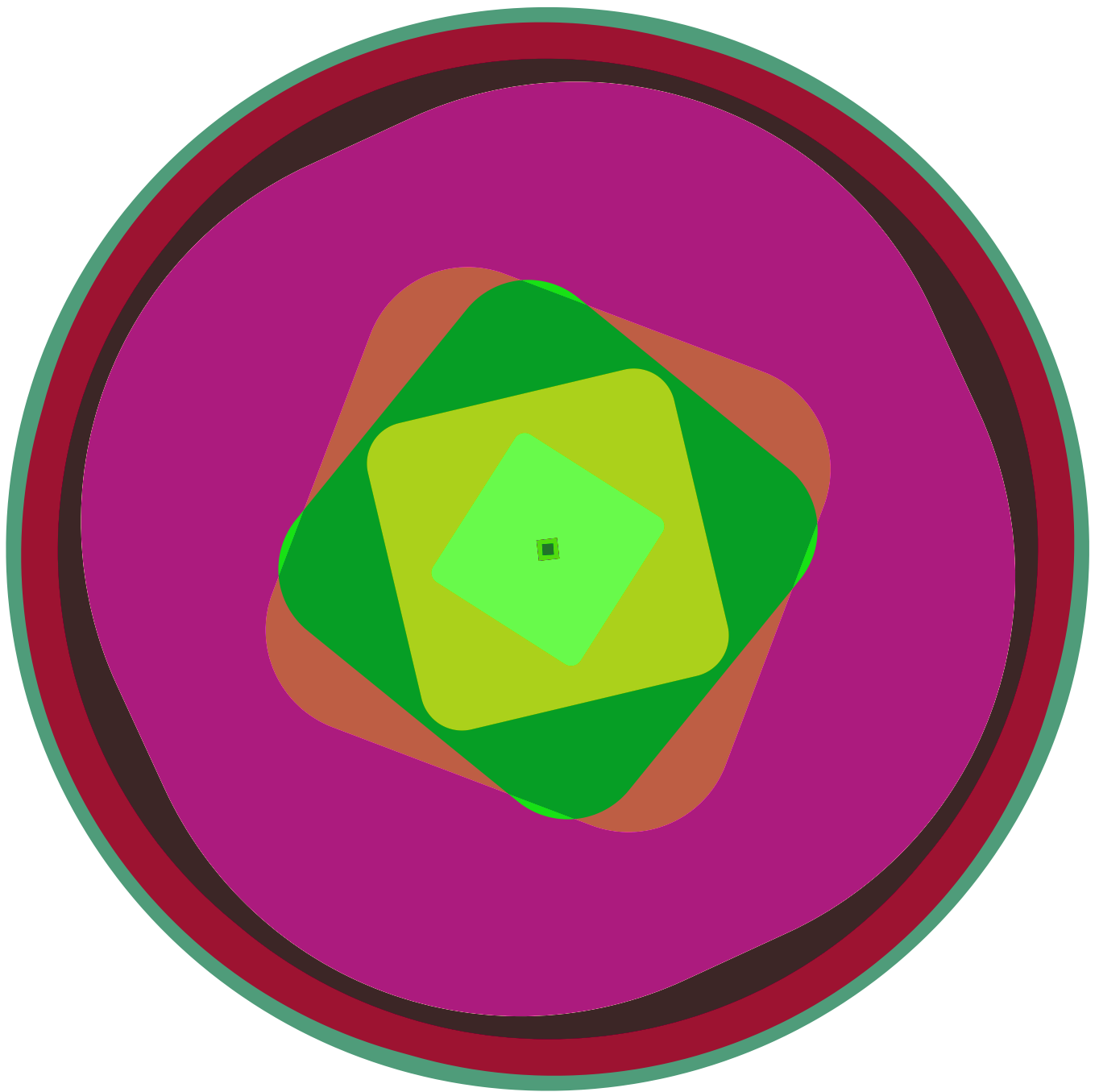
615.02 seconds.



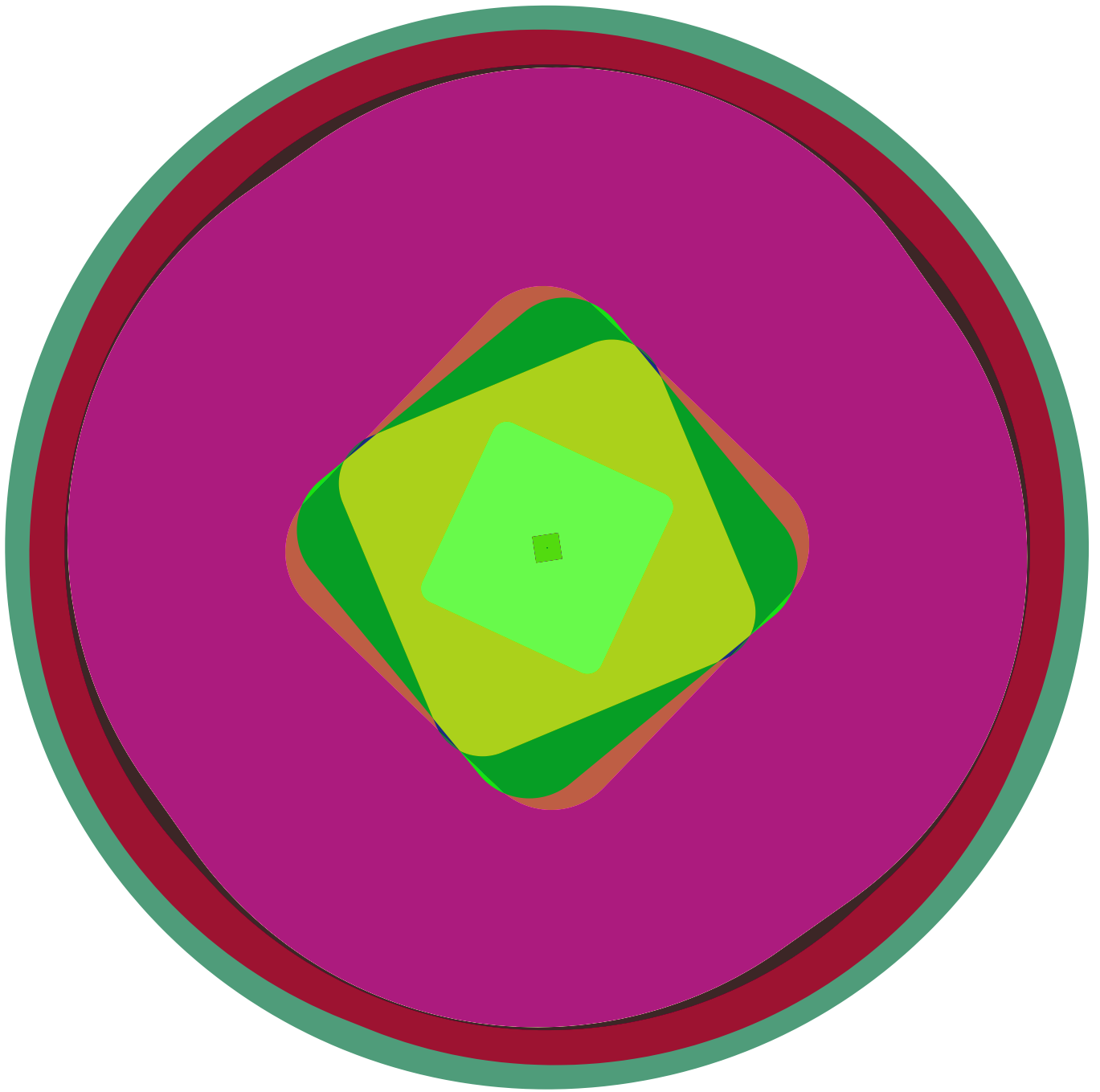
628.39 seconds.



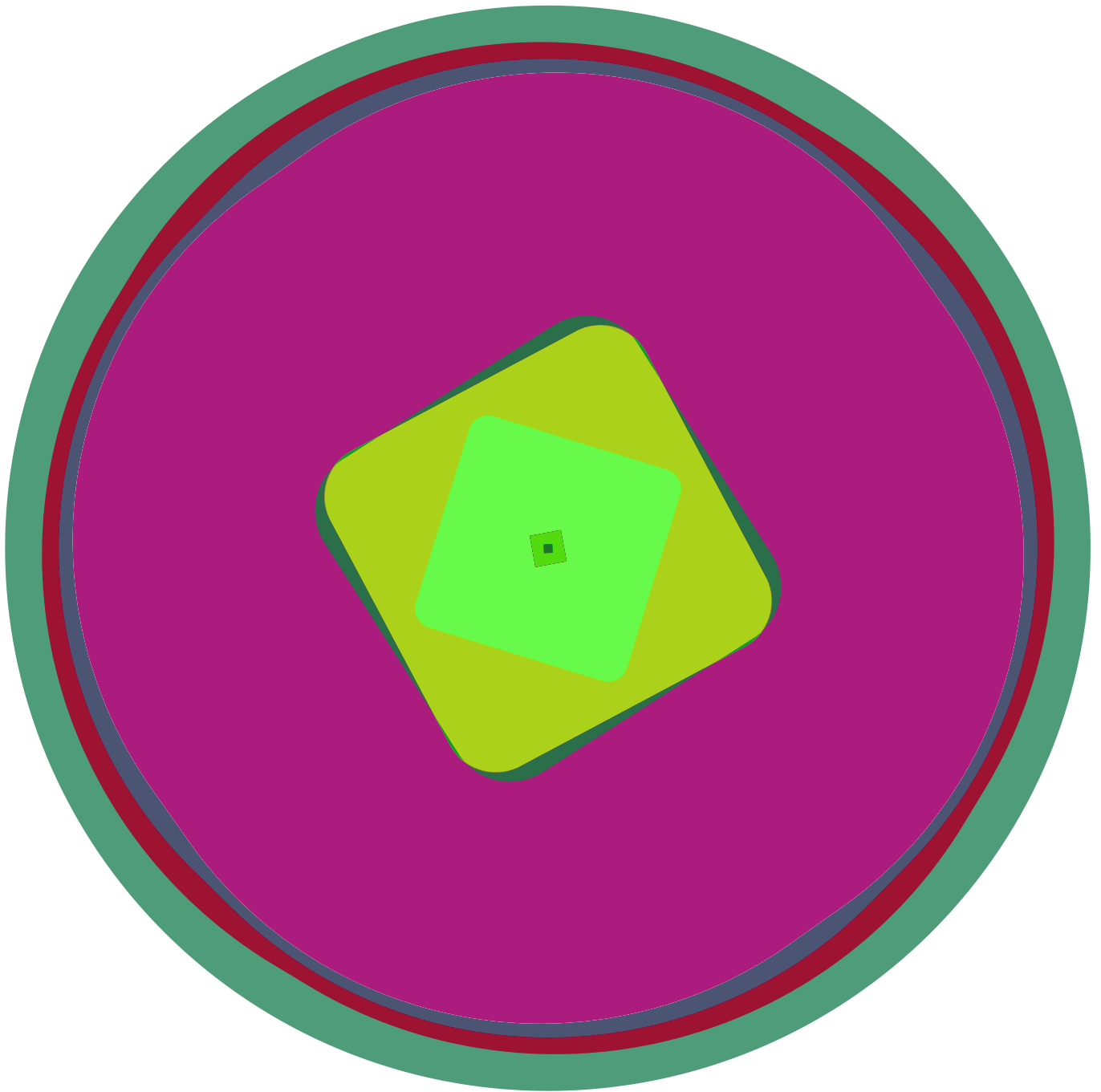
641.76 seconds.



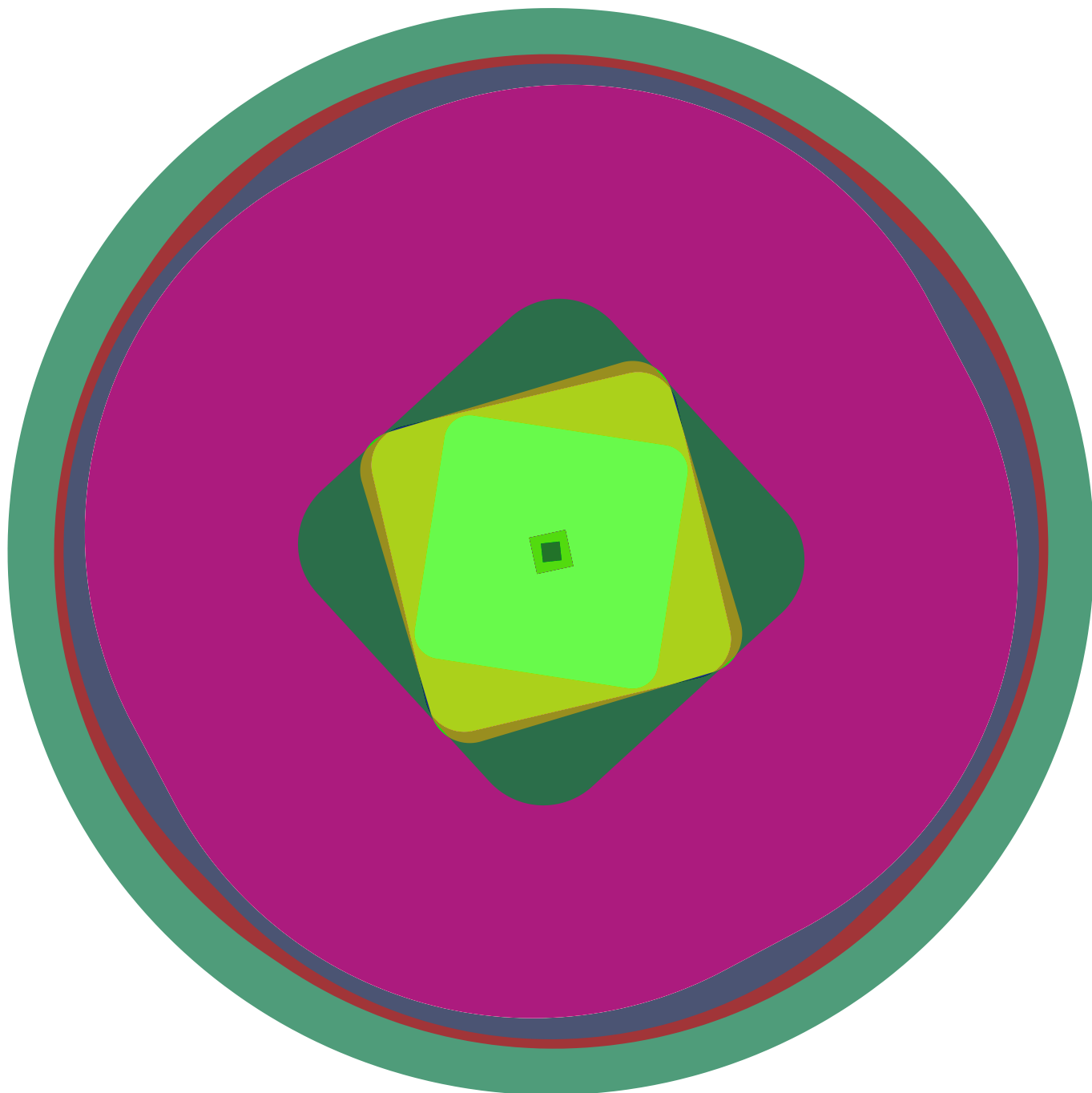
655.13 seconds.



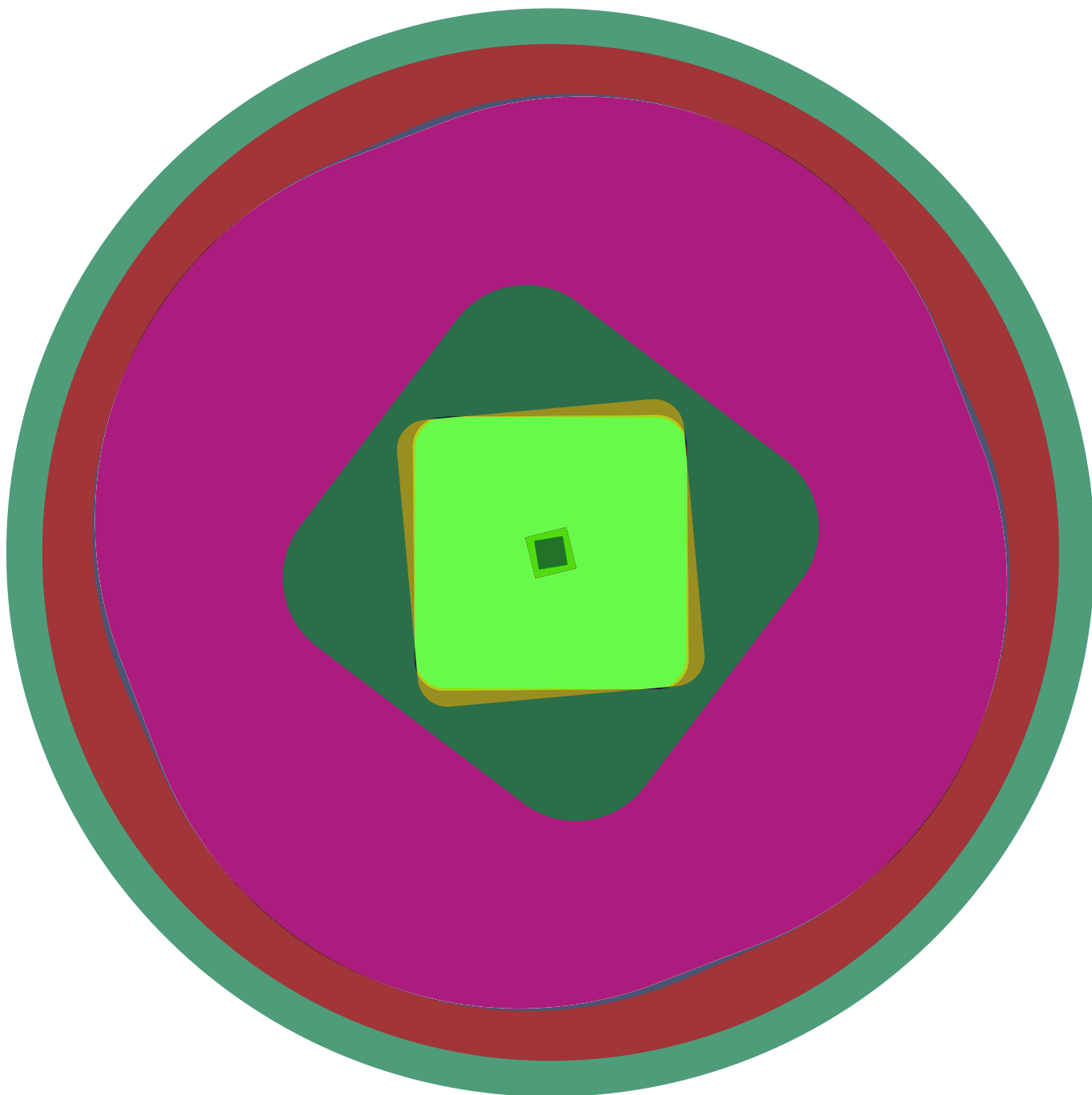
668.5 seconds.



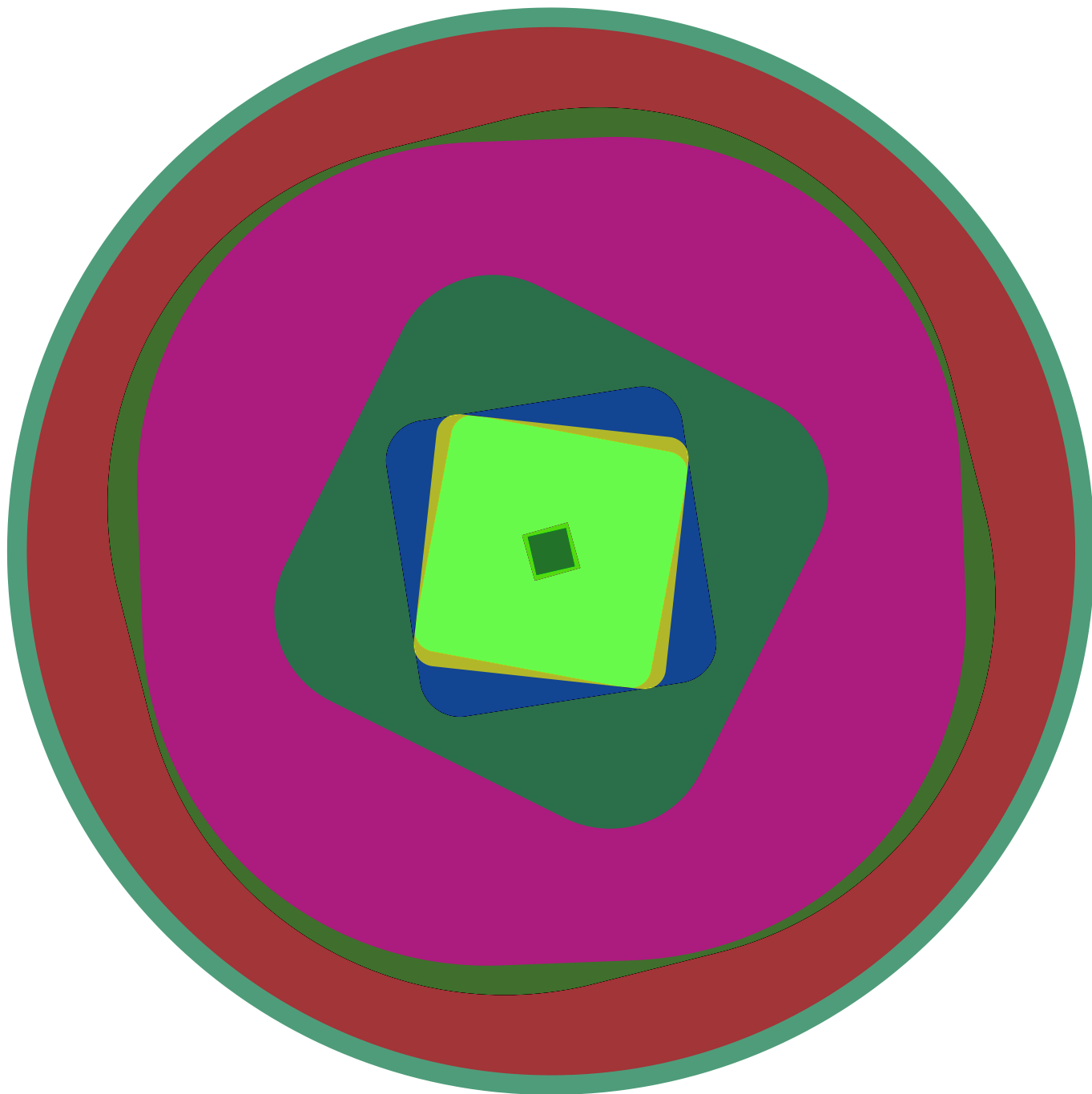
681.87 seconds.



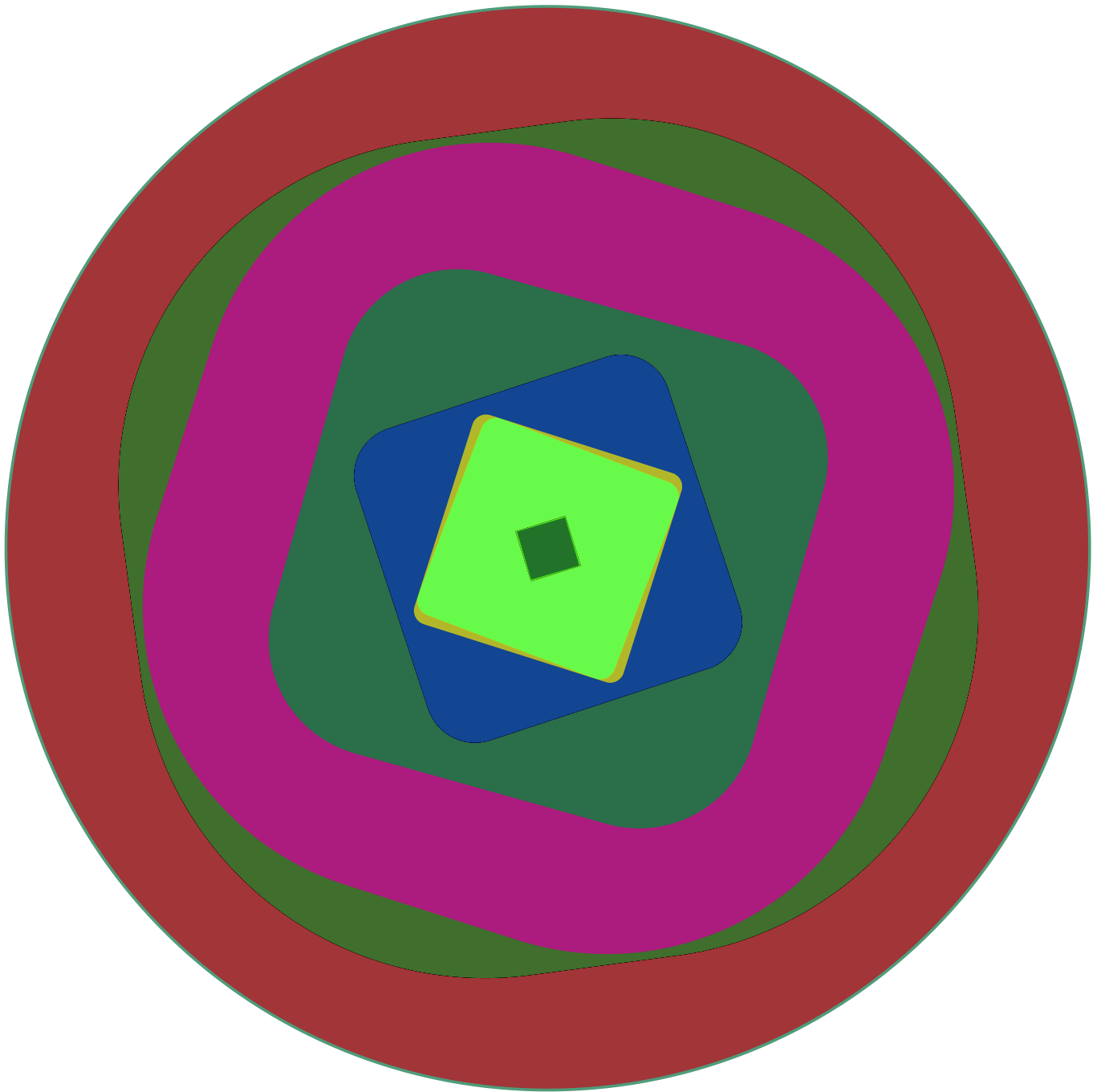
695.24 seconds.



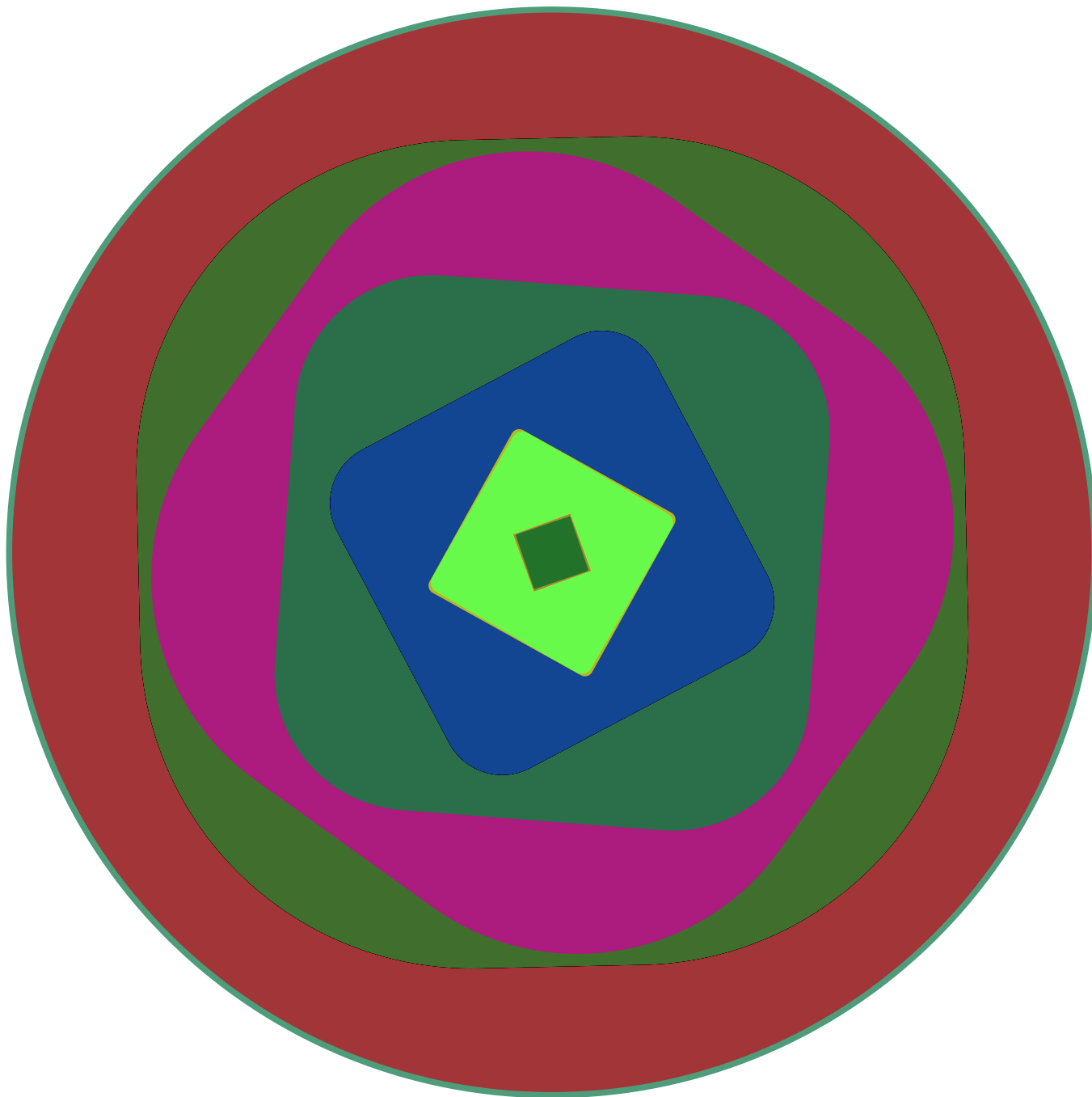
708.61 seconds.



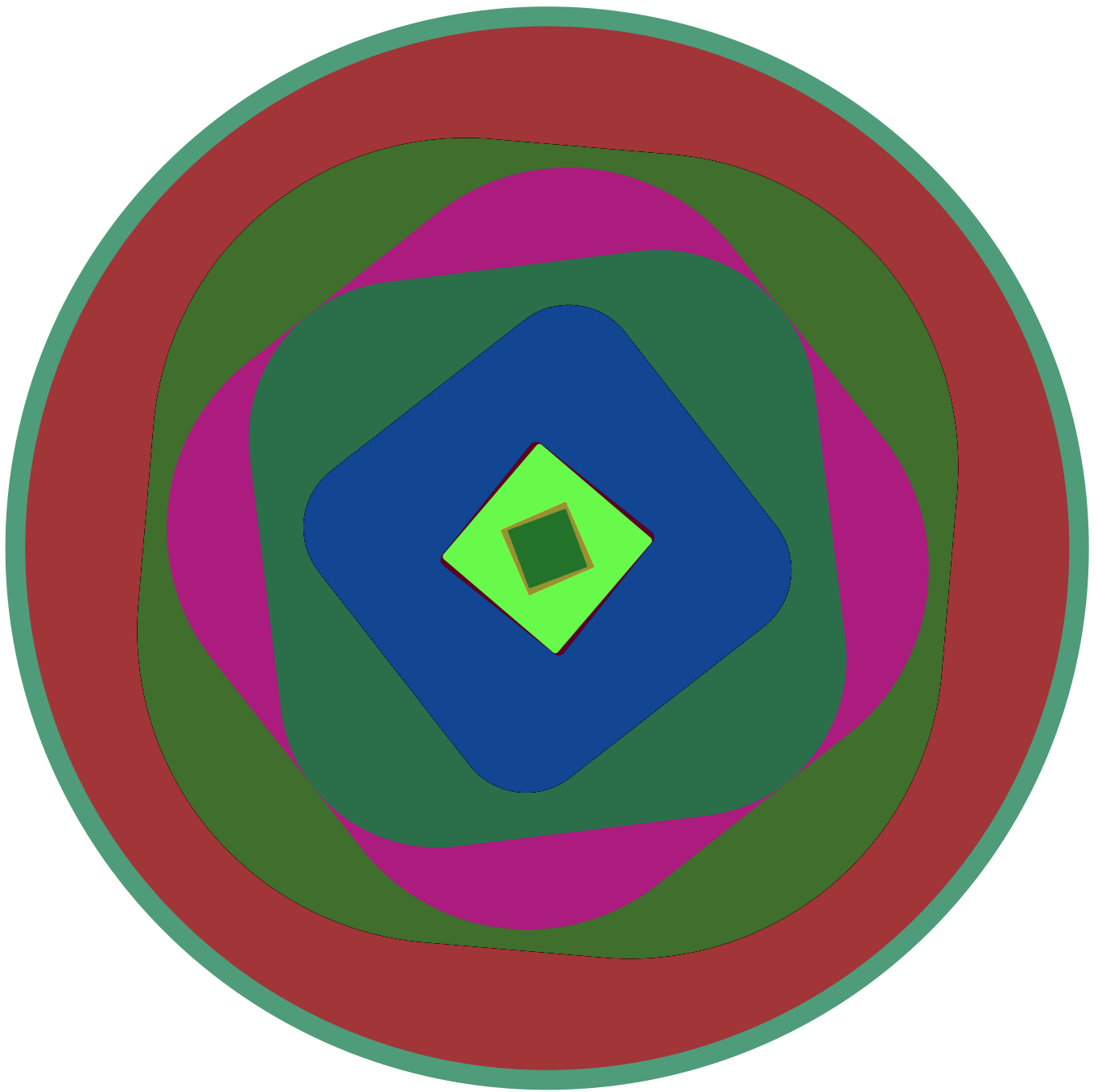
721.98 seconds.



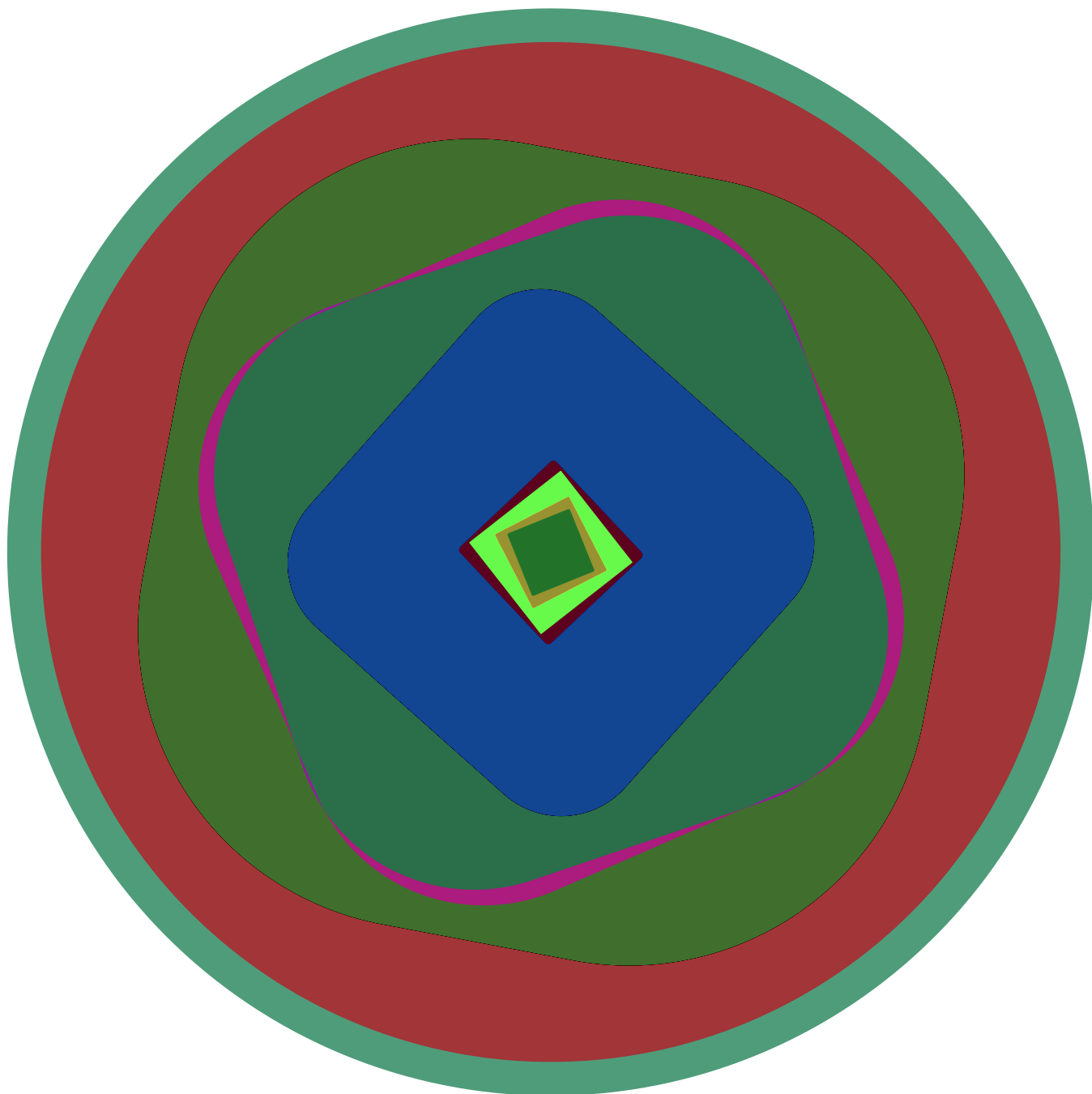
735.35 seconds.



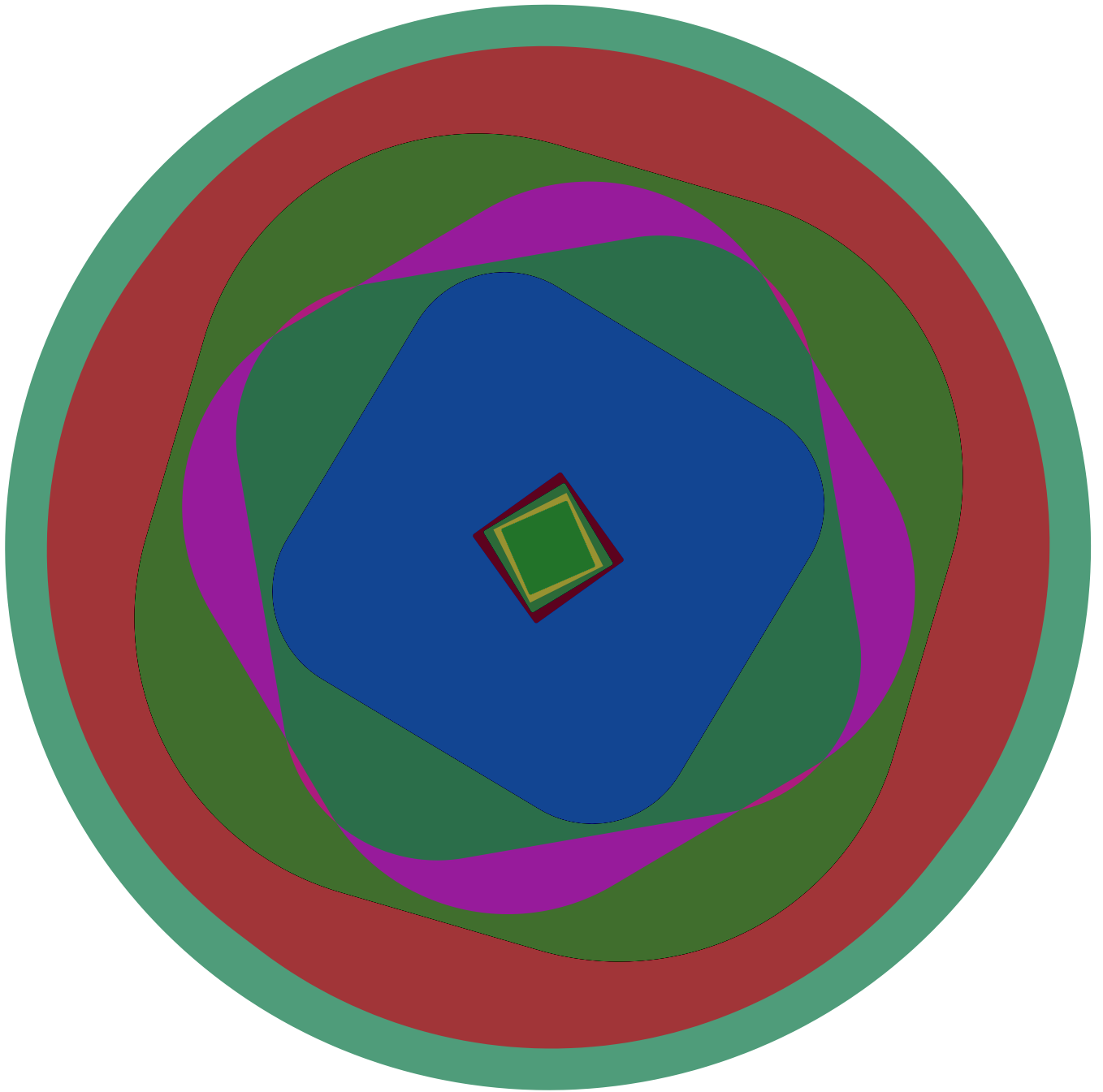
748.72 seconds.



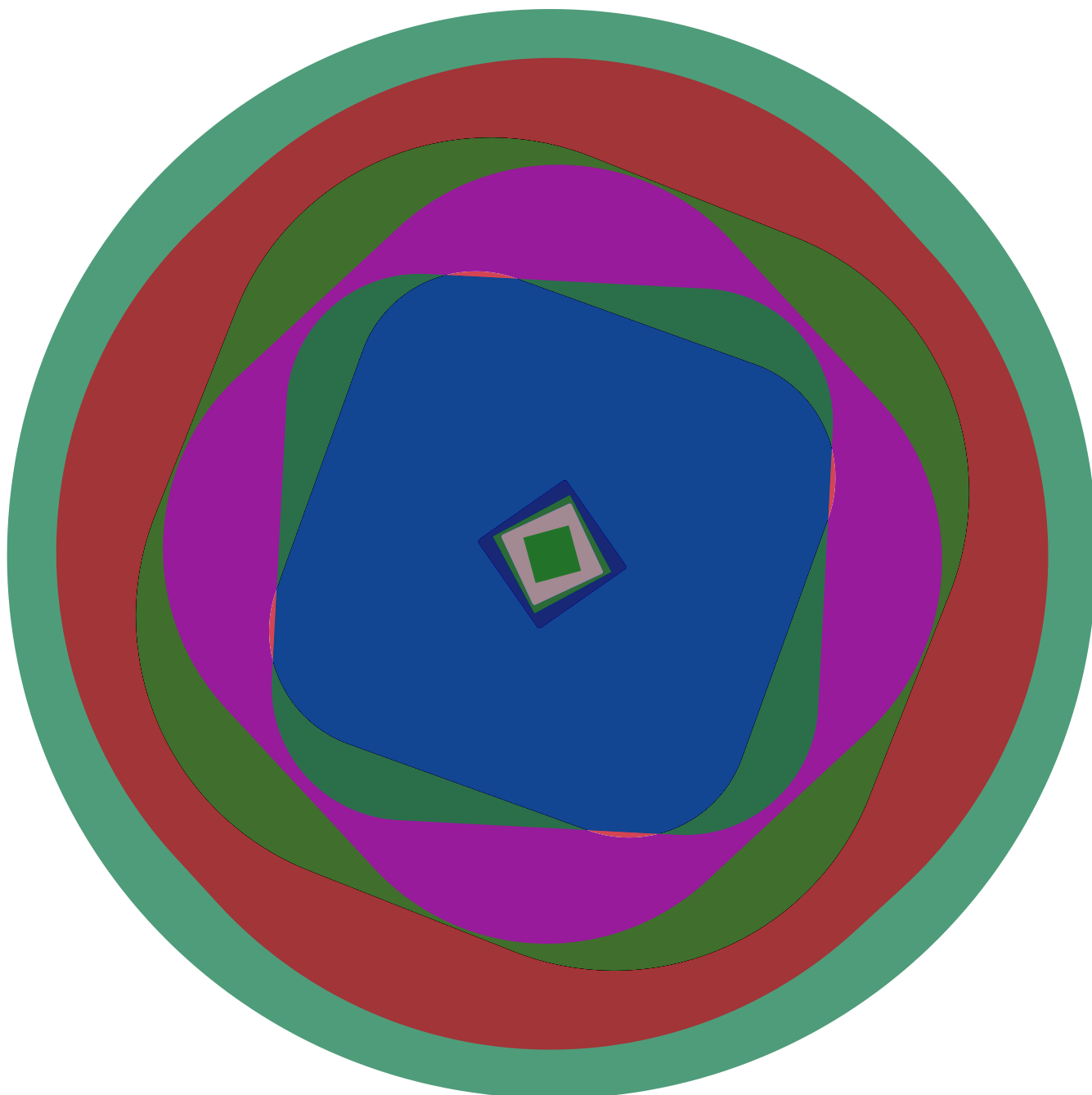
762.09 seconds.



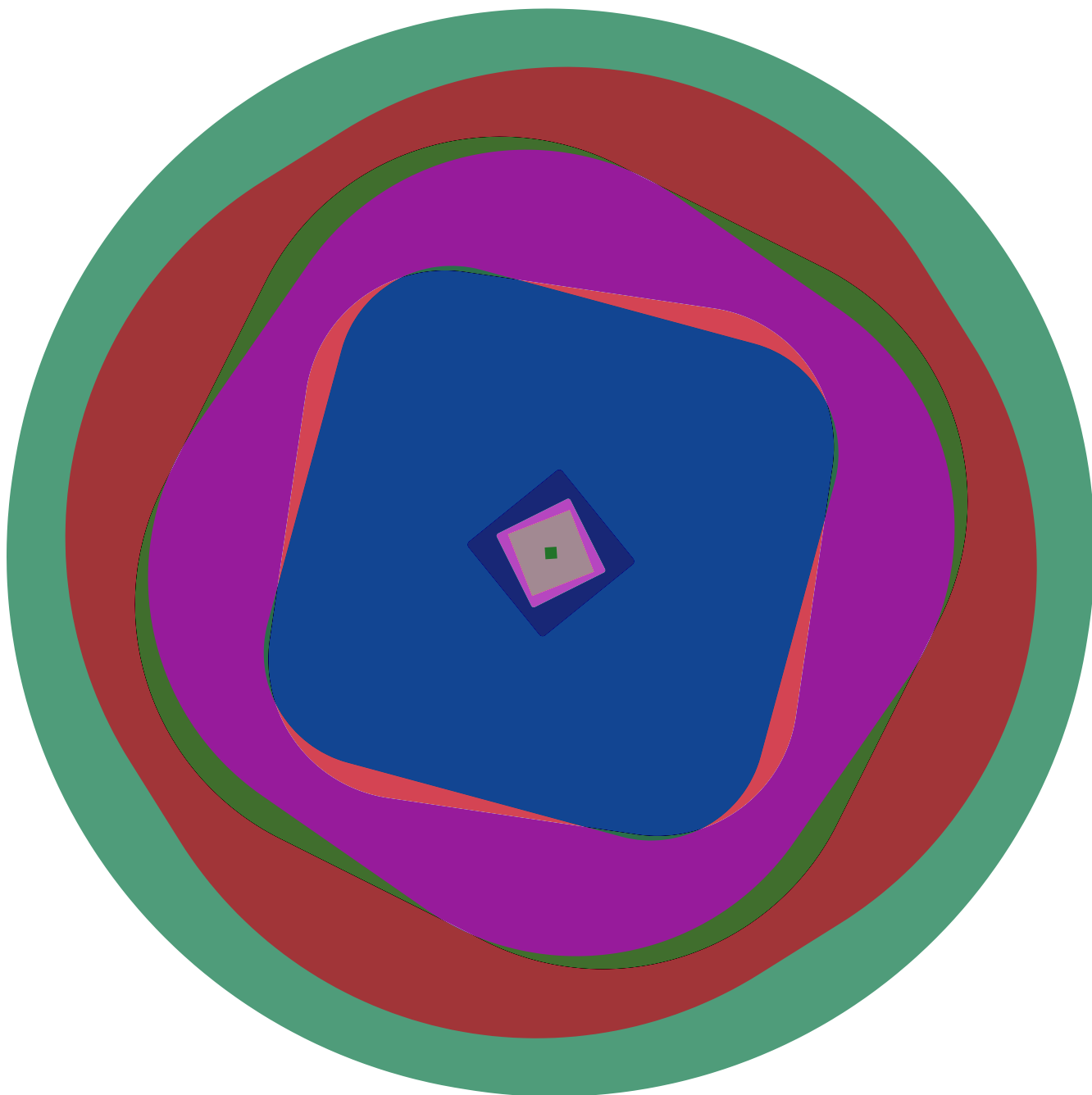
775.46 seconds.



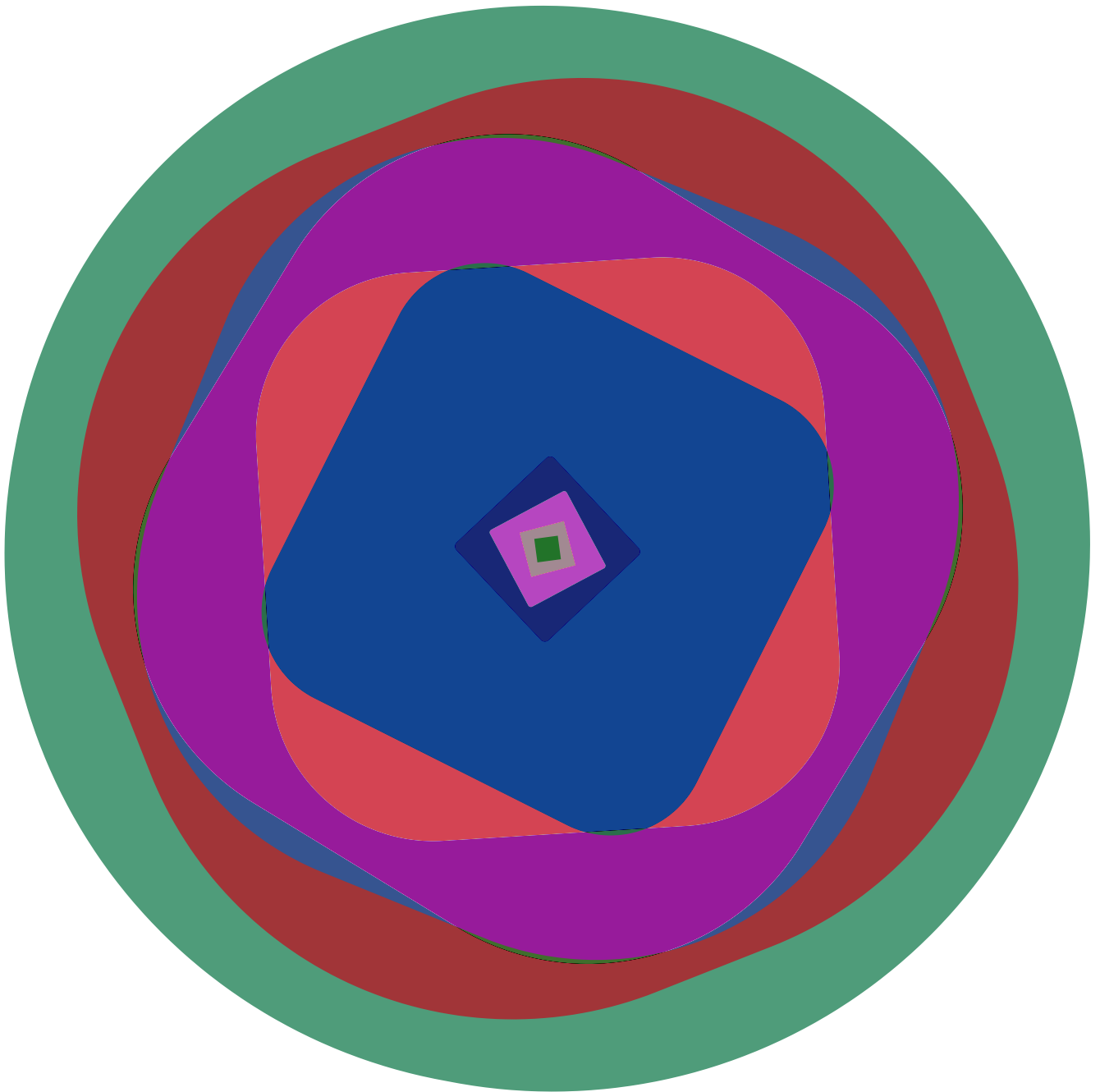
788.83 seconds.



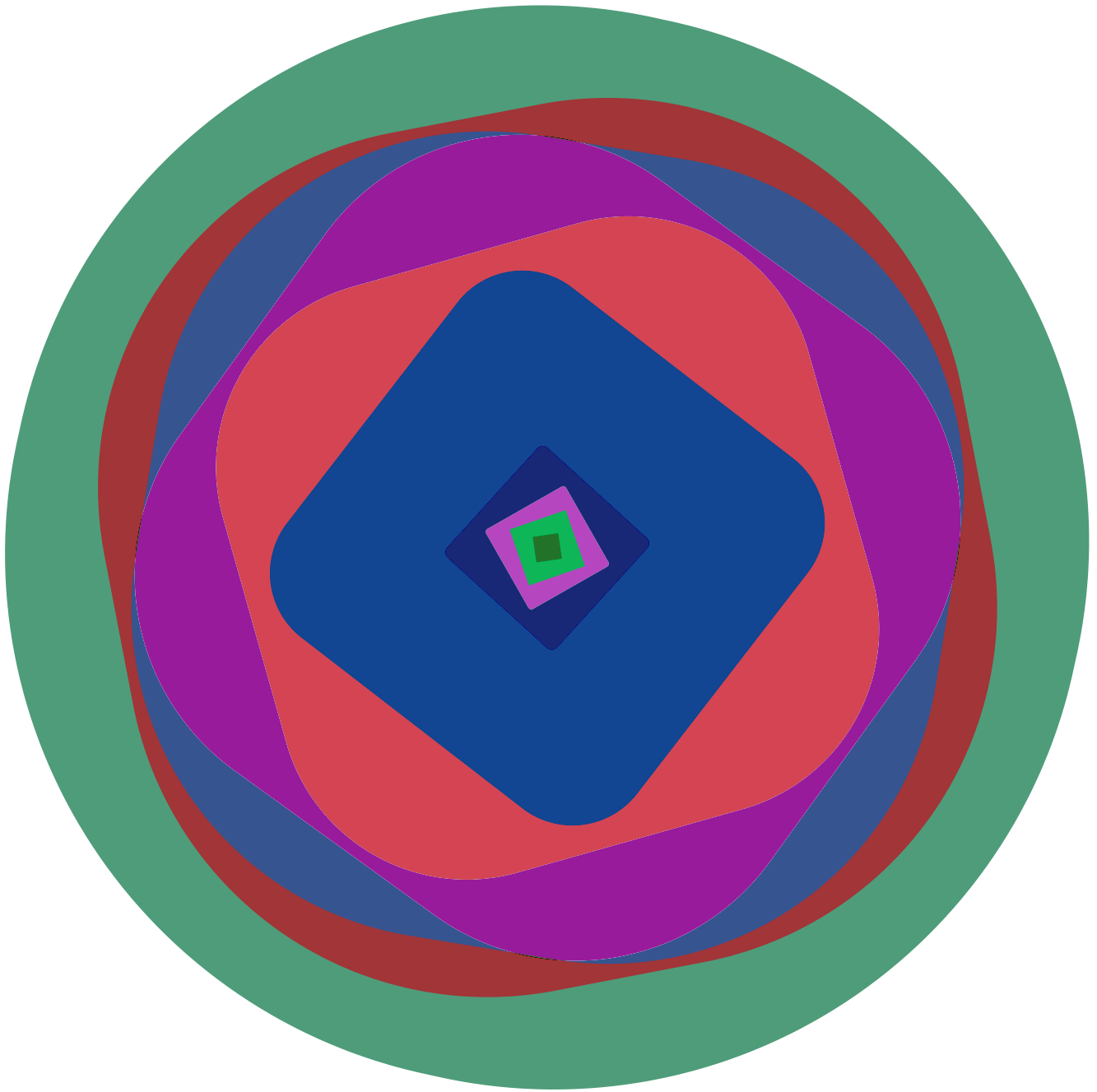
802.2 seconds.



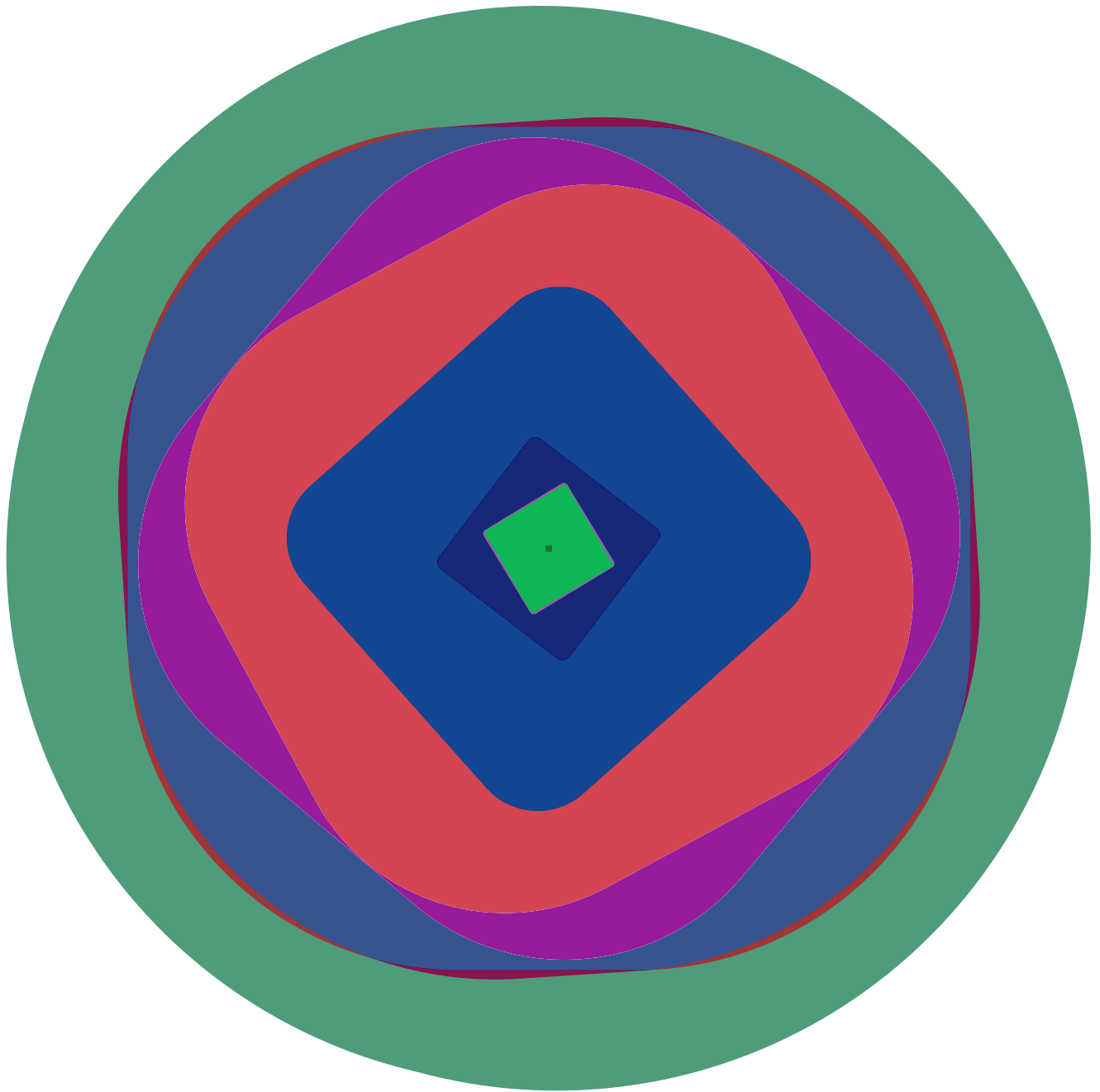
815.57 seconds.



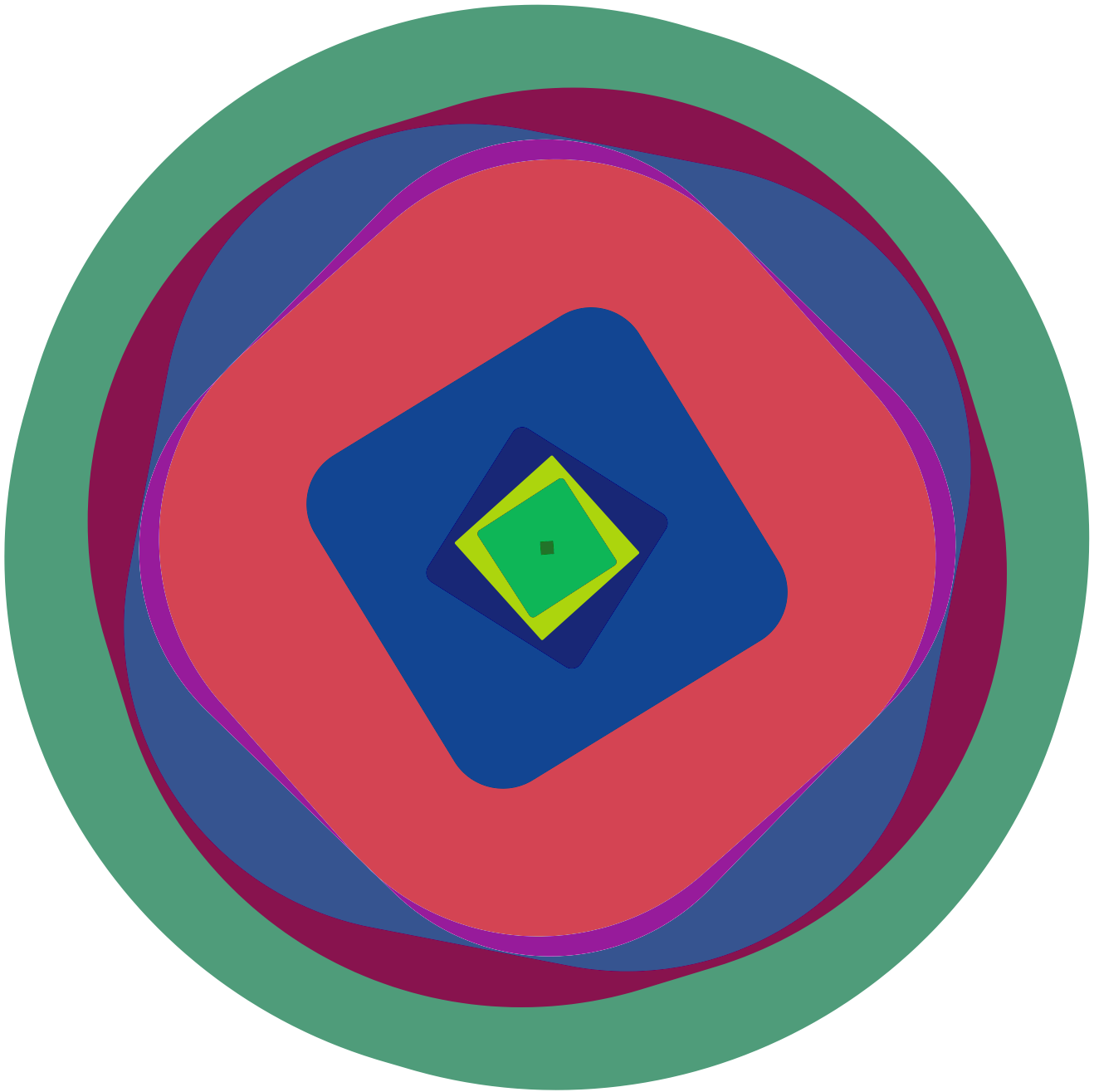
828.94 seconds.



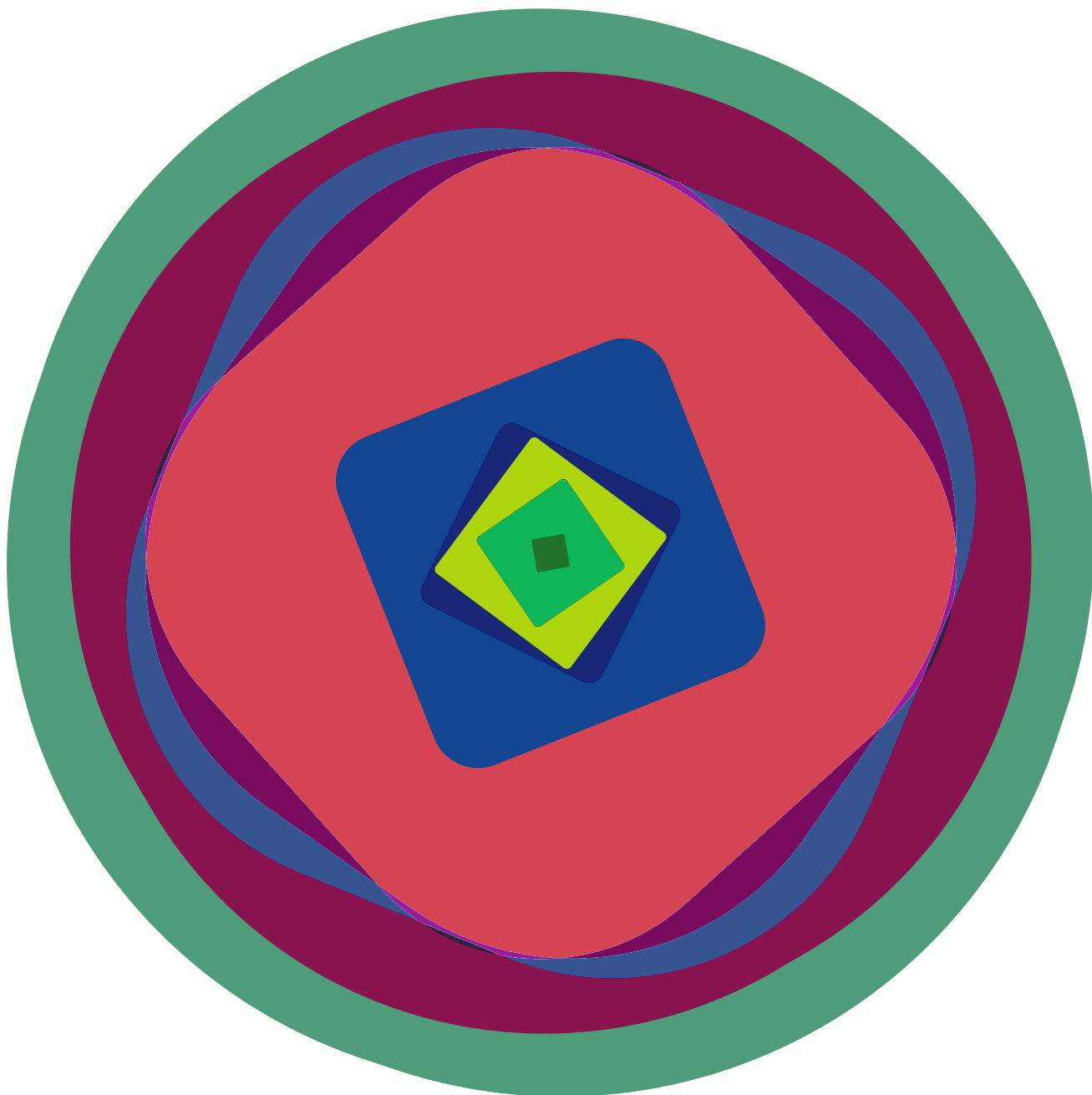
842.31 seconds.



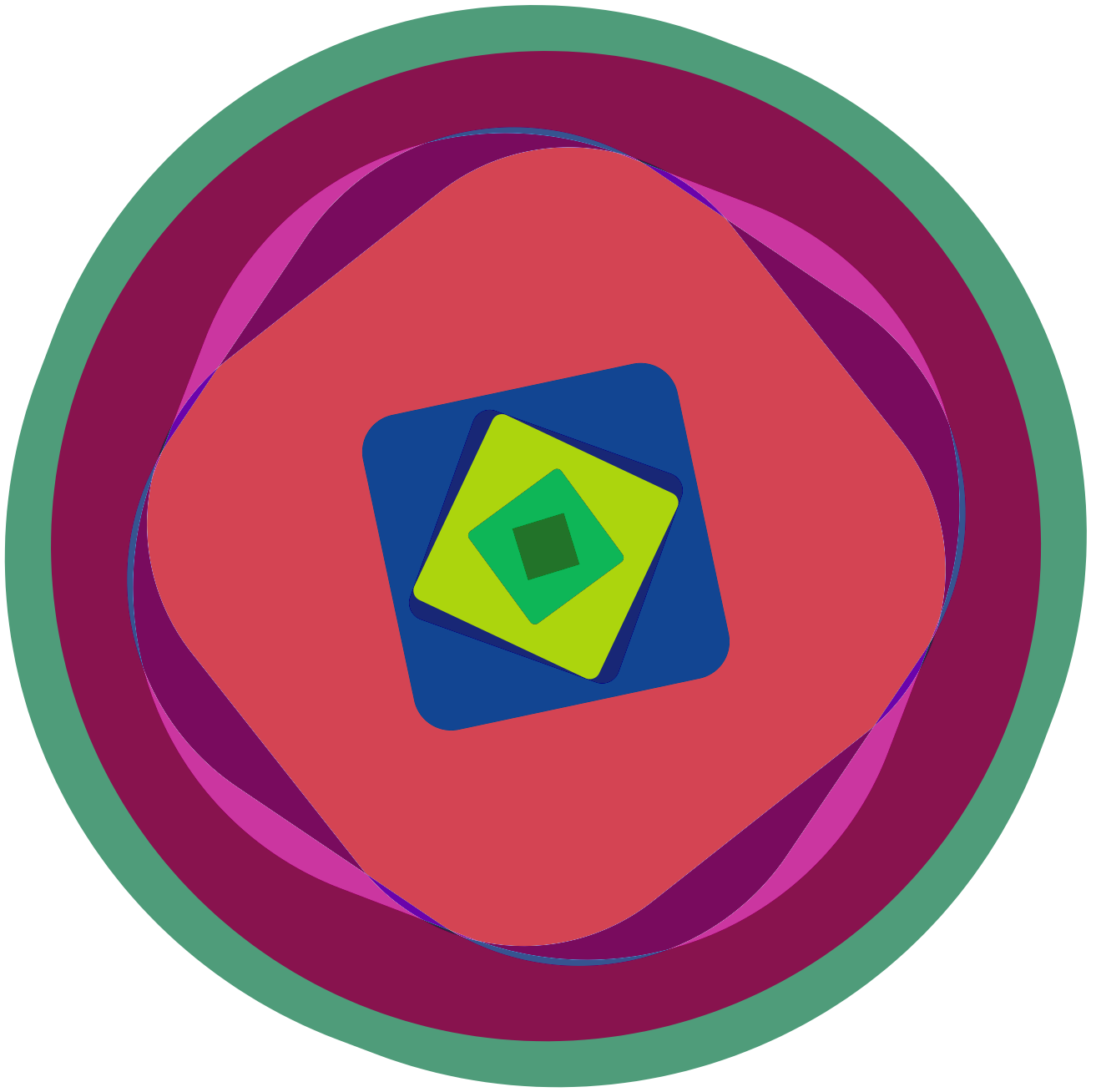
855.68 seconds.



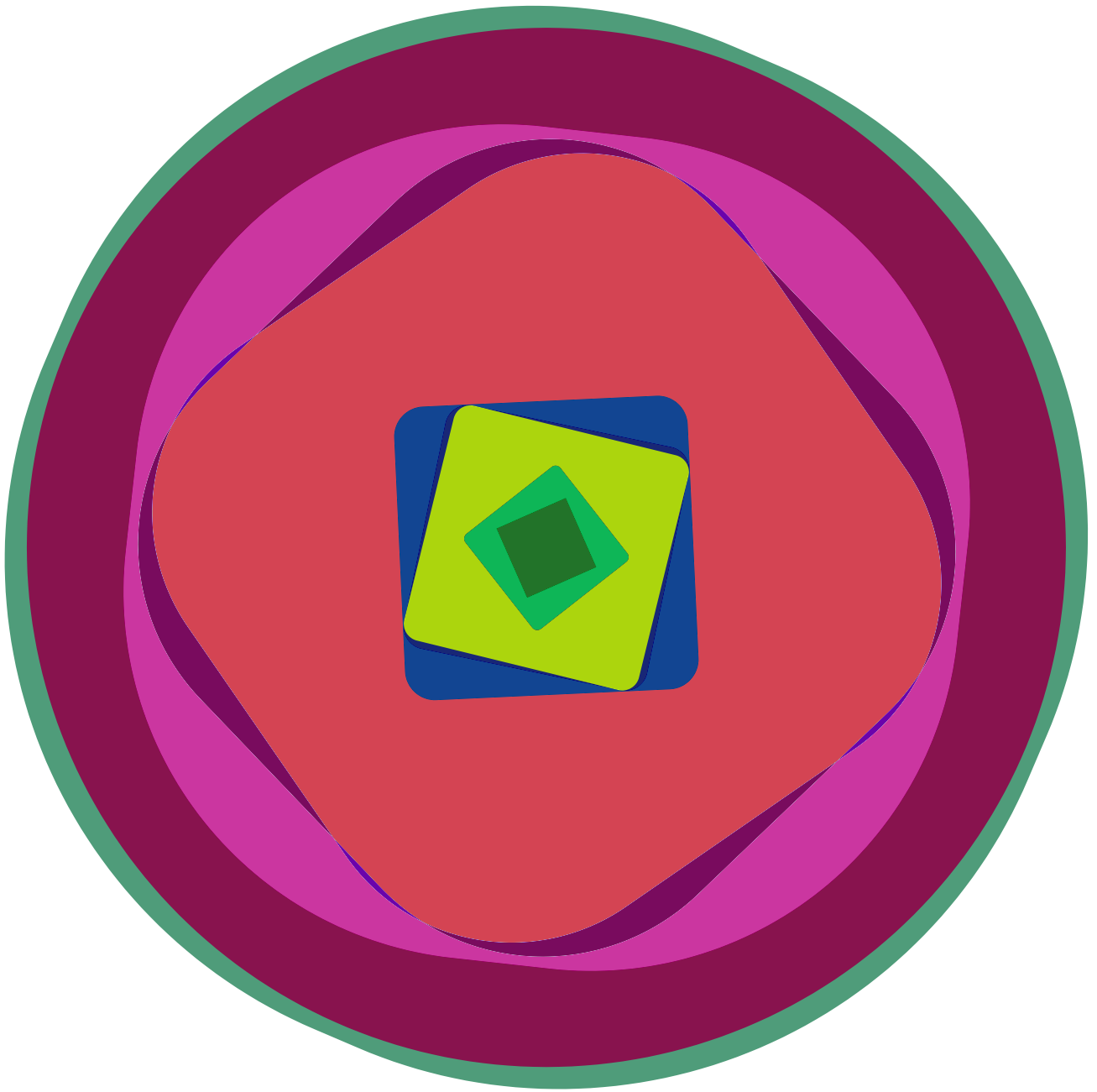
869.05 seconds.



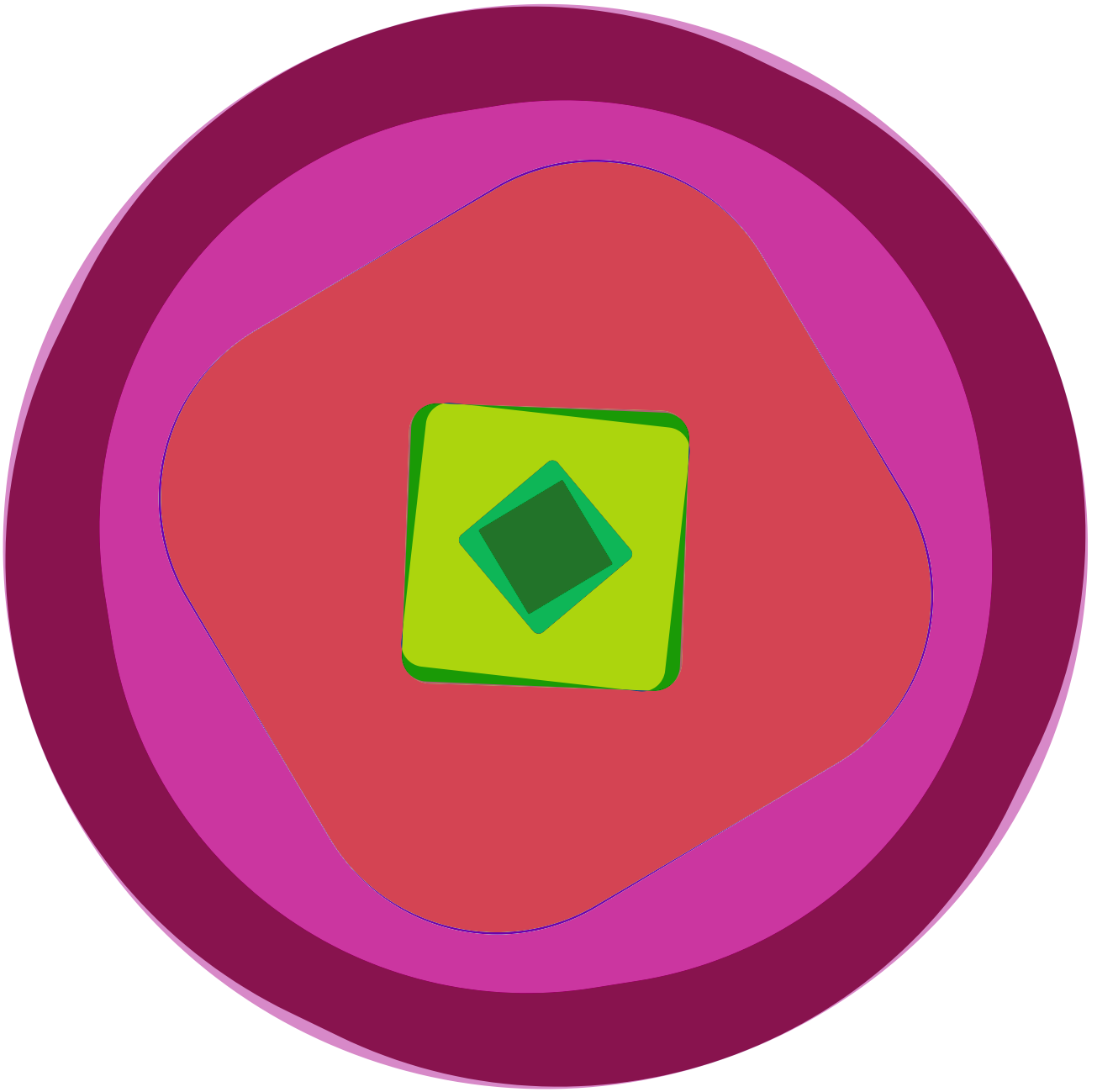
882.42 seconds.



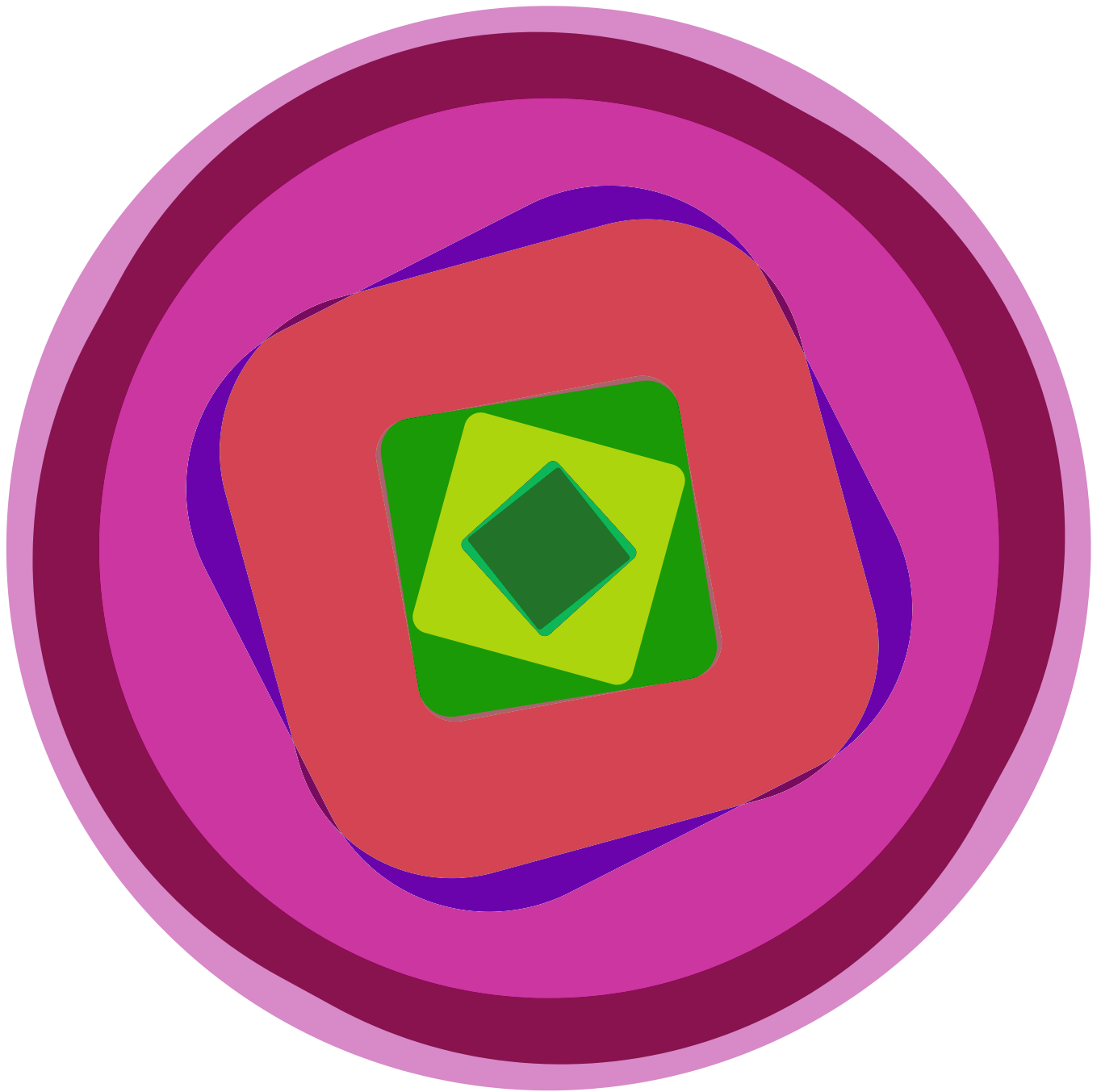
895.79 seconds.



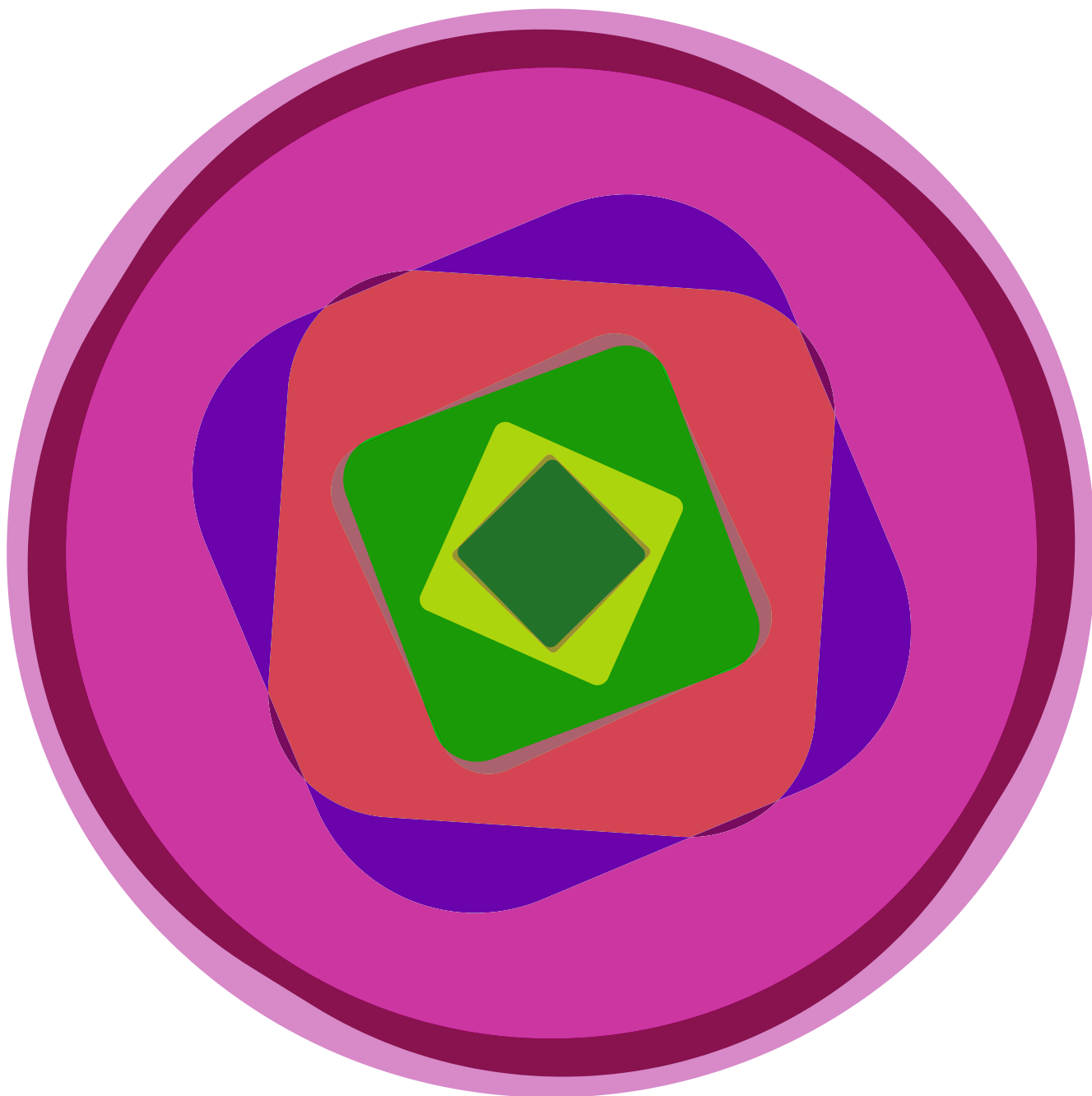
909.16 seconds.



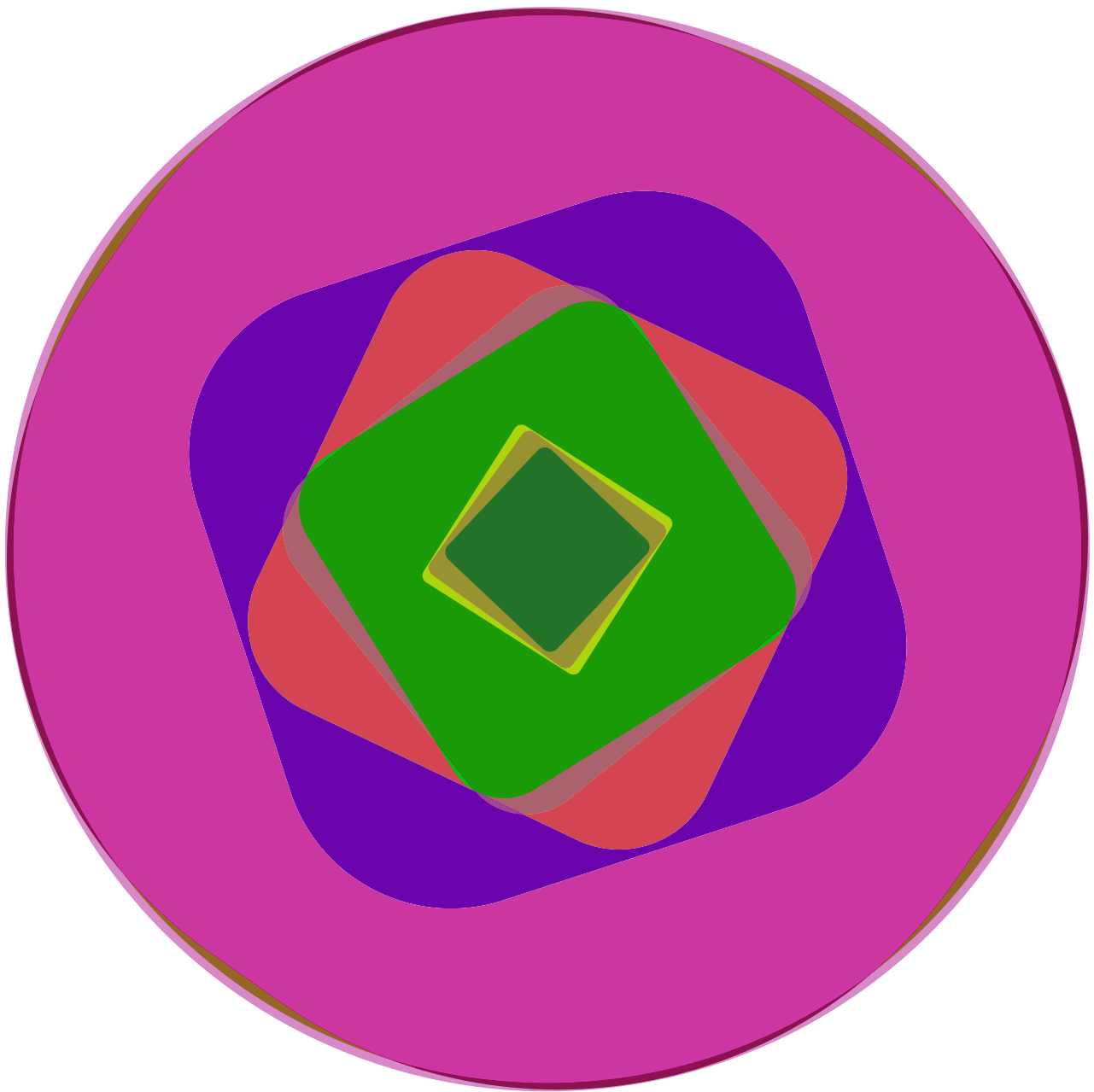
922.53 seconds.



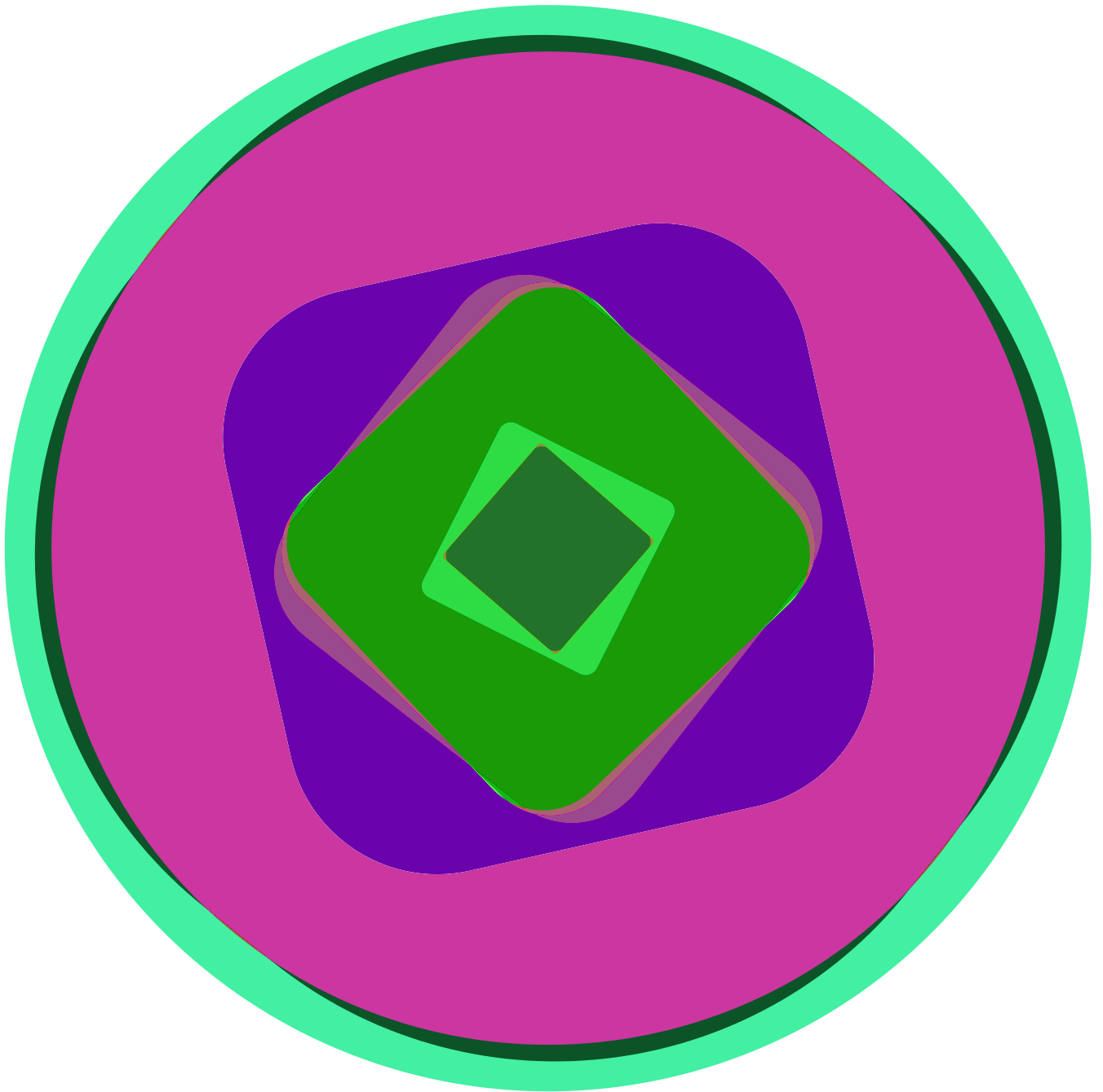
935.9 seconds.



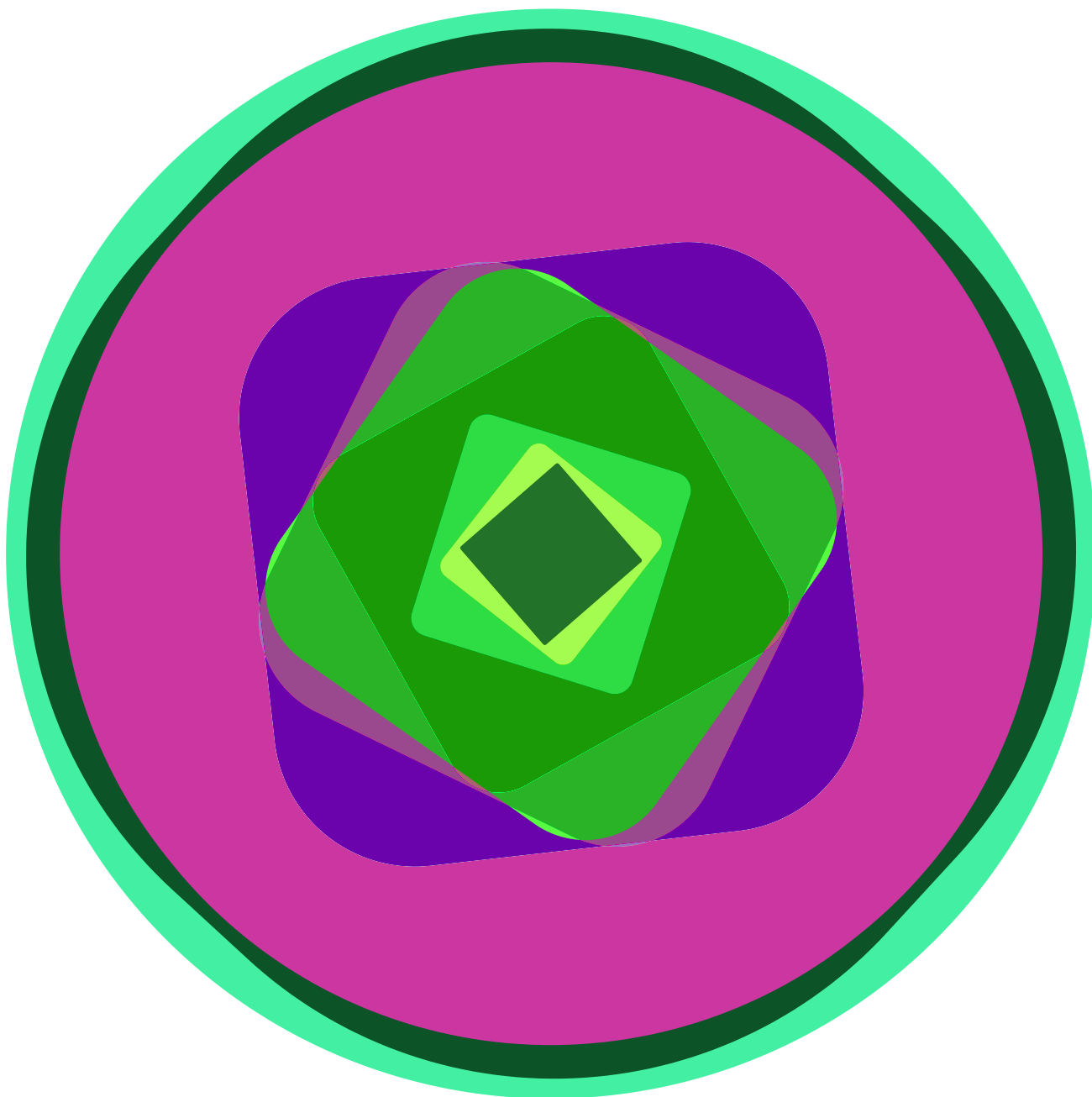
949.27 seconds.



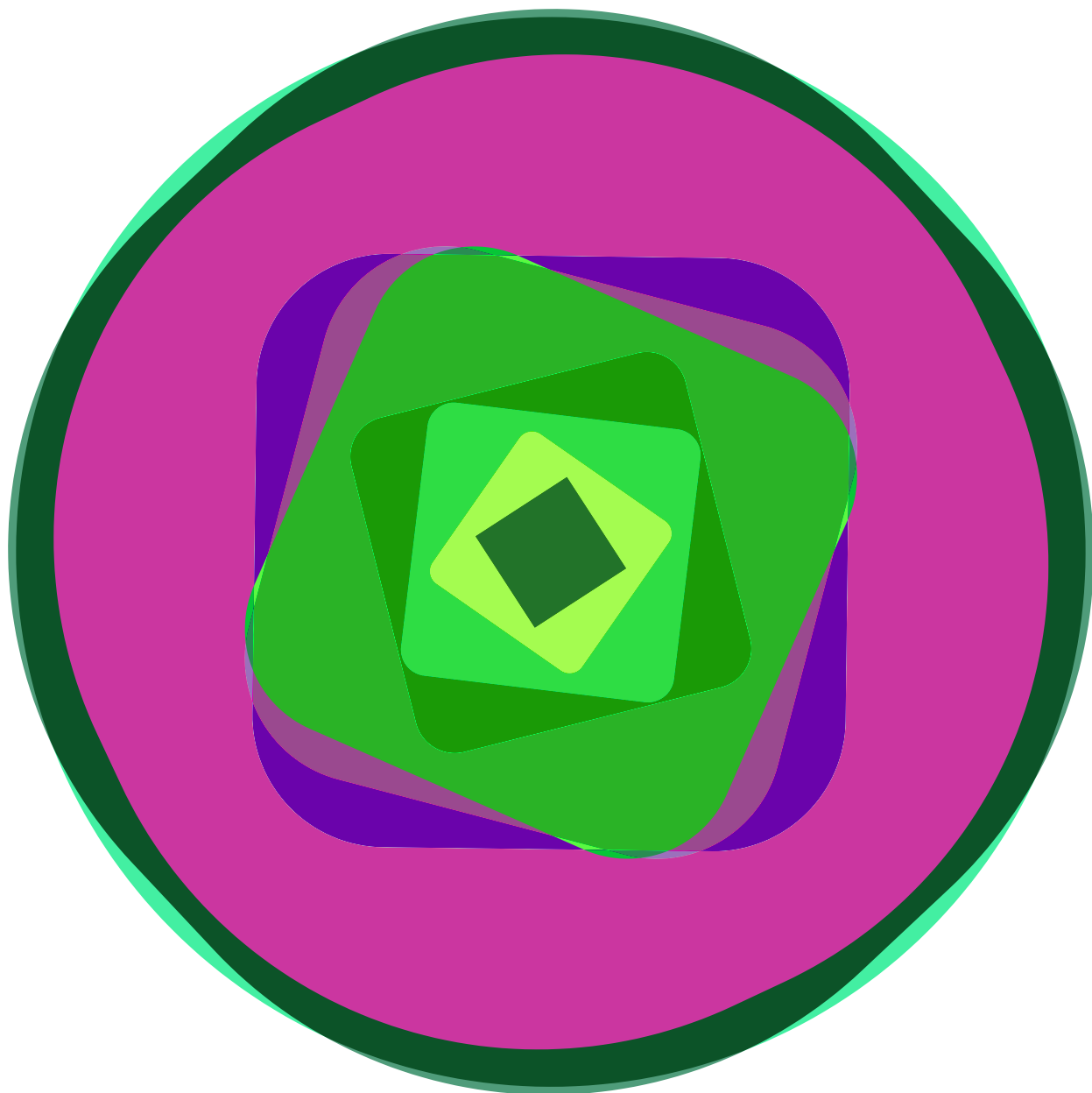
962.64 seconds.



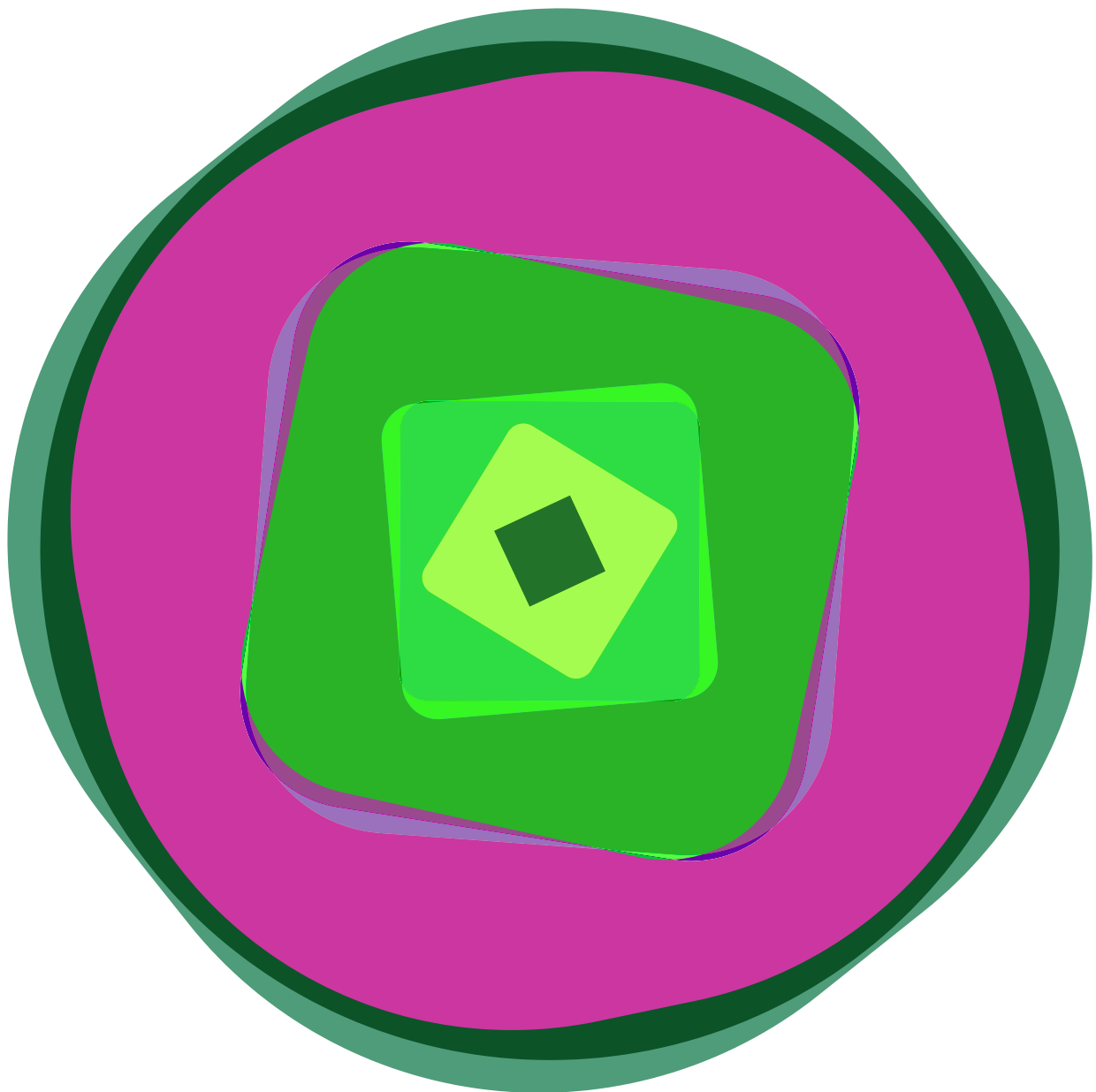
976.01 seconds.



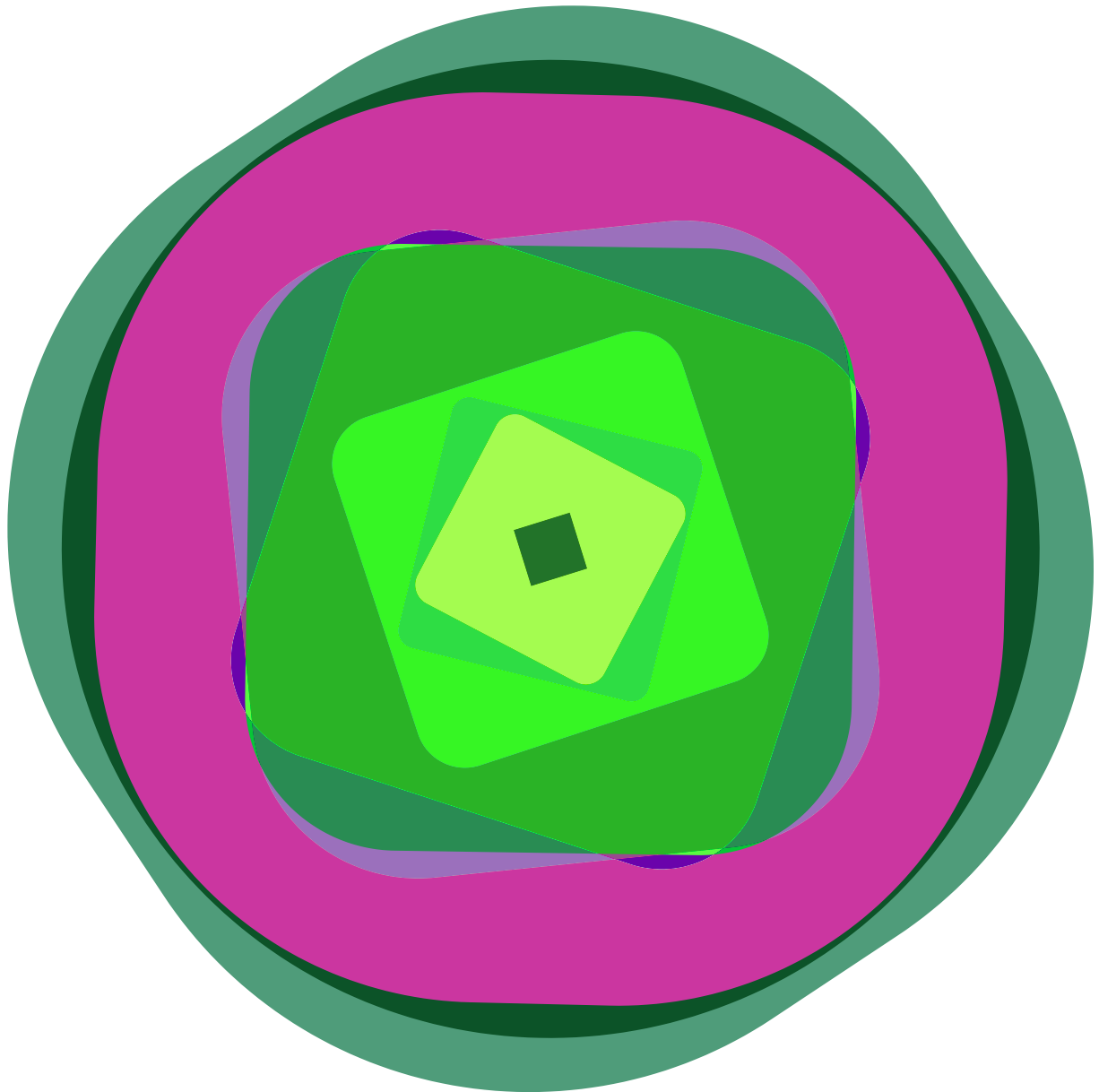
989.38 seconds.



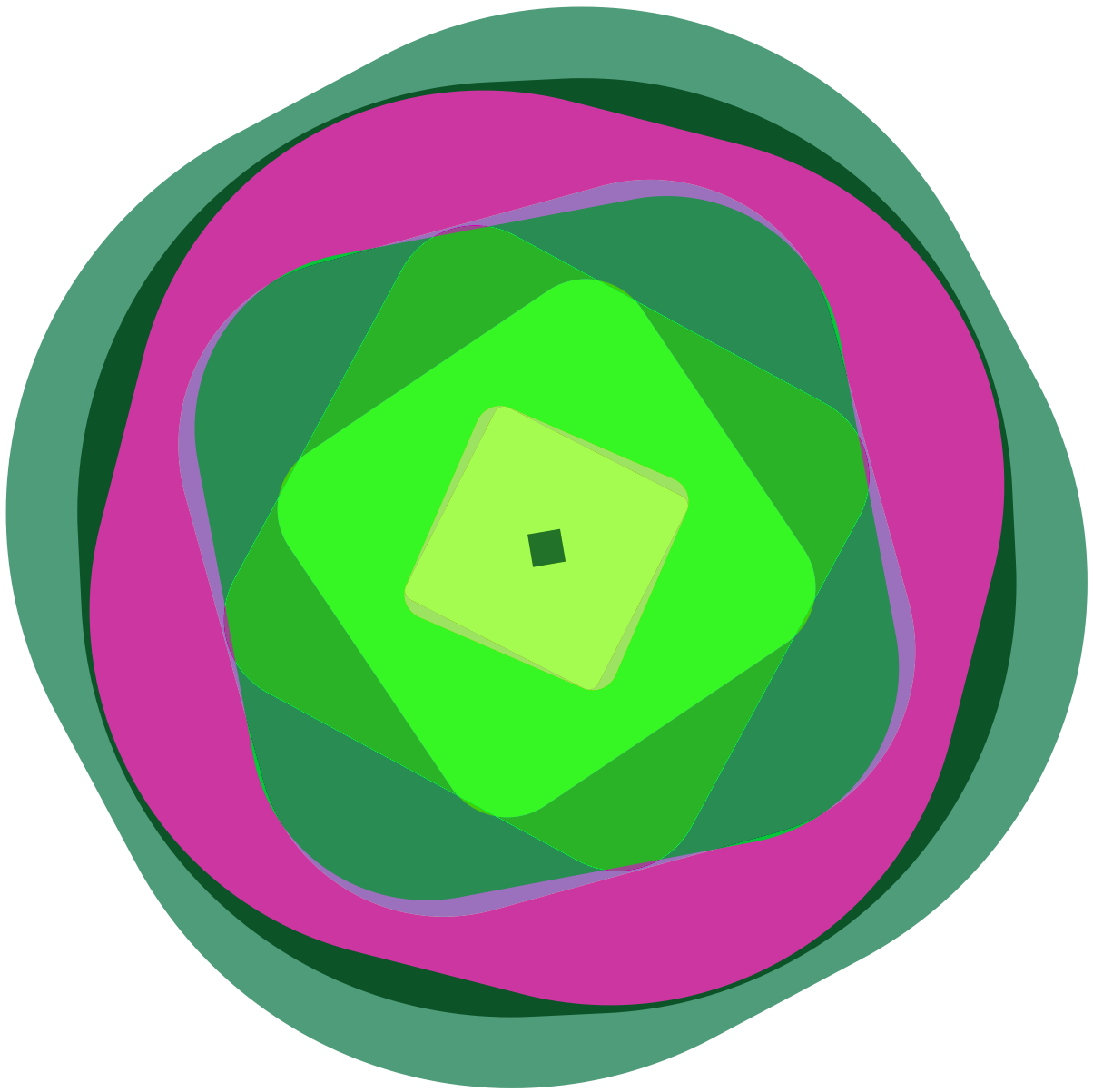
1002.75 seconds.



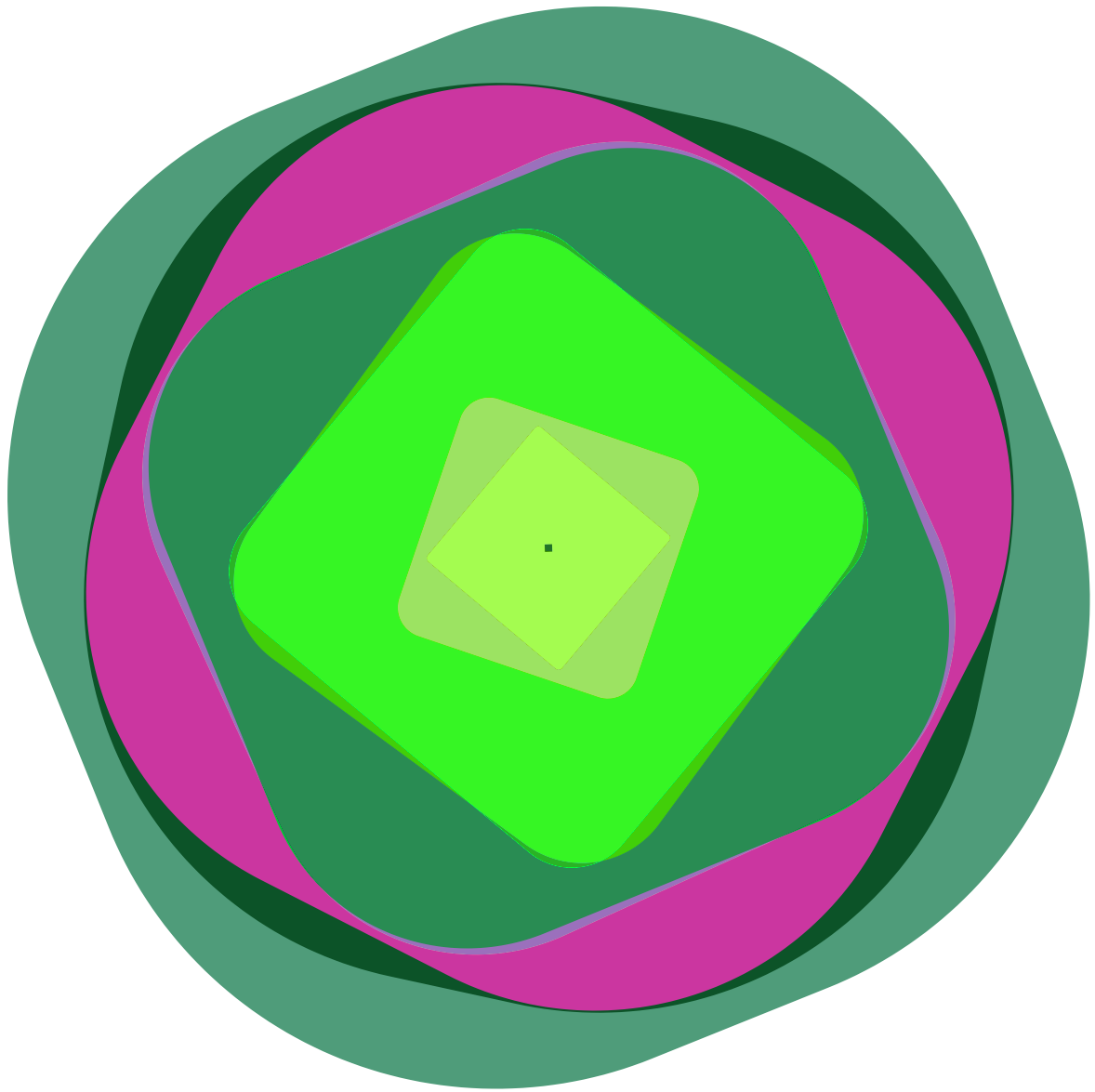
1016.12 seconds.



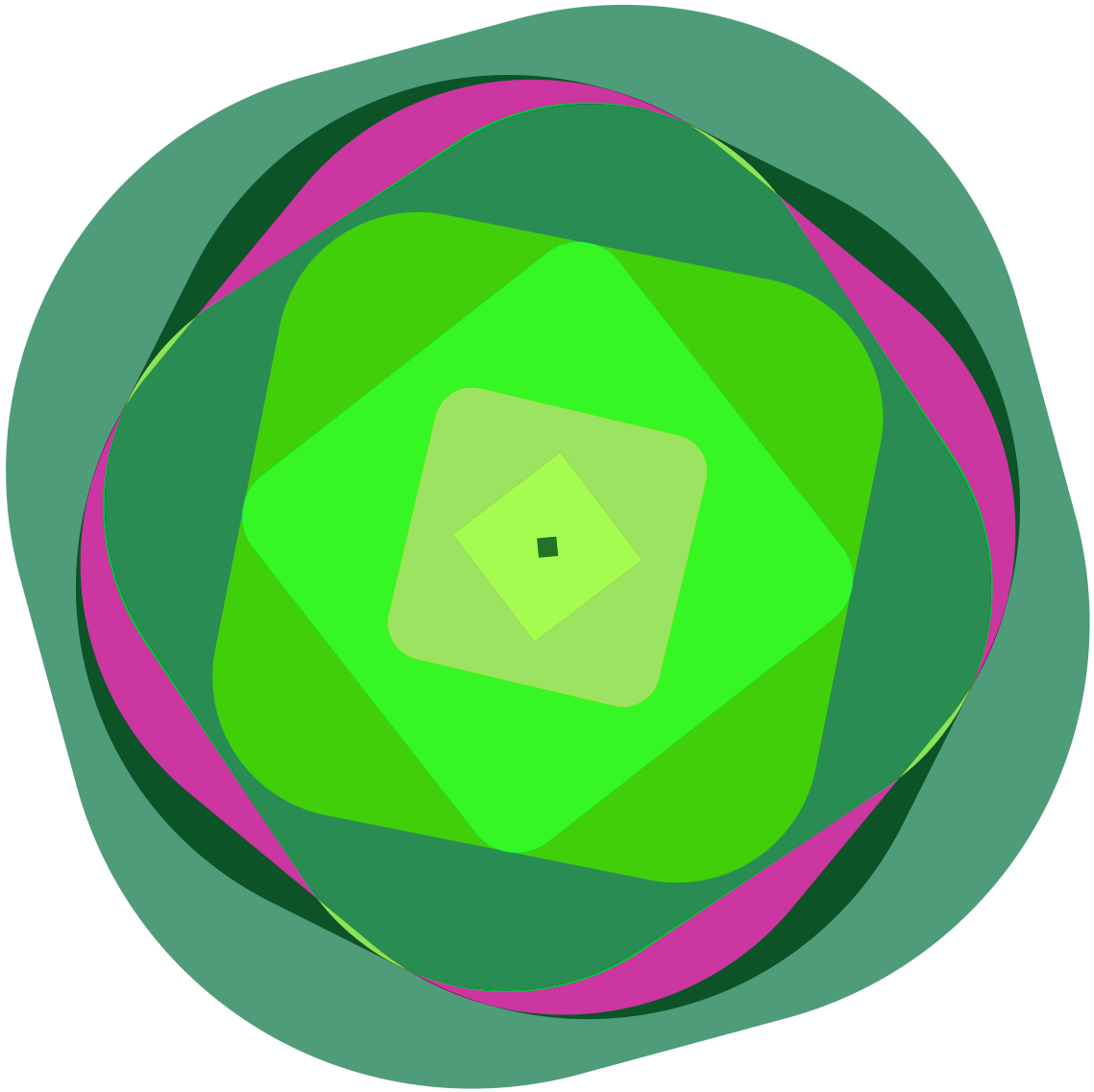
1029.49 seconds.



1042.86 seconds.



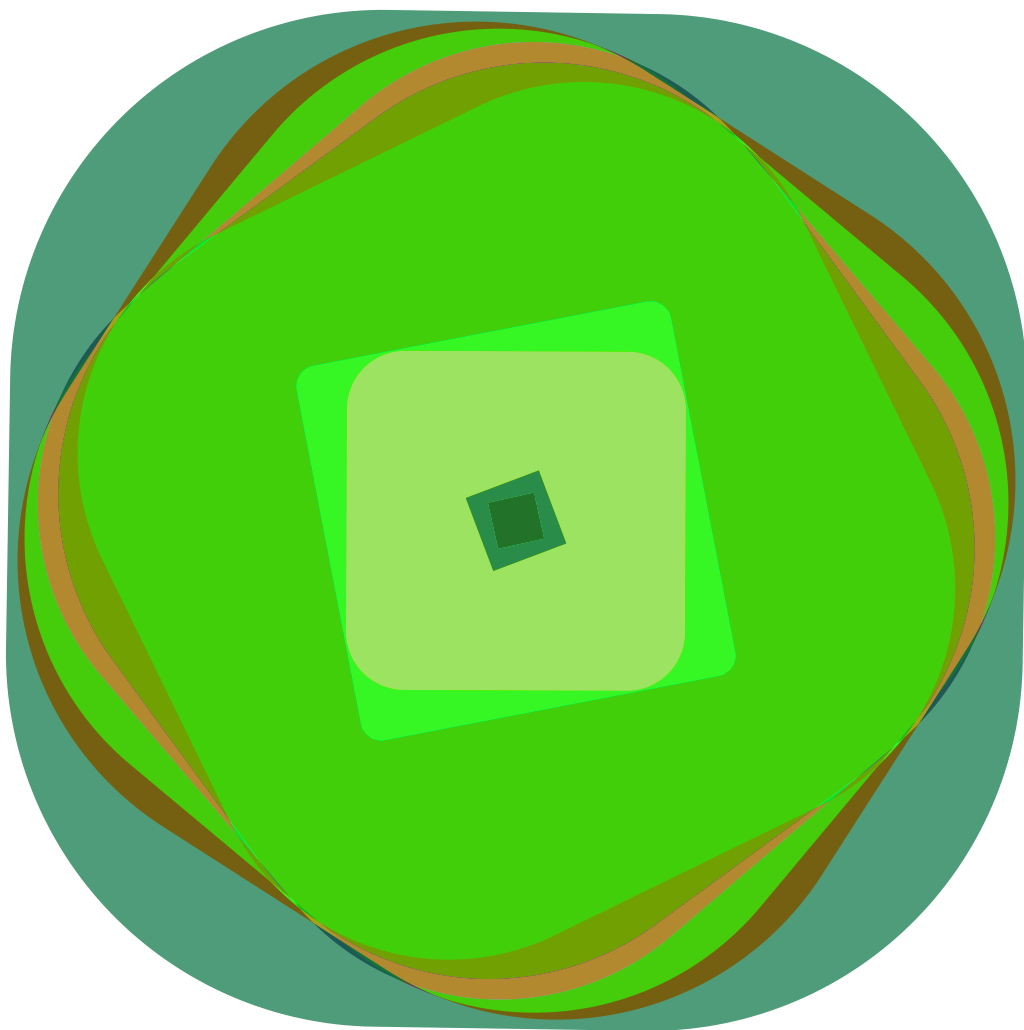
1056.23 seconds.



1069.6 seconds.



1082.97 seconds.



1096.34 seconds.



1109.71 seconds.



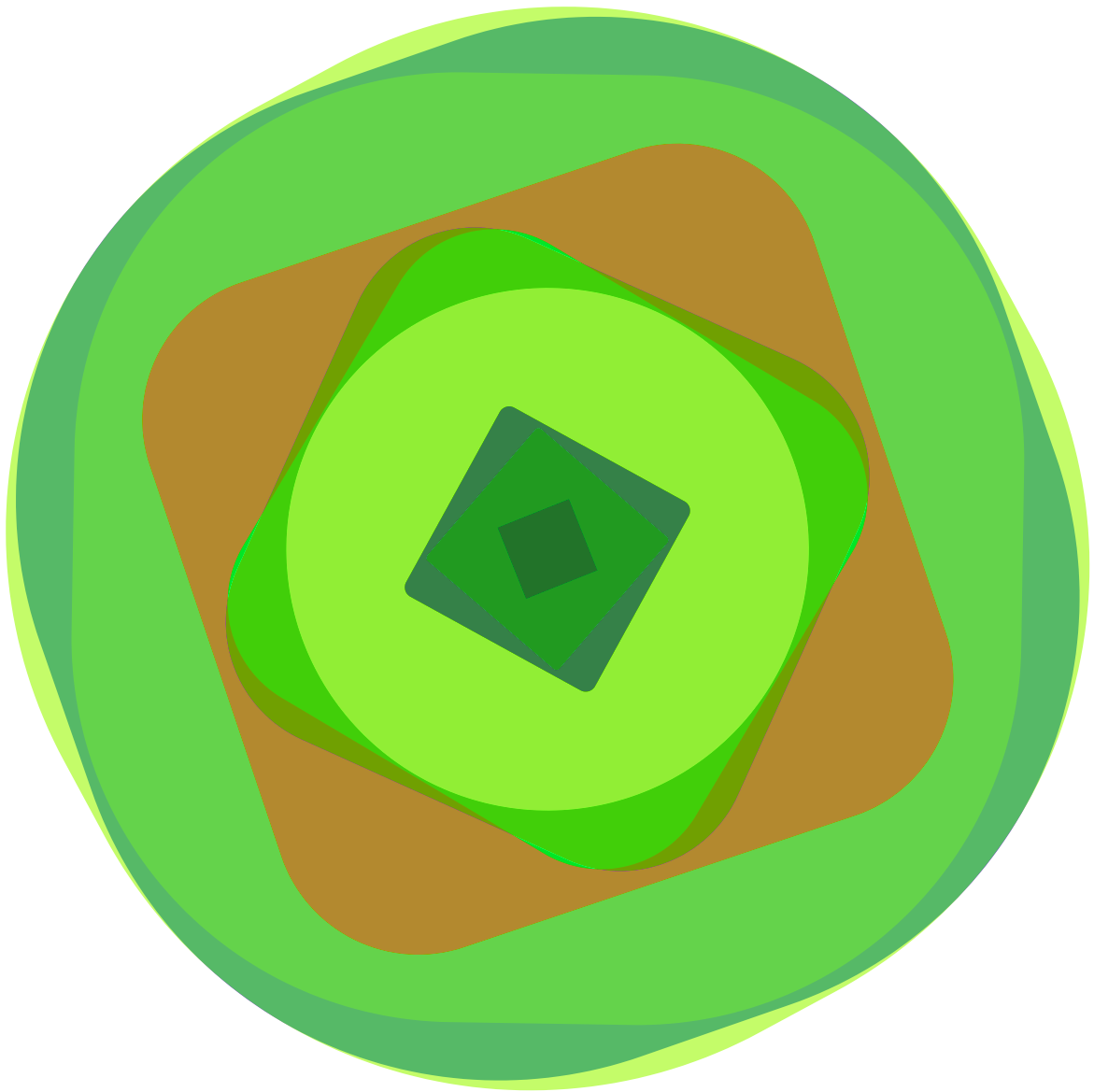
1123.08 seconds.



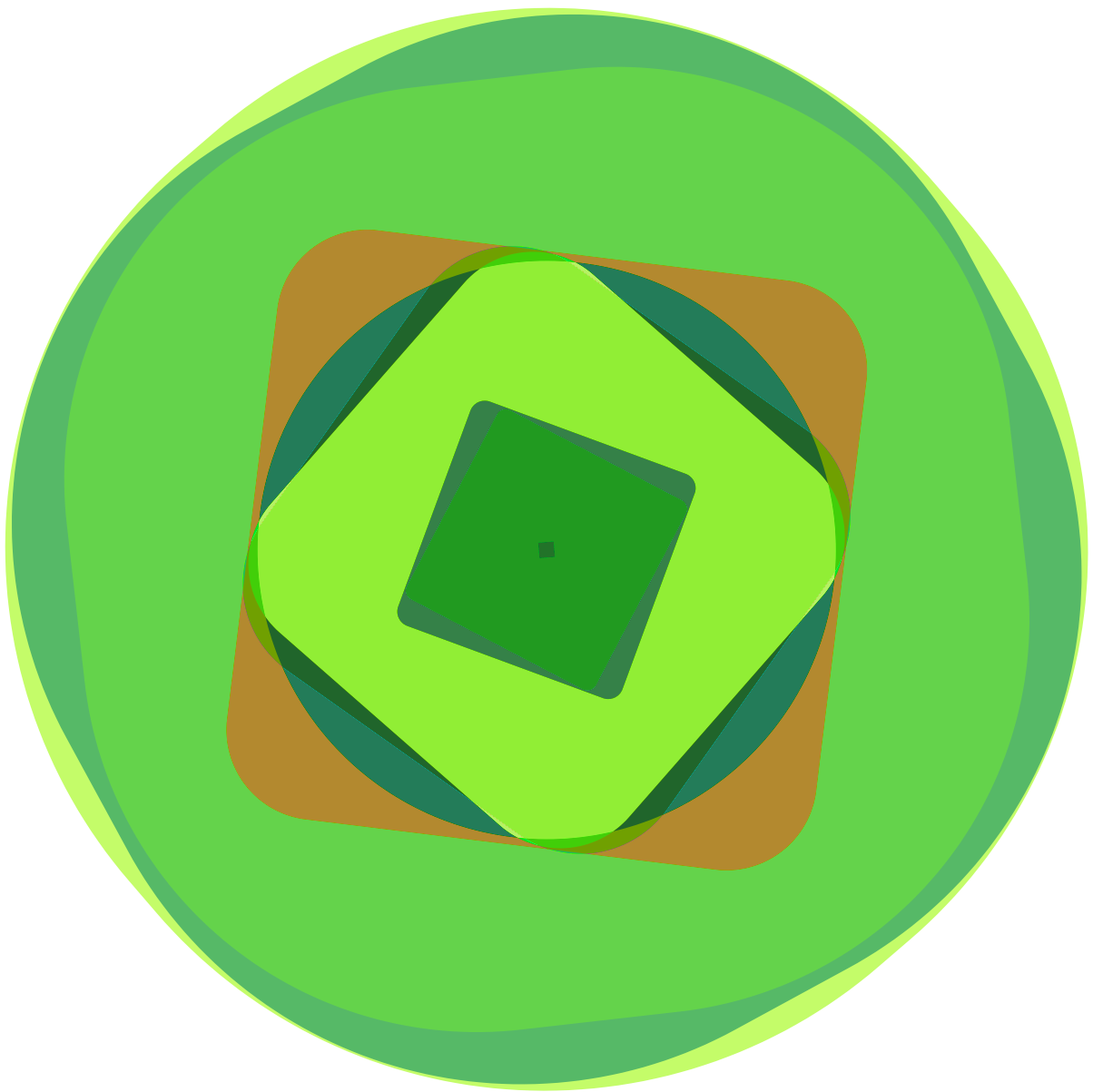
1136.45 seconds.



1149.82 seconds.



1163.19 seconds.



1176.56 seconds.



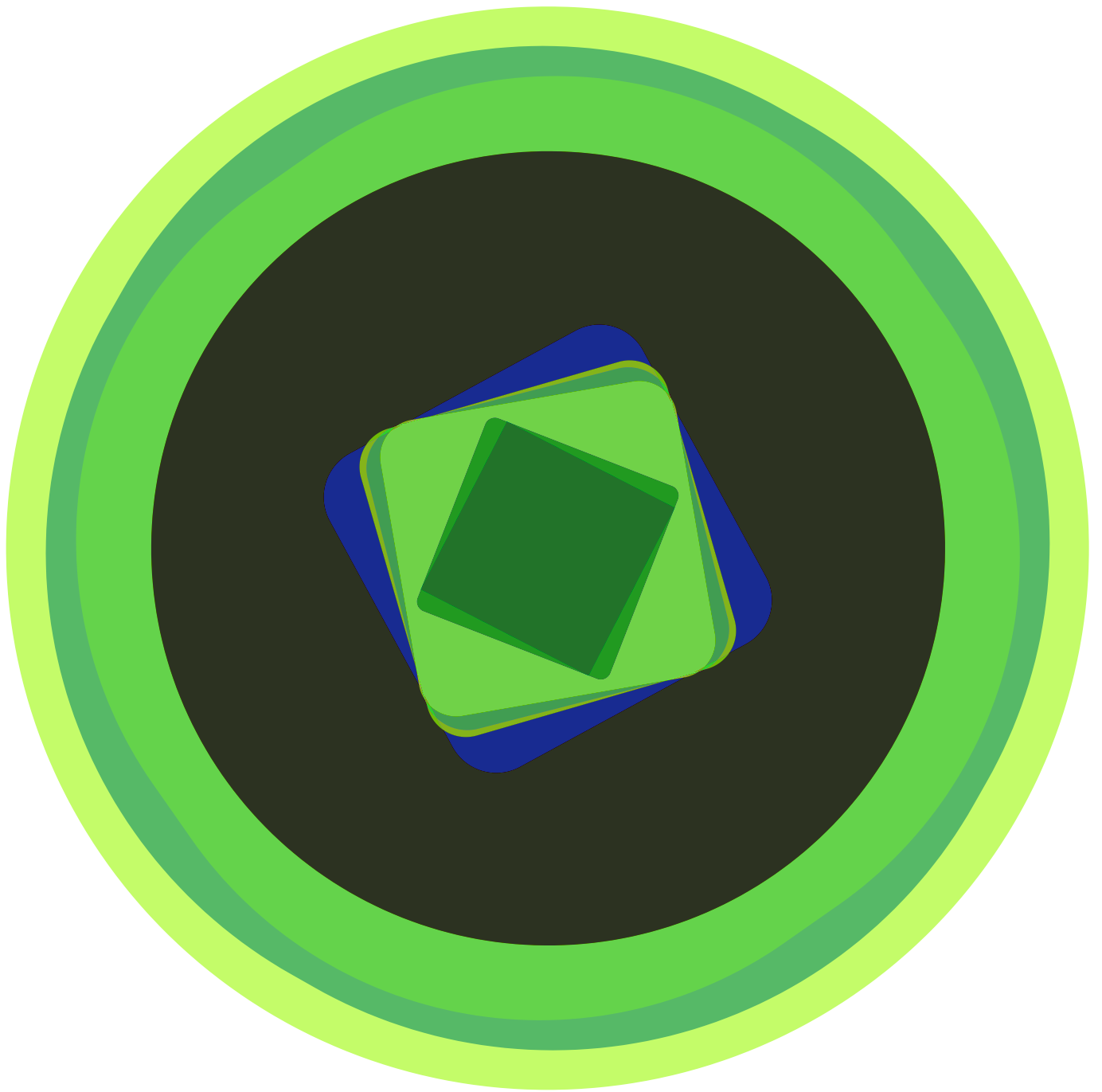
1189.93 seconds.



1203.3 seconds.



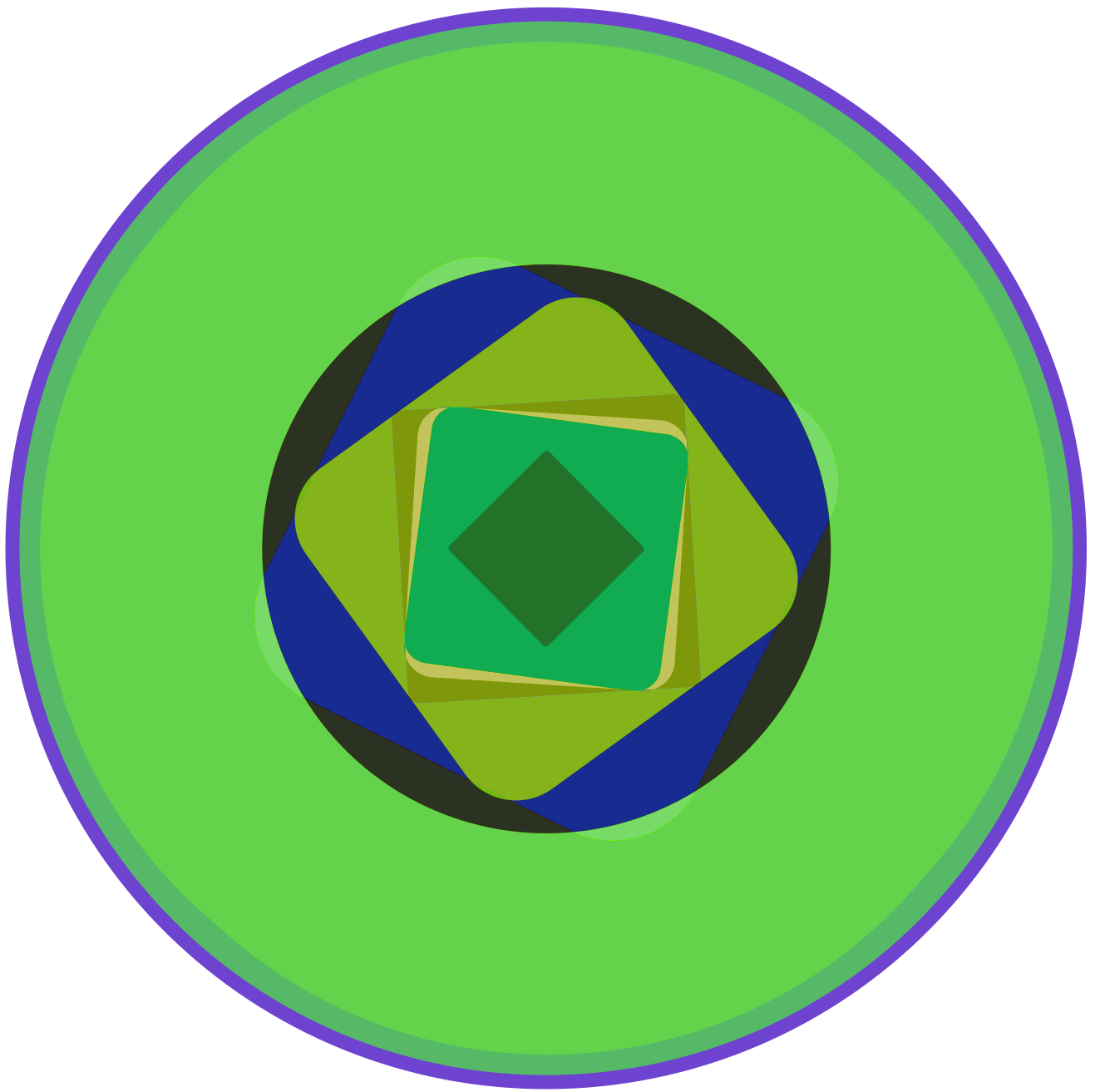
1216.67 seconds.



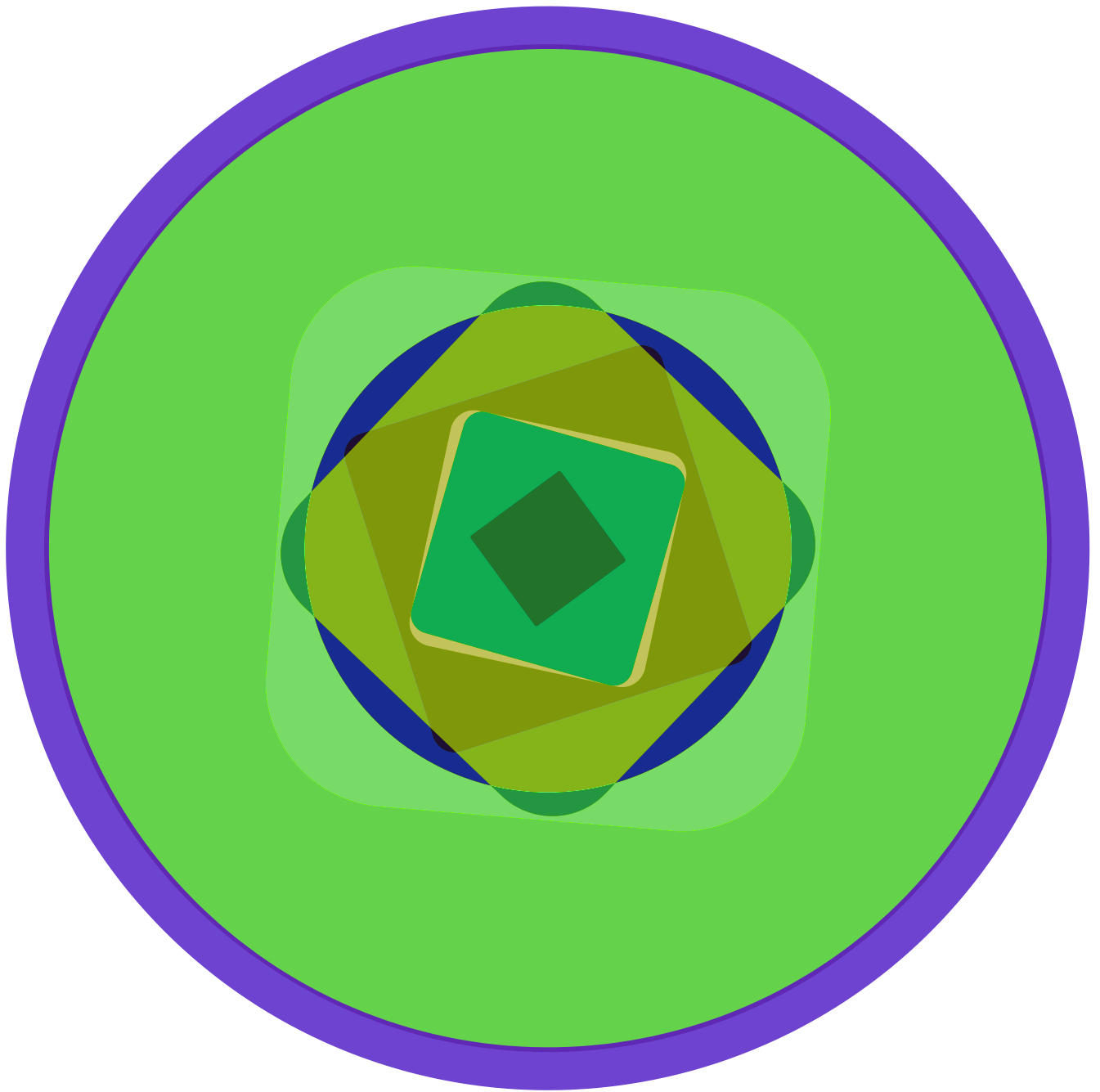
1230.04 seconds.



1243.41 seconds.



1256.78 seconds.



1270.15 seconds.



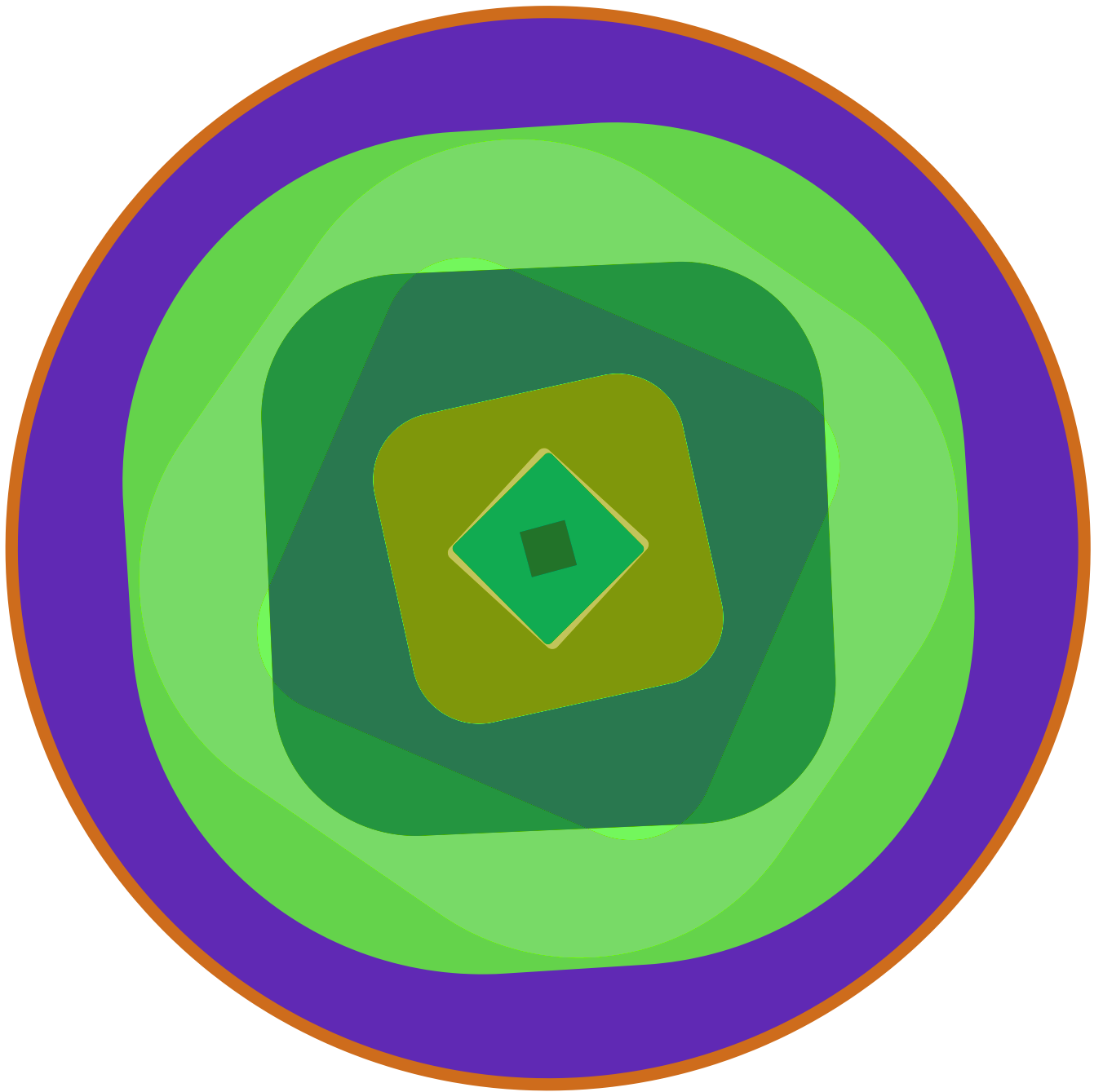
1283.52 seconds.



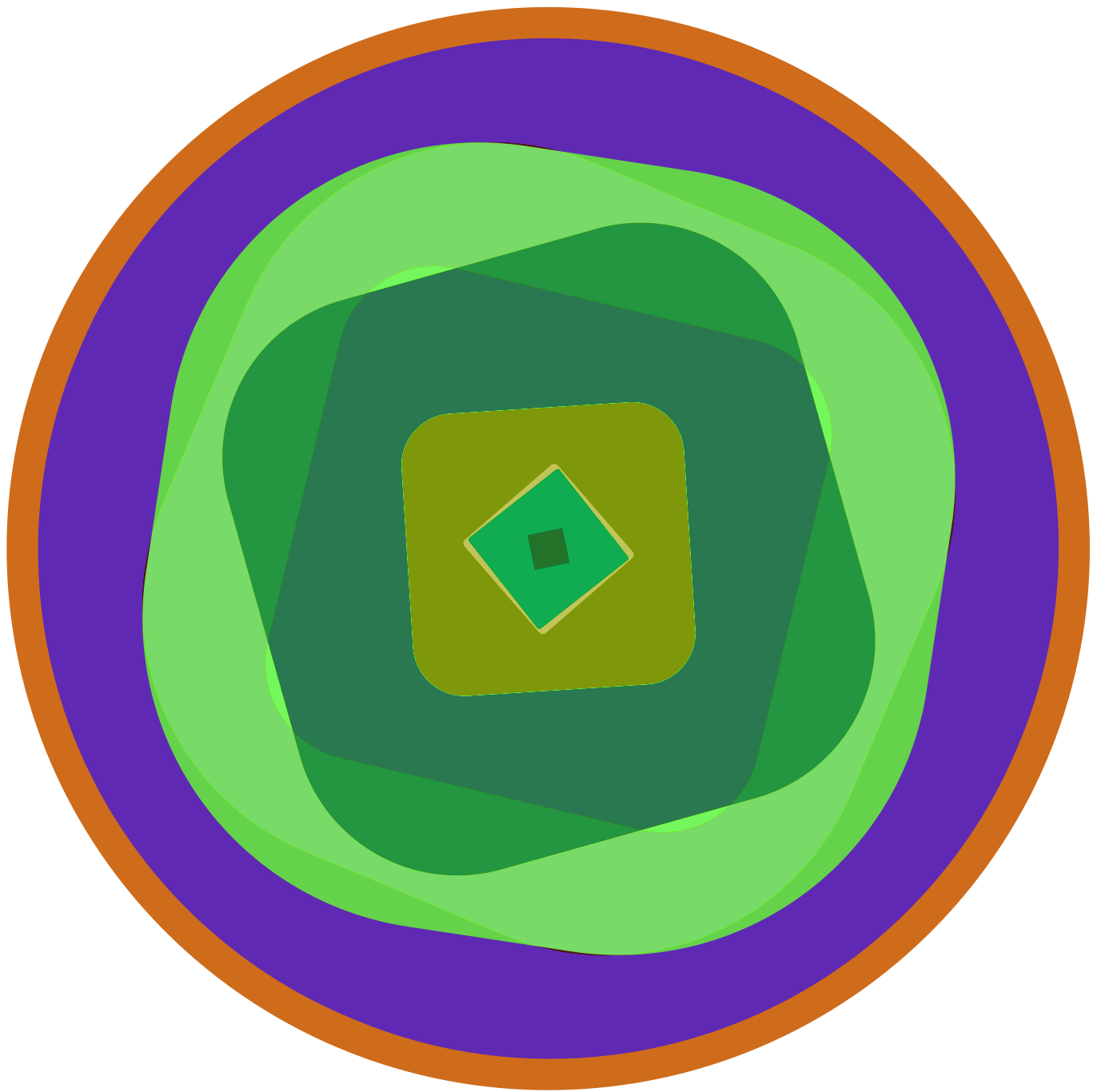
1296.89 seconds.



1310.26 seconds.



1323.63 seconds.



1337 seconds.

On 01-06-2023, my server took snapshots, every 13.37 seconds, of this very slow animation of 10 circles. These circles slowly rotate, and turn into a square, and then back to a circle. They all move at different speeds. They all have a different random colour. They all animate with a different animation timing function. And they are all blended with the so called *difference blend mode*, which makes each snapshot even more random.

This animation can be enjoyed as a slow animation on <http://vvg.gr/nw> and it will probably trigger the ventilator in your computer. It might even crash. You are warned.

More books like this one, but generated on a different date, can be bought here: <https://vasilis.nl/shop/books/circles/>